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Modellierung von Alltagsunterstützung als hybride Planungsdomäne: Eine Fallstudie

Motivation and Outline

- In the context of the Transregional Collaborative Research Centre SFB/TRR 62 “Companion-Technology for Cognitive Technical Systems”
- Extension of demonstration scenario 1
- Modeling of multiple problem instances based on one domain model in order to check its adequacy
- Modeling guidelines

Hybrid Planning

POCL Planning

- Causal reasoning
- Least commitment

HTN Planning

- Procedural knowledge
- Top-down refinement

Hybrid Planning

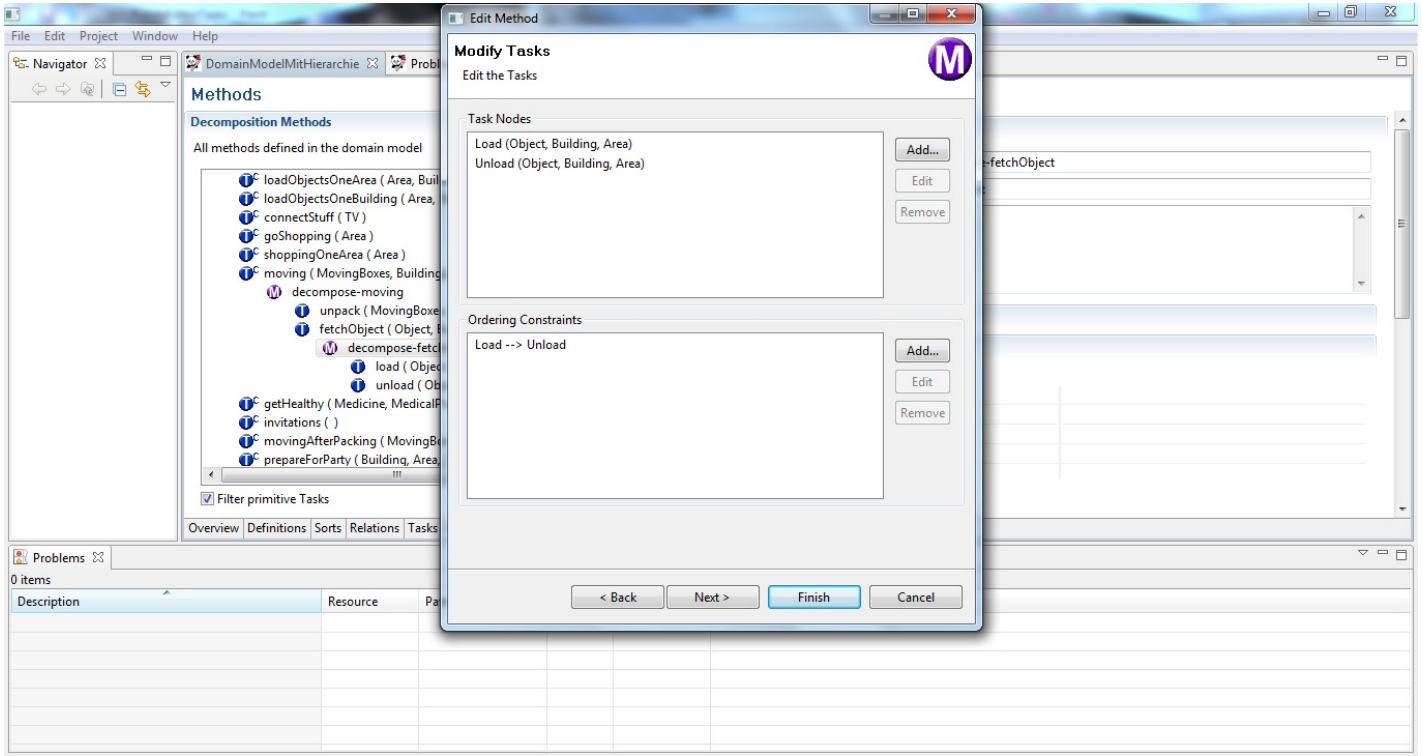
- Powerful technology for solving complex real world problems
- Suitable for planning for humans
- Knowledge-rich plans

