

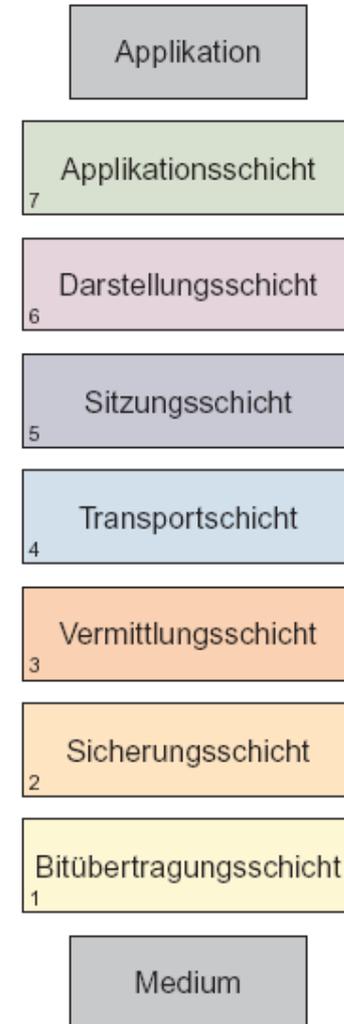


## Vorlesung Kommunikationsnetze

Research Topics: Protocol Family for Control Data  
Communication in Heterogeneous Network  
Environments

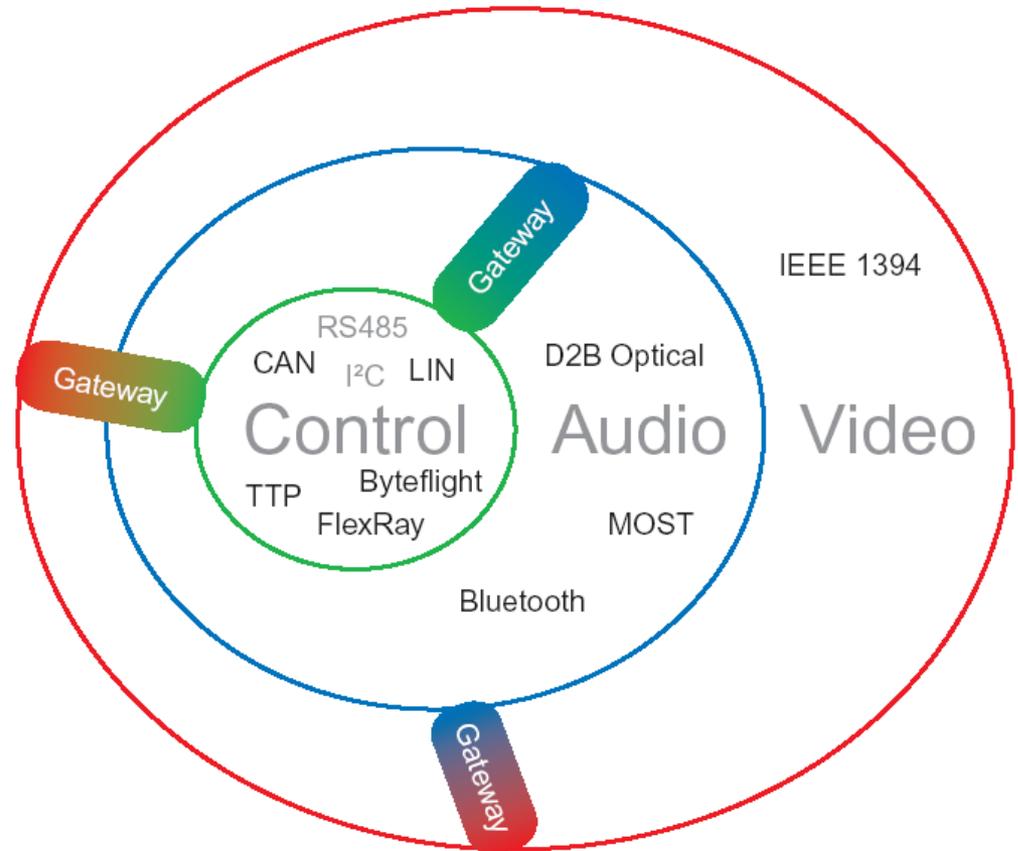
## Fieldbus Systems

- Specialized networks
  - Governing
  - Closed-loop control
  - Automation
- Evolved historically
  - Automotive engineering
  - Industrial communication
  - Building services engineering
- Embedded system environment
  - Limited resources
- Variety of interfaces
  - Network technology
  - Application specific higher layer protocols



## Heterogeneous Network Environment in Cars

- No consolidation
  - Divergent requirements to QoS
  - Conservative approach
  - Cost pressure
  
