

## Human-Machine Co-Design: Collaborative Personal Fabrication and Creation

## **Open Bachelor/Master Thesis**

## Background

To use personal fabrication devices like 3D-printers, laser cutters or CNC-mills, software tools are required. This includes, for example, vector drawing tools, 3D modelling tools or CAD. These applications are often merely a way to express a design intent and do not actively influence the users' design processes, apart from feedback and simulation.

Alternatively, one can consider a fabrication tool (a combination of software and hardware), which actively interferes with, supports and changes the design process or the fabrication process. The tool then becomes an active collaborator with a human designer, instead of being a passive medium for expression. This may leverage machine intelligence and precision, paired with user creativity and domain knowledge.

## **Research Goal**

Goals of theses in this area cover the development of new, interactive fabrication methods, where a user collaborates with a machine in a design or fabrication process, instead of using it as a passive tool. This includes analysis of existing research, specification of new concepts, their implementation and evaluation in either soft- or hardware.

Based on the graduate level (Bachelor, Master) and interest, the scope of the thesis is adapted.

Evgeny Stemasov Institut für Medieninformatik O27 / 3302



evgeny.stemasov@uni-ulm.de