Hybrid Planning Framework

- Logical Language $\mathscr{L} = \langle Z, <, R, C, V, L \rangle$
- Tasks $t = \langle pre, post \rangle \in \mathscr{T}$ with $\mathscr{T} = \mathscr{T}_{primitive} \dot{\cup} \mathscr{T}_{abstract}$
- Plans $P = \langle PS, \prec, VC, CL \rangle$
- Decomposition methods $m = \langle t, VC_m, P \rangle \in \mathscr{M}$
- Domain model $\mathscr{D} = \langle \mathscr{L}, \mathscr{T}, \mathscr{M} \rangle$
- Planning problems $\pi = \langle \mathscr{D}, P_{initial} \rangle$

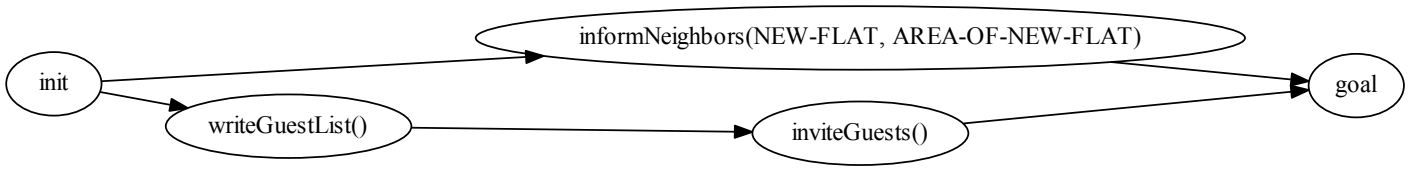
PANDA Editor

Domain model and problem instances were modeled using PANDA Editor