- Complex Systems need elaborate, application specific gateways

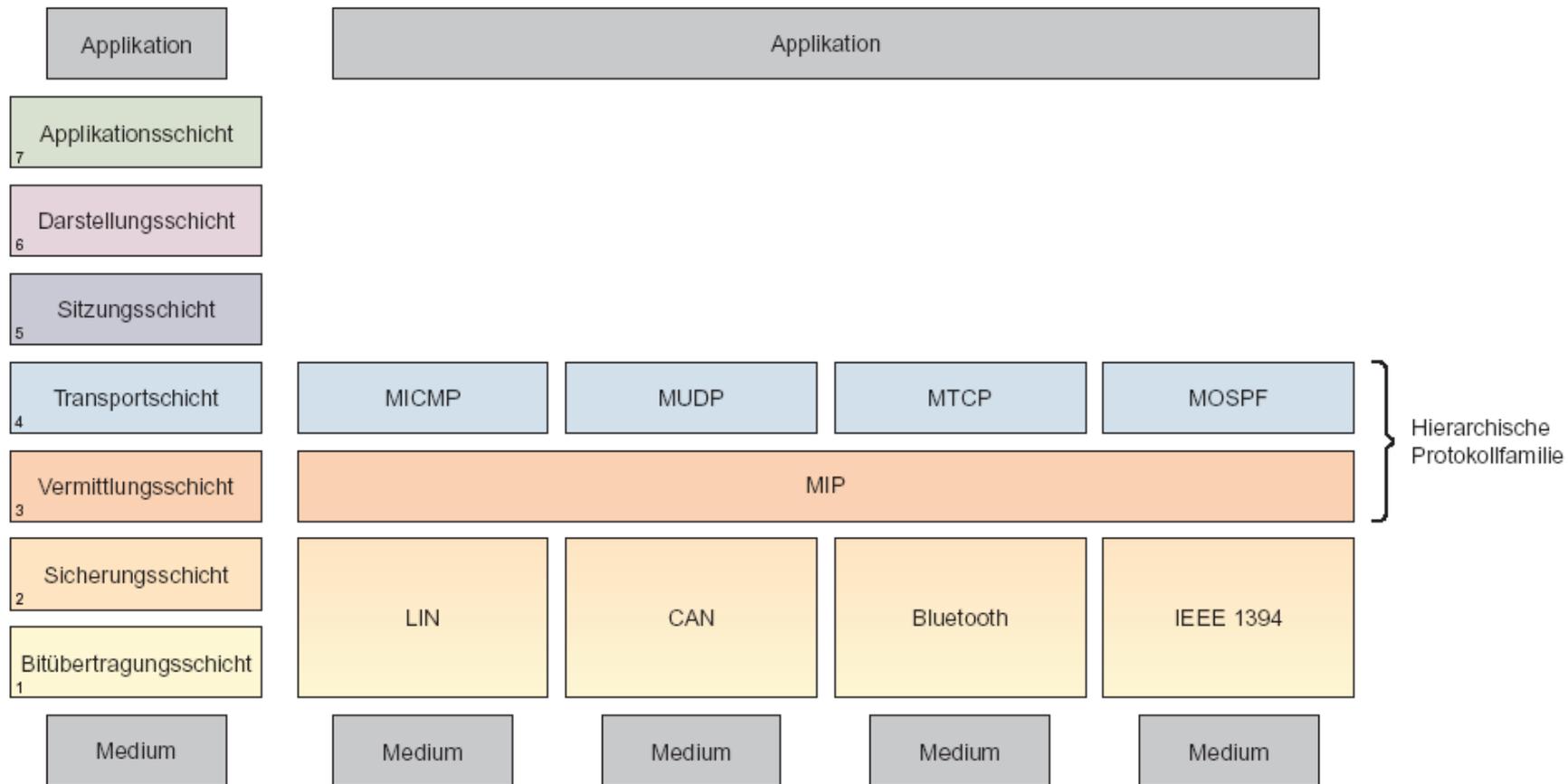


LIN – Local Interconnect Network  
 CAN – Controller Area Network  
 TTP – Time Triggered Protocol  
 MOST – Media Oriented Systems Transport

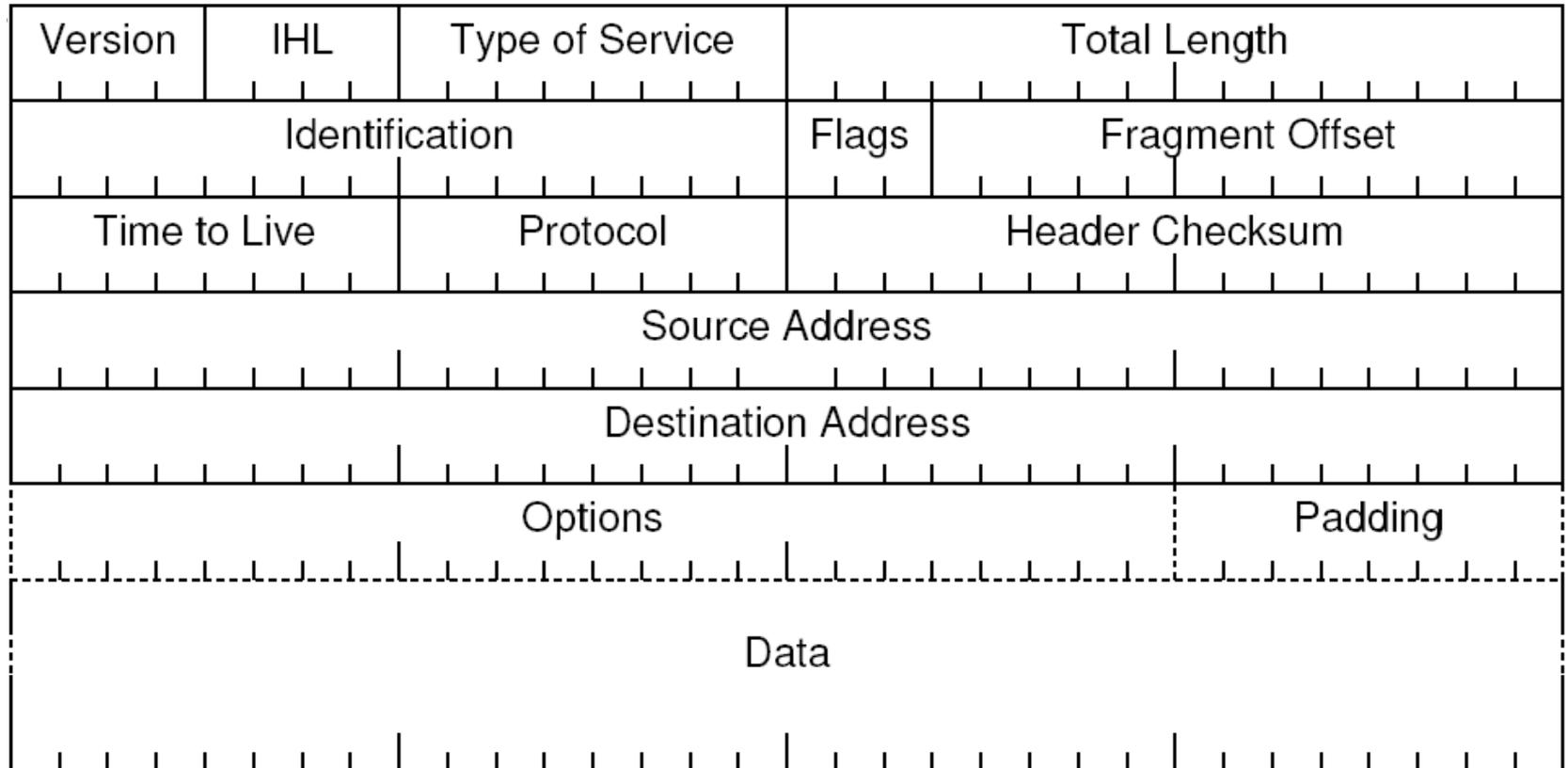
## Goals

- Data communication with standardised gateways
  - Using redundant paths
  - Routing under consideration of QoS
- Common interface for future-proof applications
  - Normal operation mode
    - Control data communication
    - Data packet with small amount of payload
    - Overhead as little as possible
  - Temporary operation mode
    - Software updates of automation devices
    - Transfer of larger amount of data
- Transfer of data from/to Internet
  - Remote diagnosis and maintenance