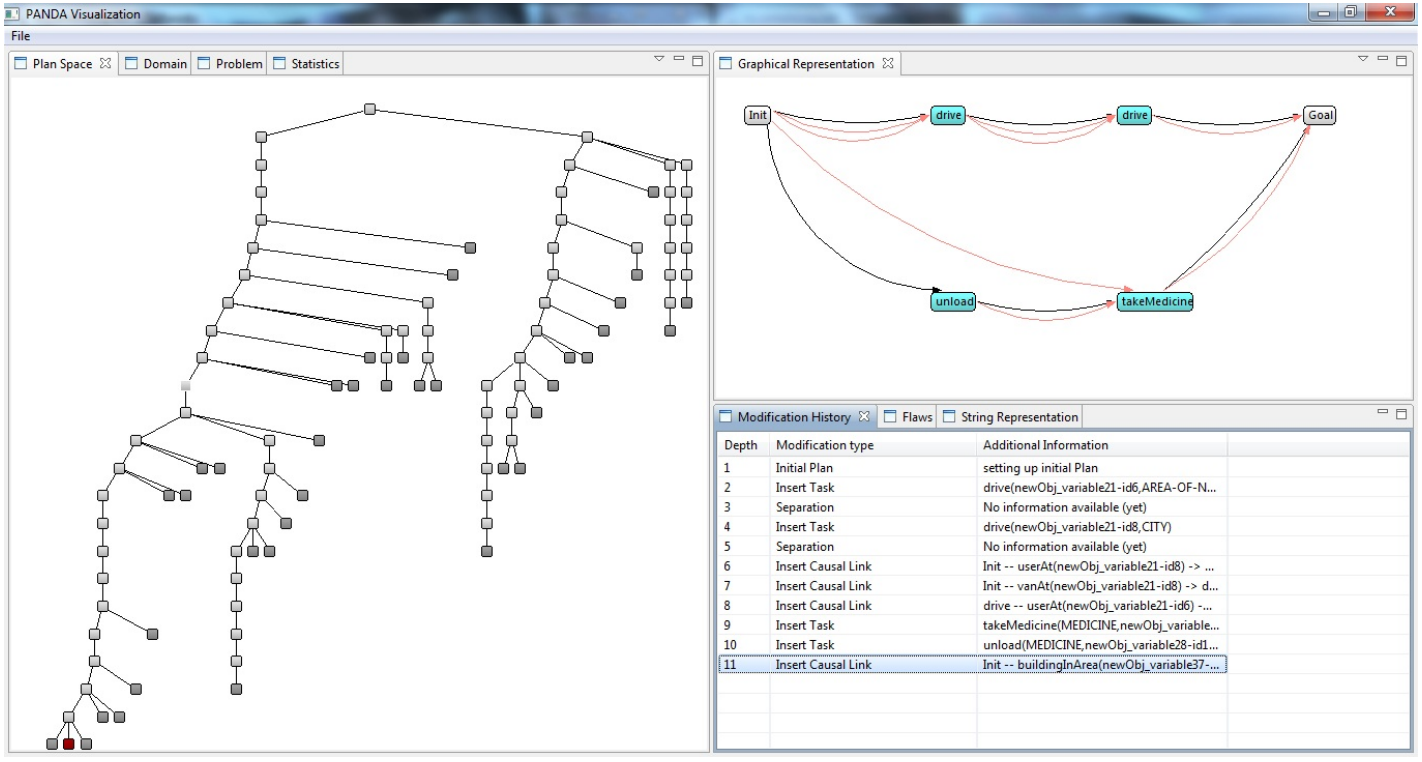
PANDA$_2$

- Domain model was tested using PANDA$_2$
- Different algorithms and heuristics
- Generates plans
- Multiple output-options



Tool for Visualizing the Explored Search Space

Visual and textual representation of all plans, which were generated during the planning process

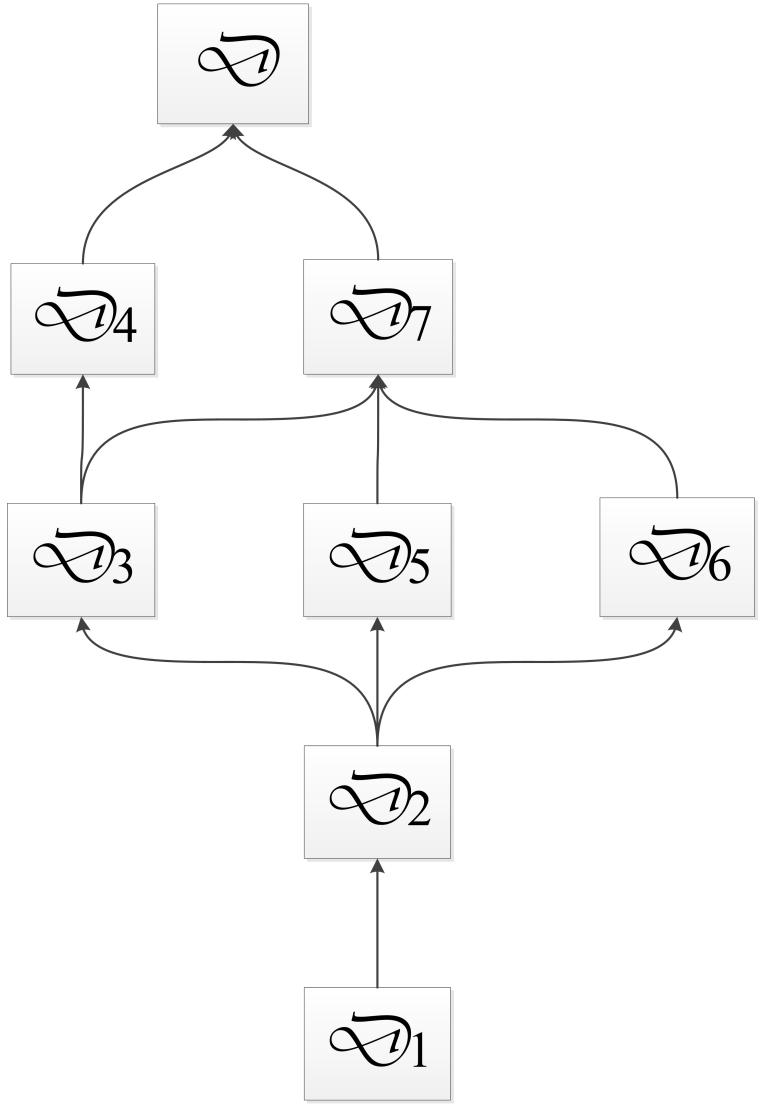


Modeling Guidelines

- Plausibility: real world relations, properties and tasks
- “Physics” instead of solutions
- Reasonable level of details
- Wide variety of real life aspects instead of detailed modeling
- Bottom-up modeling
- Incremental expansion

Diagram of the Domain Model $\mathscr{D}$

- $\mathscr{D}_1$: Driving between different places
- $\mathscr{D}_2$: Transporting objects
- $\mathscr{D}_3$: Shopping
- $\mathscr{D}_4$: Diseases
- $\mathscr{D}_5$: Moving into a new apartment
- $\mathscr{D}_6$: Installing the home theater
- $\mathscr{D}_7$: Housewarming party



Overview of the Domain Model $\mathscr{D}$

- 15 sorts
- 30 relations
  - 24 flexible Relations
  - 6 rigid Relations
- 40 tasks
  - 22 primitive Tasks
  - 18 abstract Tasks
- 27 decomposition methods
- On average 1.5 decompositions methods per abstract task

Excerpt of the Domain Model $\mathscr{D}$ (1/4)

- Driving from *?Area1* to *?Area2* in $\mathscr{D}_1$:

$$drive(?Area1, ?Area2) = \langle pre, post \rangle \in \mathscr{T}_{primitive}$$

$$pre = \{userAt(?Area1), vanAt(?Area1)\}$$

$$post = \{userAt(?Area2), vanAt(?Area2), \neg userAt(?Area1), \neg vanAt(?Area1)\}$$

Excerpt of the Domain Model $\mathscr{D}$ (2/4)

- Fetching an *?Object* in $\mathscr{D}_2$:

  $fetchObject(?Object, ?Building1, ?Building2, ?Area1, ?Area2) =$

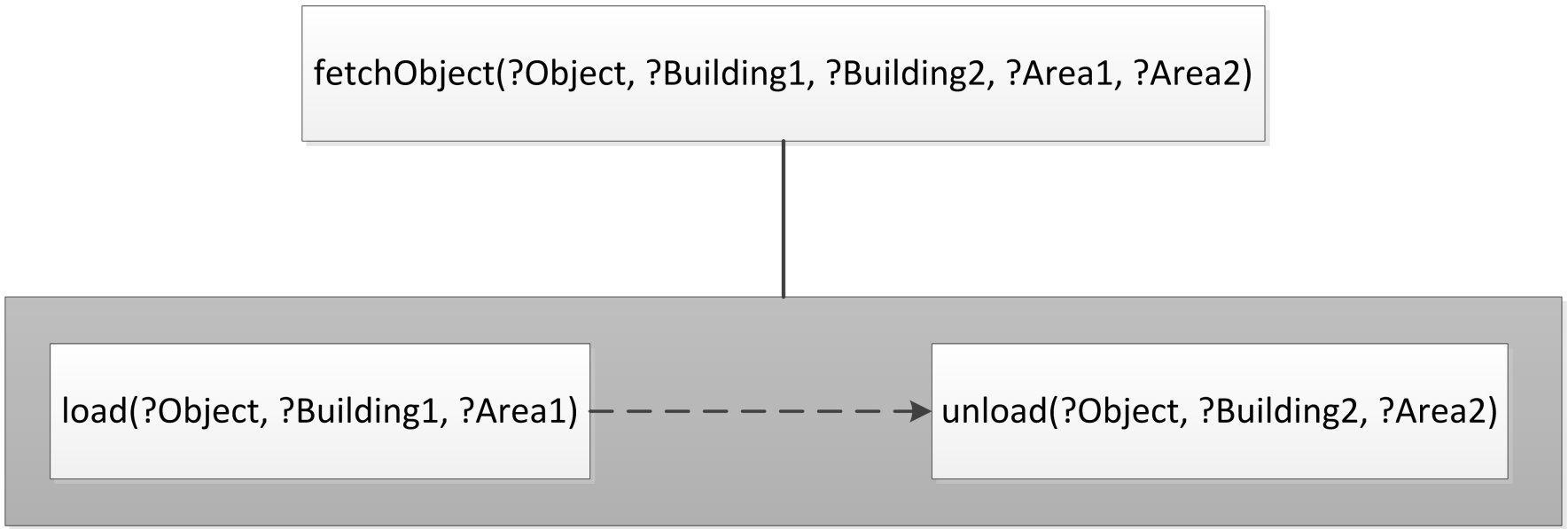
  $\langle pre, post \rangle \in \mathscr{T}_{abstract}$

  $pre = \{userAt(?Area1), vanAt(?Area1), \neg inVan(?Object),$
  $inBuilding(?Object, ?Building1),$
  $buildingInArea(?Building1, ?Area1),$
  $buildingInArea(?Building2, ?Area2)\}$