## Concept: Hierarchical Protocol Family



## Excursus: IPv4 Datagram

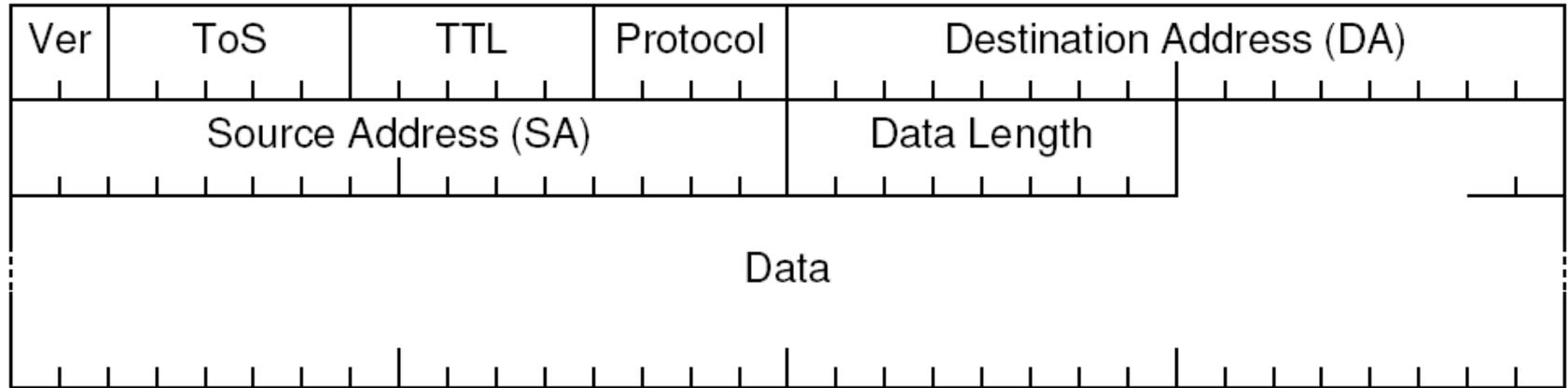


## Hierarchical Protocol Family: Layer 3

Micro Internet Protocol (MIP) as the convergence layer

- Transparent communication using different network technologies
- Consistent addressing scheme: 16 bit node address
  - 8 bit network, 8 bit host
- Interfaces to fieldbuses
  - Adaptation of addressing schemes
  - Fragmentation
  - Exemplary defined for LIN, CAN, Bluetooth, IEEE 1394
- Unacknowledged datagrams
  - Optimised header for control data  
7 byte (IP: min. 20 byte)
  - Indication of desired QoS by applications

## MIP Datagram



MIP Protocol ▶

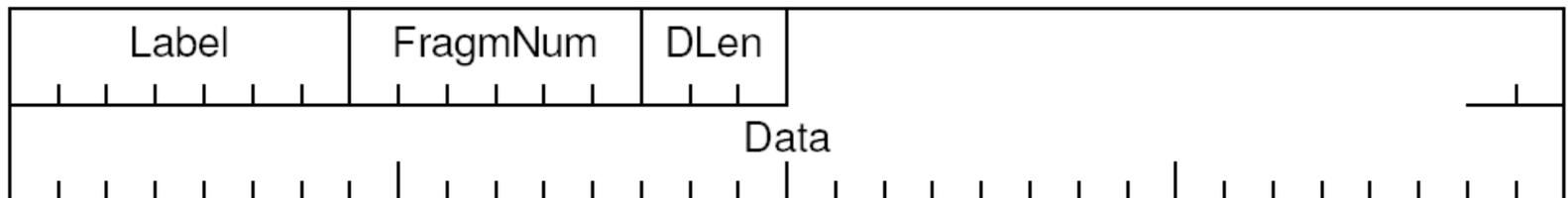
0x1	Micro Internet Control Message Protocol (MICMP) <sup>1</sup>
0x2	Micro User Datagram Protocol (MUDP) <sup>1</sup>
0x3	Micro Transmission Control Protocol (MTCP) <sup>1</sup>
0x4	Micro Open Shortest Path First (MOSPF) <sup>1</sup>

## Interface to LIN

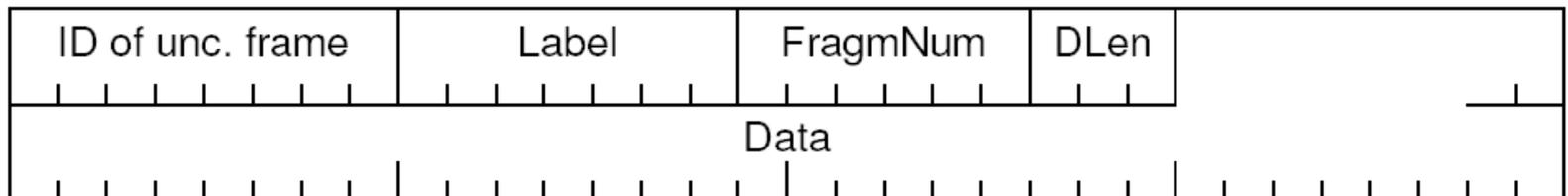
- LIN Identifier



- LIN Data (unconditional frame)



- LIN Data (event-triggered frame)