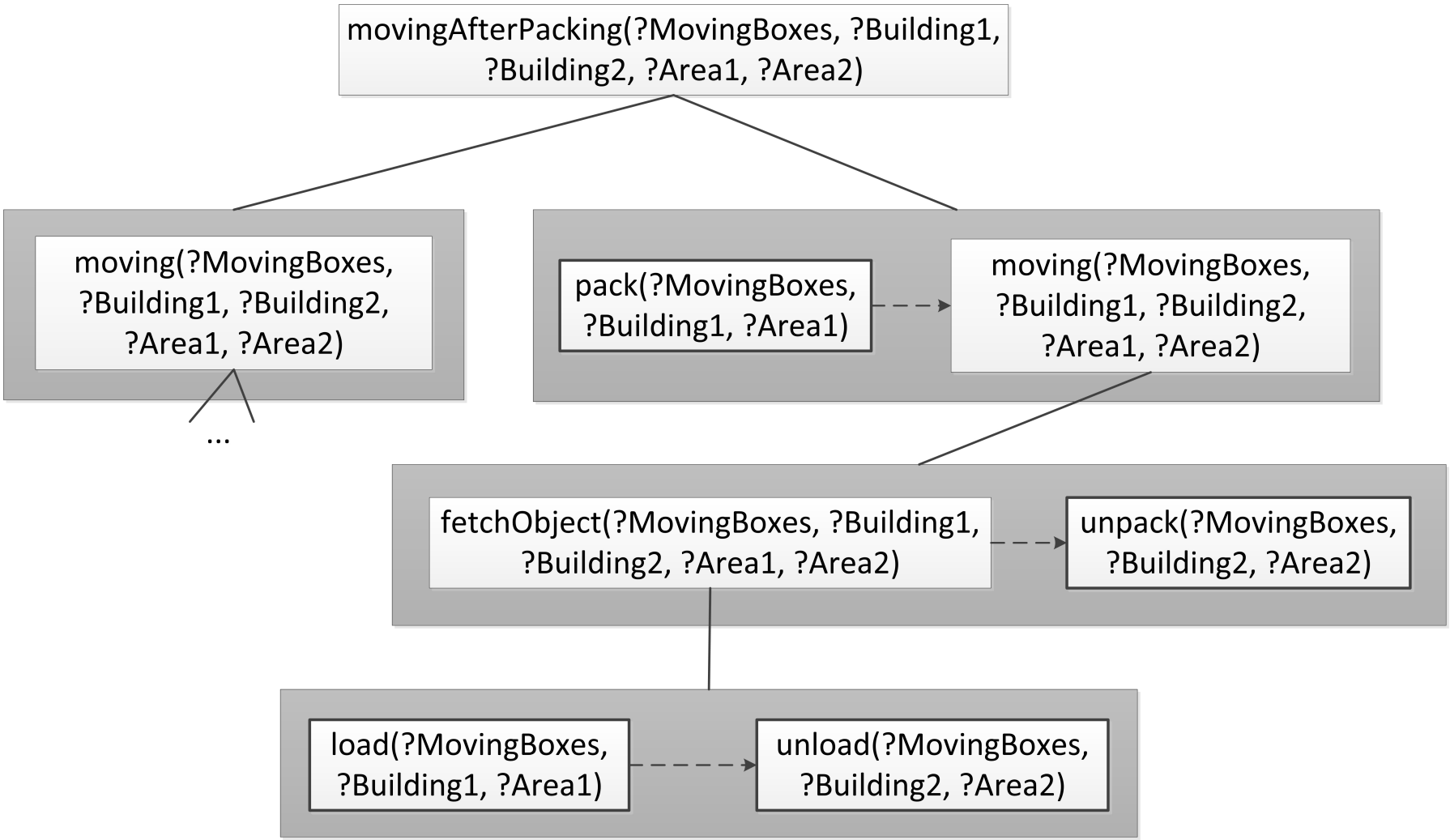
  $post = \{\neg inVan(?Object), inBuilding(?Object, ?Building2),$
  $\neg inBuilding(?Object, ?Building1)\}$

  Fetching an *?Object* consists of loading and unloading it

Excerpt of the Domain Model $\mathscr{D}$ (3/4)



Excerpt of the Domain Model $\mathscr{D}$ (4/4)