## Interface to CAN

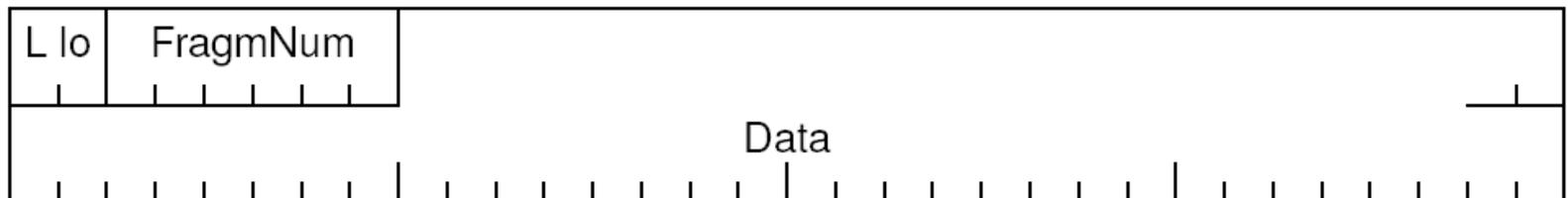
- CAN Identifier



- CAN Data Length Code



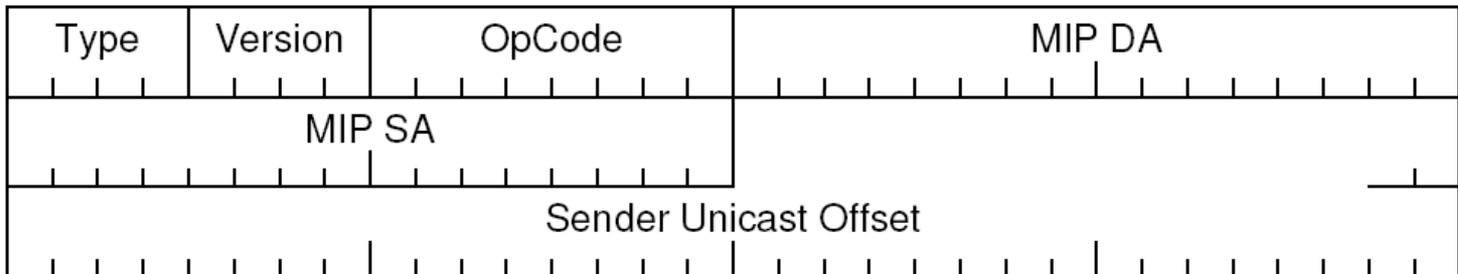
- CAN Data



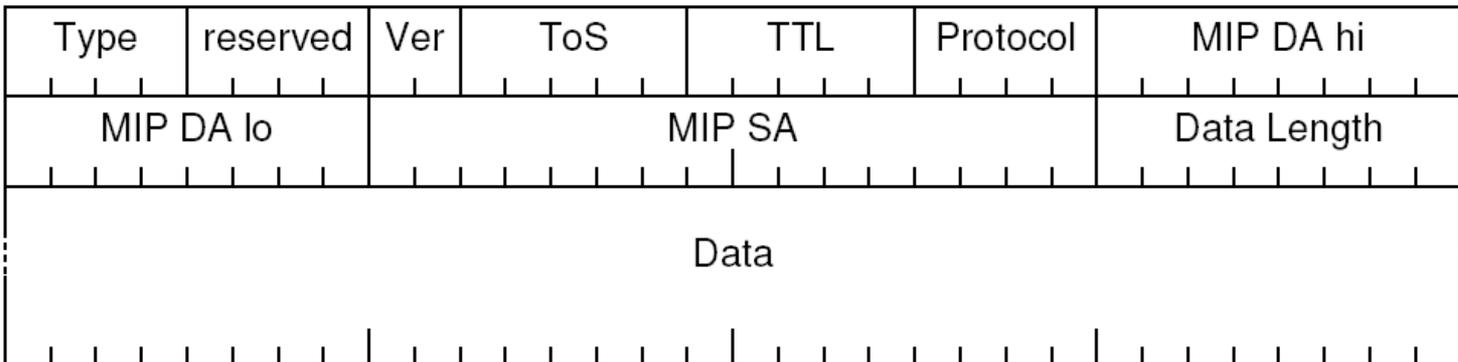


## Interface to IEEE 1394

- Unicast: Write Request for Data Block (WRDB)
- Broadcast: Global Asynchronous Stream Packet (GASP)
  - MARP-1394 Datagram  
Type = 0x0<sub>Hex</sub>

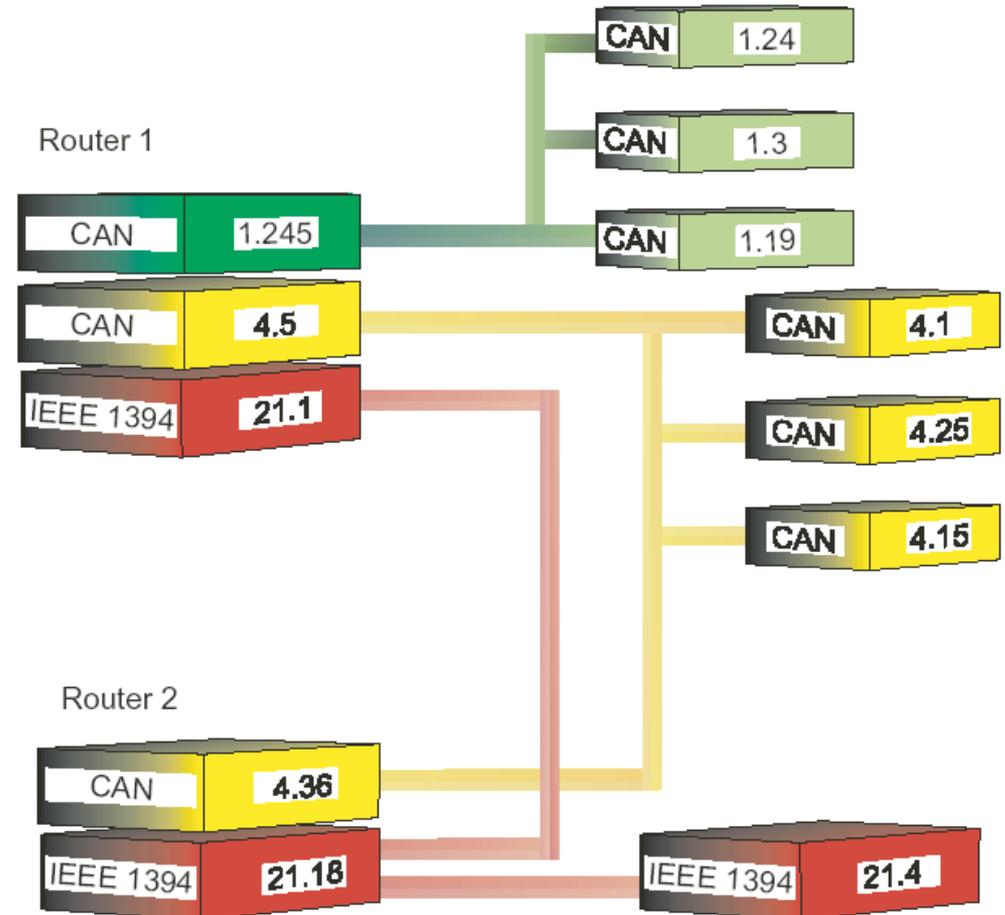


- MIP Datagram  
Type = 0x1<sub>Hex</sub>



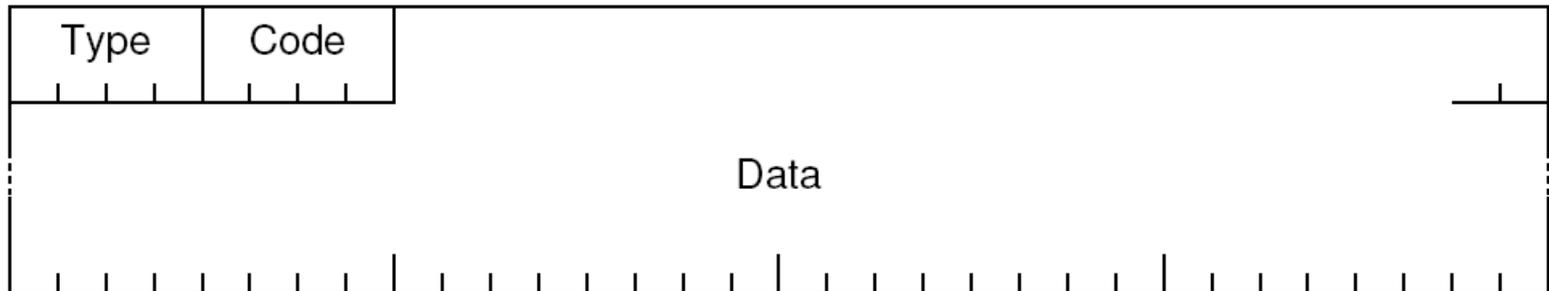
## Routers in place of Gateways

- Consider heterogeneous networks as subnets
- Routing is independent of the used fieldbus
- Using redundancy if a network segment fails
- Basis for QoS dependent routing



## Hierarchical Protocol Family: Layer 4 (I)

- Micro Internet Control Message Protocol (MICMP)
  - Signalling of errors due to processing of MIP datagrams
  - Network diagnosis
  - Header: 1 byte (ICMP: 8 byte)

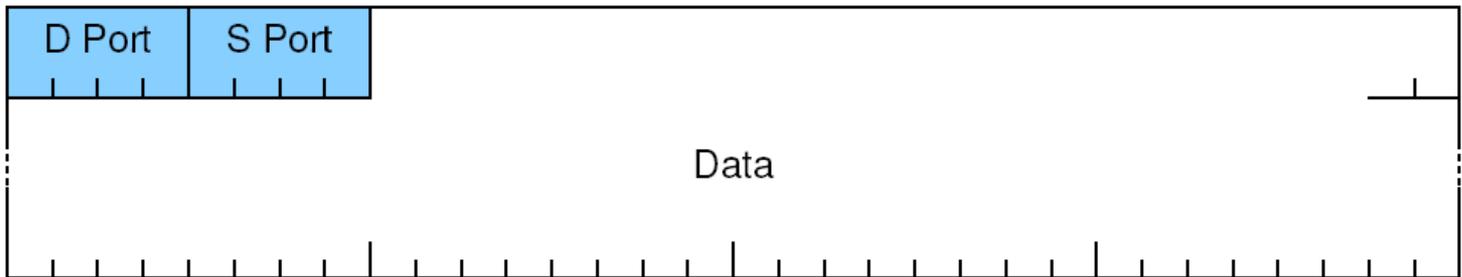


MICMP Type ▶

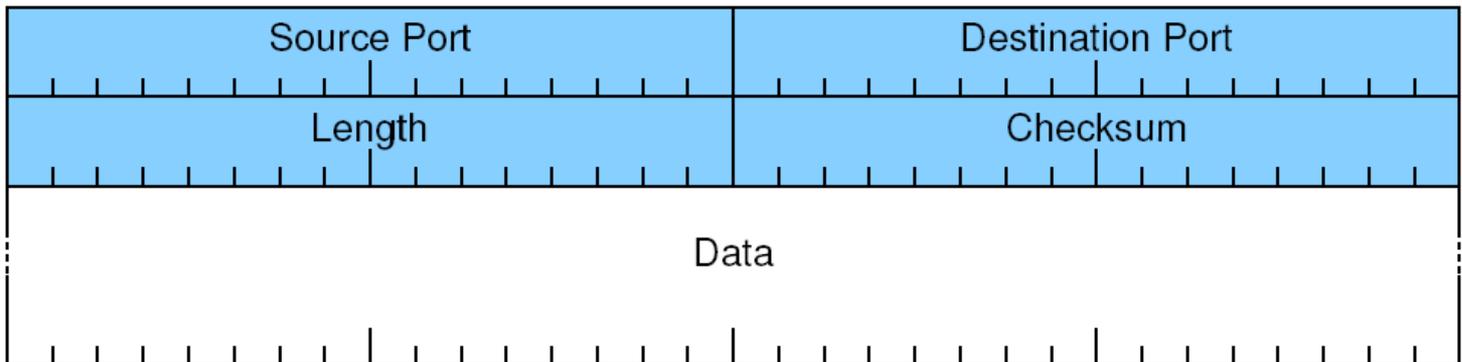
0x0	Echo Test
...	...
0x3	TTL Exceeded
0x4	Destination Unreachable
0x5	Parameter Problem

## Hierarchical Protocol Family: Layer 4 (II)

- Micro User Datagram Protocol (MUDP)
  - Connectionless unreliable transport service for applications
  - Header: 1 byte