Lessons Learned - Modeling the Real World

- Avoiding inconsistent states by
  - explicit modeling of negative effects
  - symmetric effects, e.g., *connected*(*?Device1*, *?Device2*) and *connected*(*?Device2*, *?Device1*)
- Coarsening from real circumstances
- Limitations because of
  - no universal quantifier
  - no possibilities of modeling transitivity
- Leveraging language elements
- Modeling in terms of real life aspects instead of problems

Lessons Learned - Bottom-Up Approach

- Separation of modeling physics and procedural knowledge
- Risk of modeling one's own solution
- Everyone has procedural knowledge about everyday life

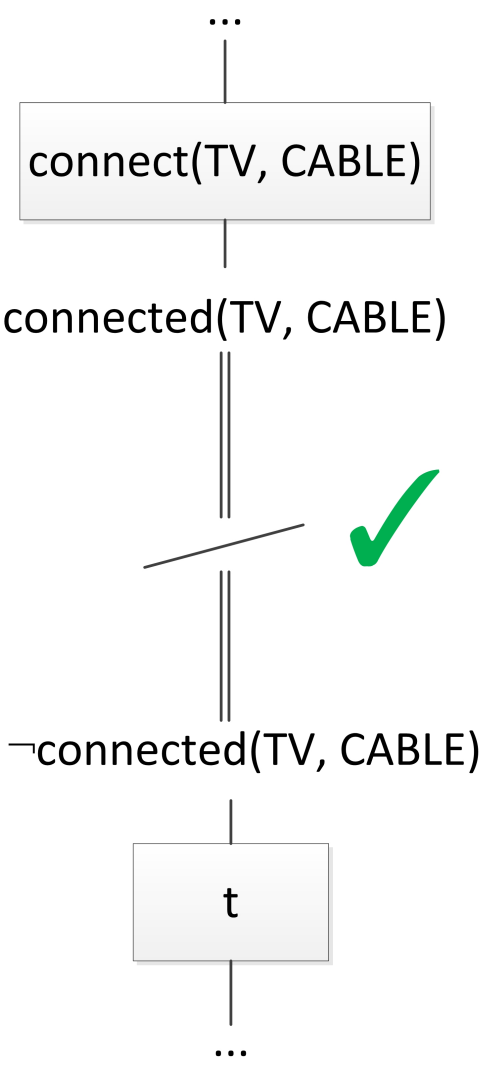
Lessons Learned - Incremental Expansion

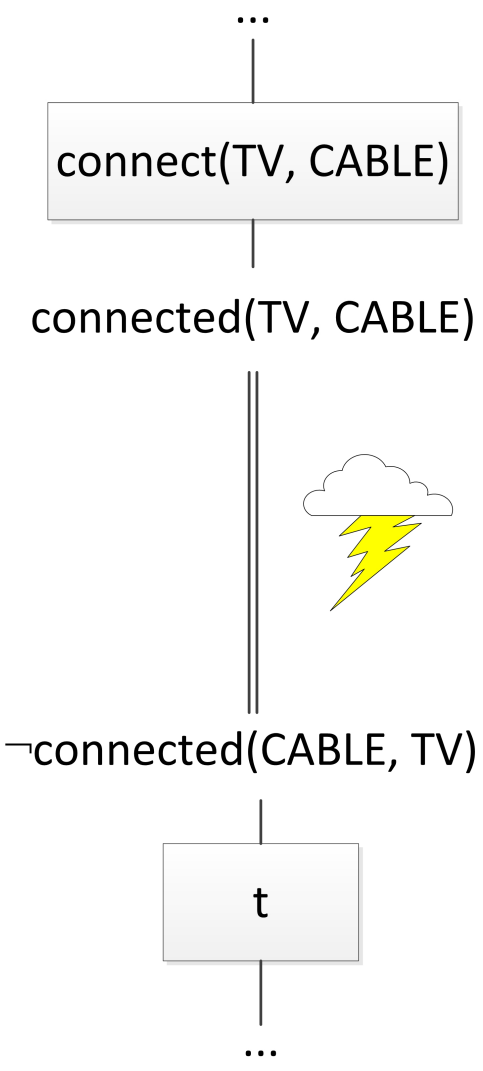
- Successive expansion of a core domain model
- Keeping track of the domain model because every element is assigned to one domain model fragment
- Focusing on one aspect
- Easier to test
- Risk of appearance of undesirable interactions between domain model fragments
- Advantages more distinct in bigger domain models