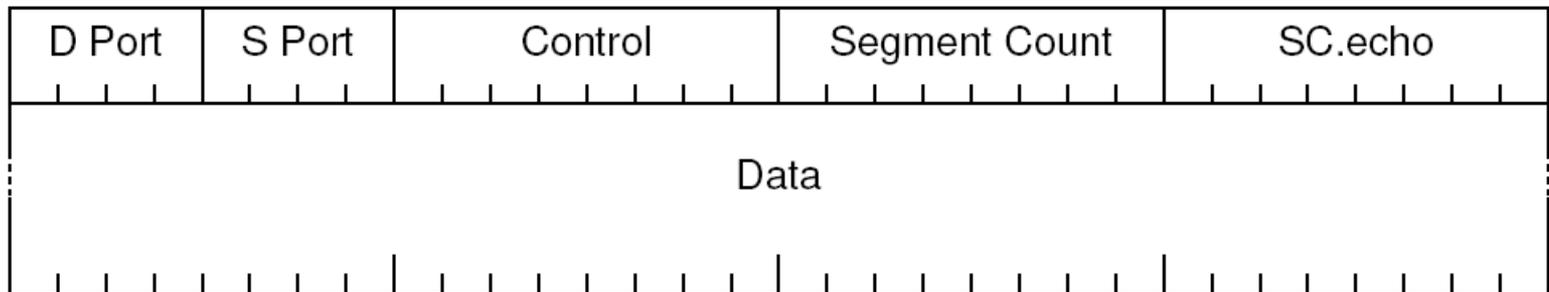


- Comparison: User Datagram Protocol (UDP)
  - Header: 8 byte



## Hierarchical Protocol Family: Layer 4 (III)

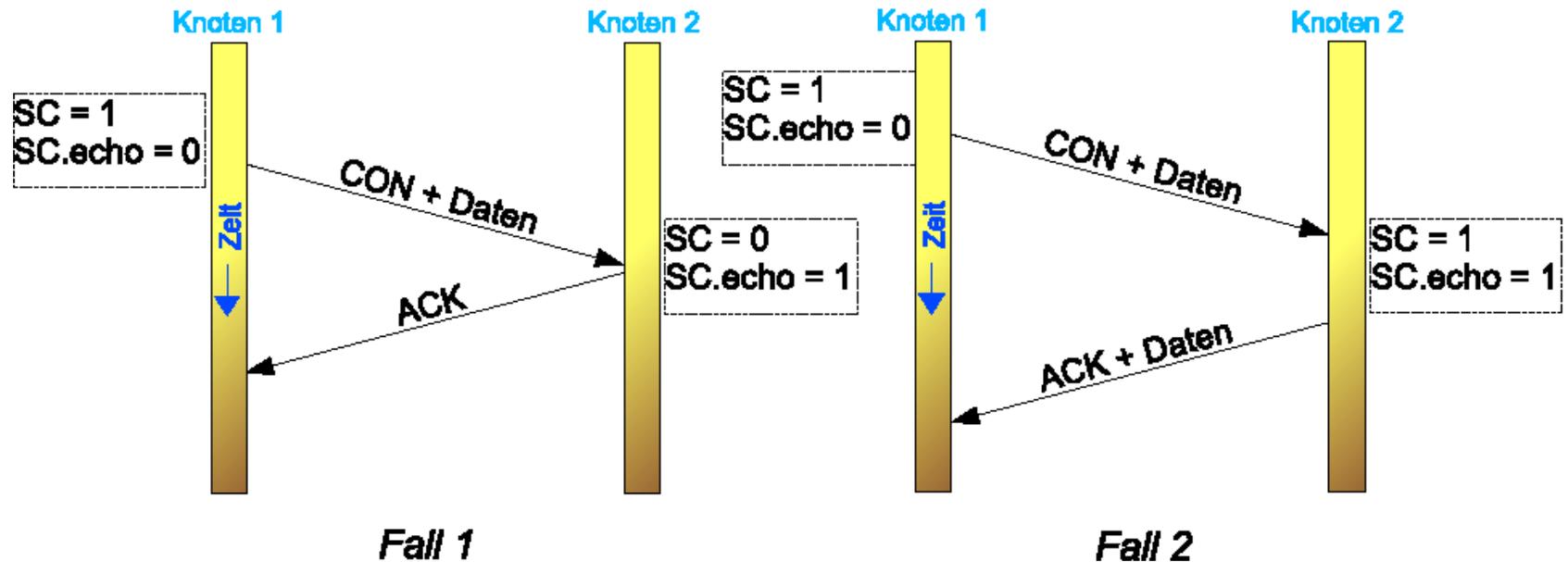
- Micro Transmission Control Protocol (MTCP)
  - Transport service for applications
    - Connection-oriented, reliable
    - Transactions
  - Header: 4 byte (TCP: min. 20 byte)



### MTCP Control ▼

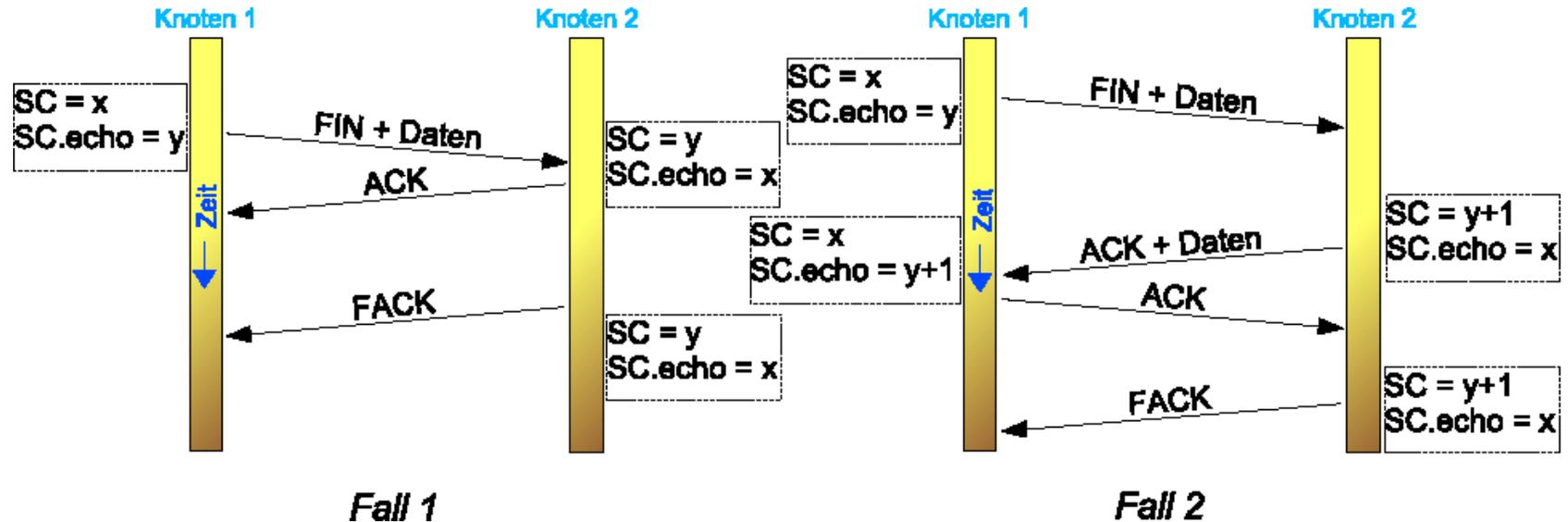
Bit	7	6	5	4	3	2	1	0
Signal	unuse	unuse	FAck	ACK	FIN	CON	WND	RST

## MTCP – Connection Establishment



- Case 1: Node 2 answers connection request from node 1 with ACK flag solely.
- Case 2: Node 2 sends ACK flag together with the first data package.

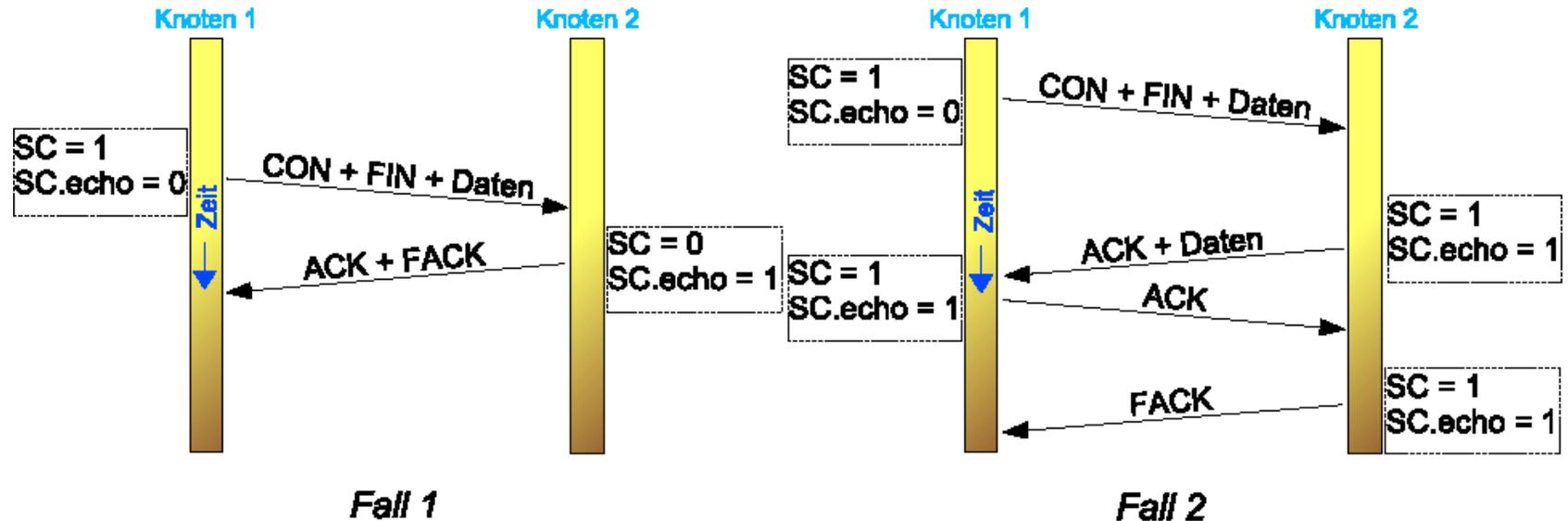
## MTCP – Connection Termination



- Case 1: Node 2 has no further data. The received segment from node 1 is acknowledged by ACK flag, the connection is terminated by FACK flag. ACK and FACK flag can be combined.
- Case 2: Node 2 has further data. The FACK flag can be sent when all data segments of node 2 are acknowledged from node 1.

## MTCP – Transaction

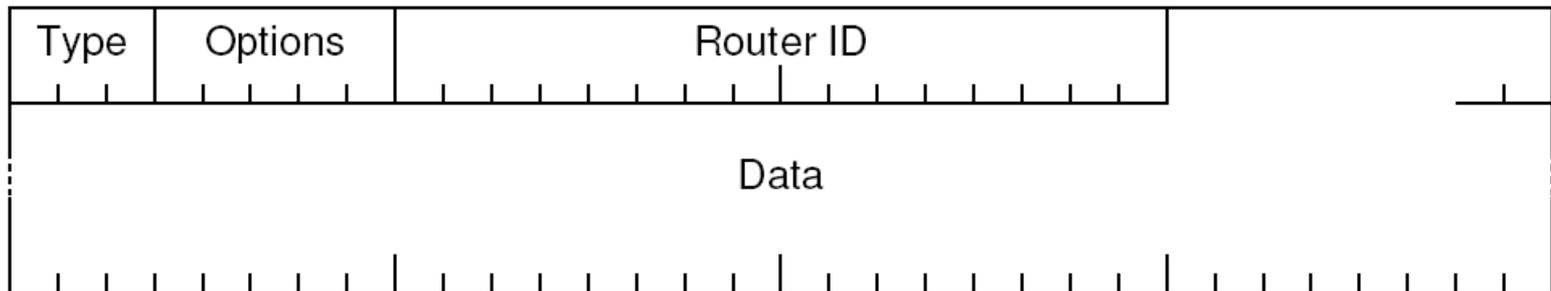
Special case of connection termination, the CON flag is set in the first segment



- Case 1: Status message from node 1 to node 2.
- Case 2: Transaction, consisting of request and reply.

## Hierarchical Protocol Family: Layer 4 (IV)

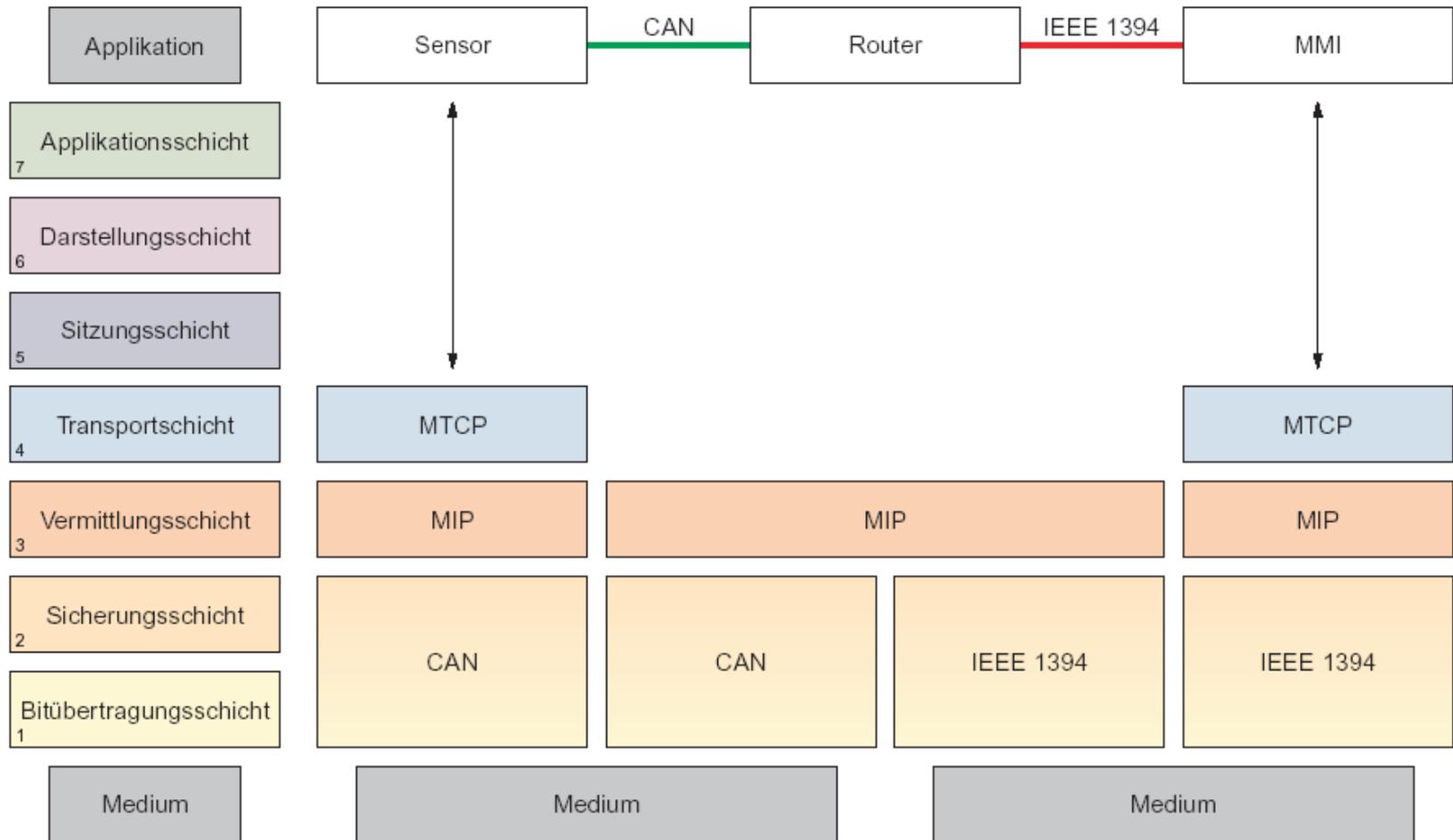
- Micro Open Shortest Path First (MOSPF)
  - Link-state routing protocol for QoS dependent routing
  - Exchange of topology informationen between routers
  - Header: 3 byte (OSPF: 24 byte)