Summary

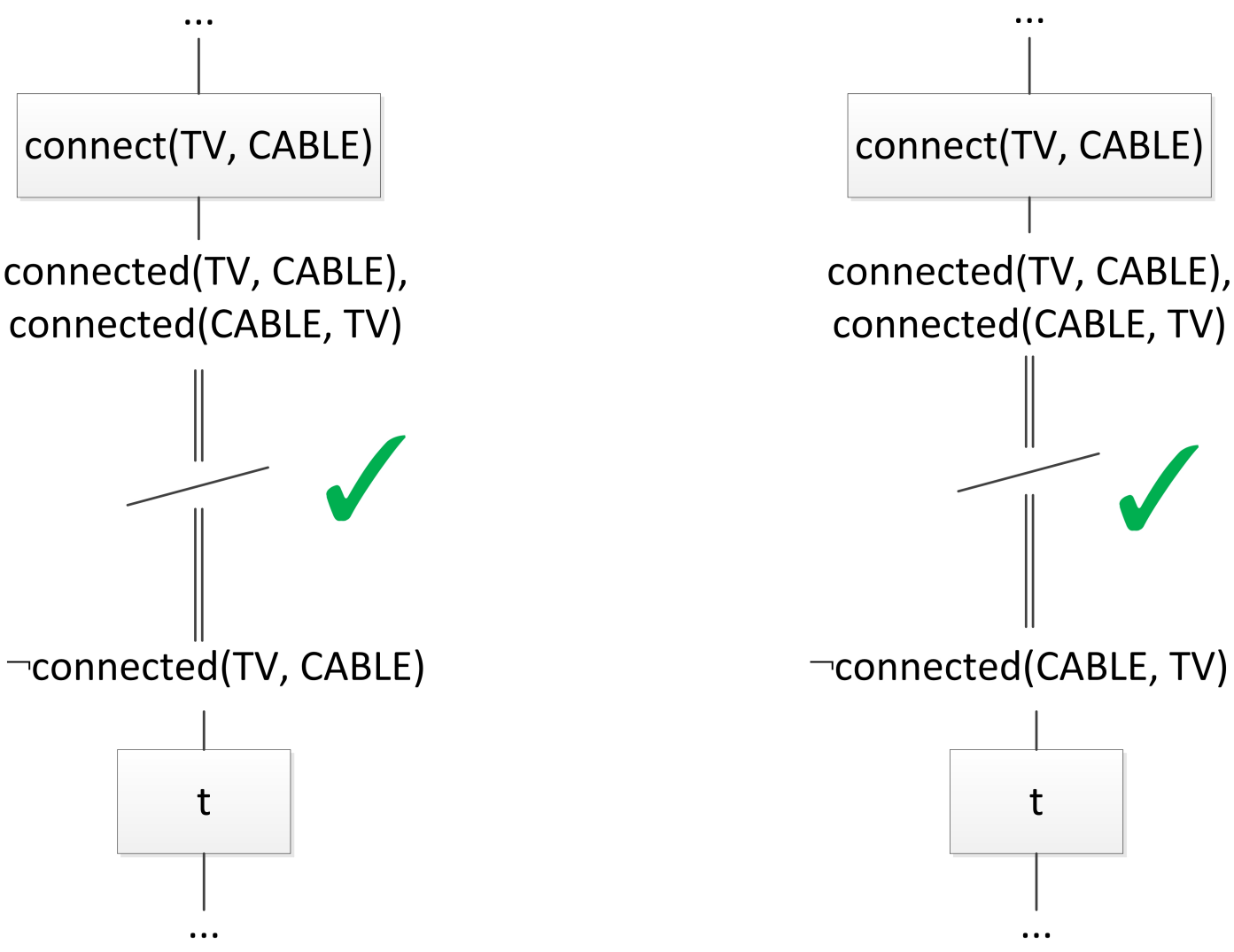
- Domain model that provides multiple aspects of everyday life
- Modeling guidelines were very helpful
- Incremental expansion is very recommendable
- Many more interesting possible expansions, for example
  - multiple persons
  - consuming gasoline
  - aspects of time

Symmetric Effects (1/3)





Symmetric Effects (2/3)



Symmetric Effects (3/3)