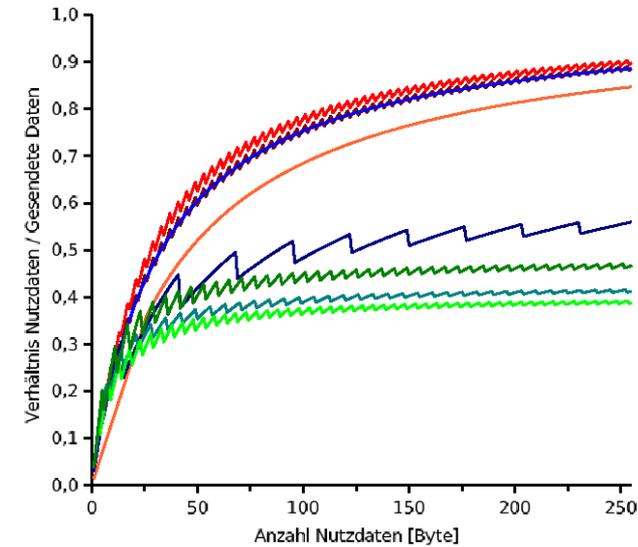
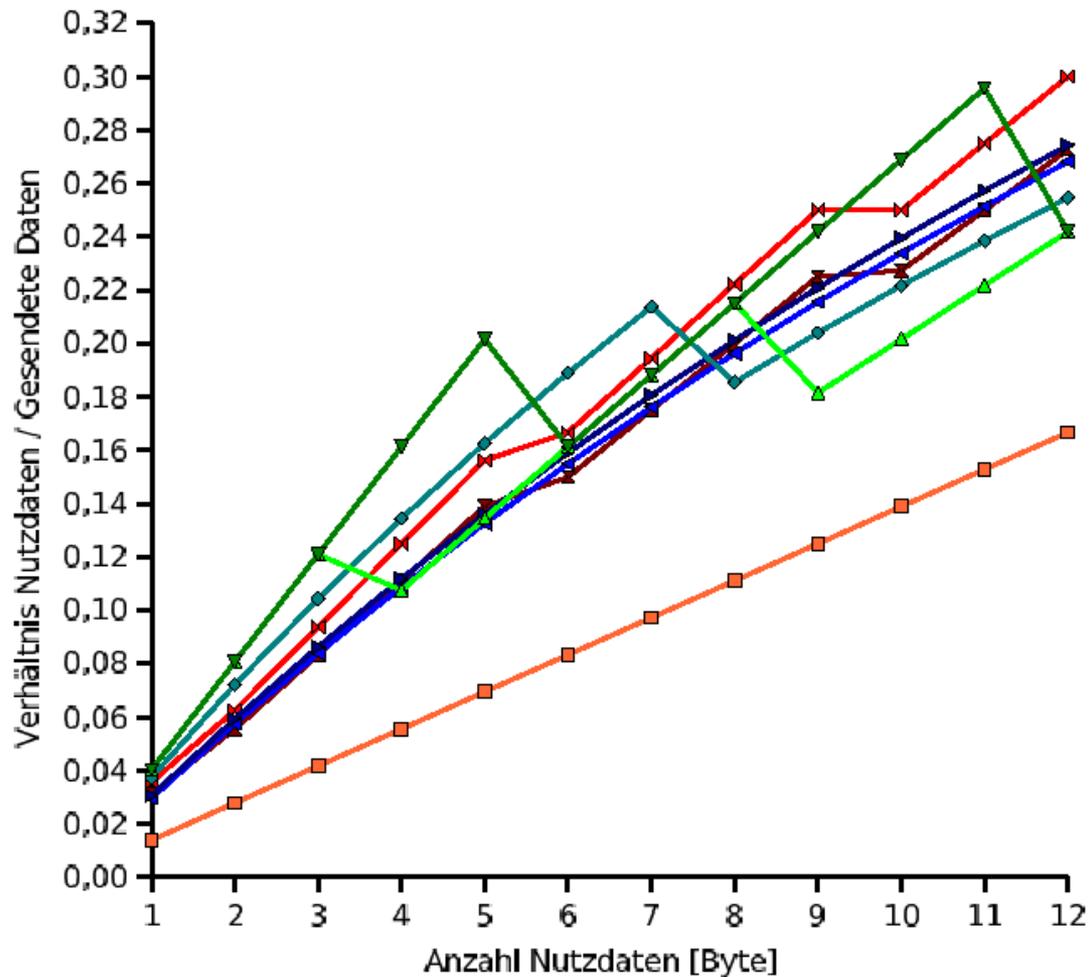
MOSPF Type ▶

0x1	Hello
0x2	Database Description
0x3	Link State Request
0x4	Link State Update
0x5	Link State Acknowledgement

# Application Example



## MIP vs. IP



- ▼ LIN unconditional
- ▲ LIN event-triggered
- ◆ CAN
- ▶ Bluetooth DH1
- ◀ Bluetooth DH5
- × IEEE 1394 WRDB
- ◊ IEEE 1394 GASP
- IP via Ethernet

## Comparison of Transfer Time and Latency

- Using MTCP packets with 8 bytes payload

Field bus and operation mode	Transfer time	Latency
LIN unconditional (20 kbit/s)	24,8 ms	396,8 ms
CAN (1Mbit/s)	377 $\mu$ s	393 $\mu$ s
Bluetooth DH1	625 $\mu$ s	8,125 ms
IEEE 1394 GASP	12,95 $\mu$ s	3,5 ms
Worst case		32 ms

## Summary

- Idea of Internet protocol family reused
- Lean protocol for embedded systems
- Routers in place of gateways
- Defined interfaces for applications