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Stable Implementation of
Three-Term Recurrence Relations

Bachelorarbeit

in Mathematik

vorgelegt von
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Chapter 1

Introduction

1.1 Motivation

Three-term recurrence relations become significant and useful in numerical mathematics, especially for the calculation of orthogonal polynomials such as Tschebyscheff, Jacobi, Laguerre, Hermite and Legendre polynomials. There exist different types of solutions of three-term recurrence relation, for example minimal and dominant solutions. However, the computation of a minimal solution by a given three-term recurrence relation is in general numerically instable, which is demonstrated by the following example.

Example 1.1.1 We consider

$$Q_k(x) := \frac{1}{2} \int_{-1}^1 \frac{P_k(t)}{x-t} dt \quad , \quad x \in \mathbb{R} \quad , \quad k \in \mathbb{N}_0,$$

where $P_k(x)$ is the Legendre polynomial of degree k . The main aim is the calculation of these integrals for $k = 0, 1 \dots n$. One possible solution is to calculate the partial fraction and integrate elementary functions, but the effort is too high. An alternative way to compute these integrals is given by the computation via the following three-term recurrence relations. It is desirable to have a fast, efficient and stable method. The $Q_k(x)$, also called Legendre functions, satisfy the same recurrence relation as the Legendre polynomials. There are no problems to evaluate this three-term recurrence relation for $x \in [-1, 1]$ as depicted in Figure 1.1 for $k = 30$.

As we see in Figure 1.2, the computation for $|x| > 1$ and $k \gg 1$ contrasts the analytical fact, that $\lim_{k \rightarrow \infty} Q_k(x) = 0$ ($|x| > 1$). We can study the beginning of the oscillation, particularly the point, from which the relative error is larger than a given tolerance. Taking a look at the calculation of $Q_k(z)$ with $z \in \mathbb{C}$, we notice that the points, from which the oscillation begins, are located around an ellipse respecting to the real interval $[-1, 1]$, see also Chapter 3.

There are known several algorithms calculating numerically stable a minimal solution for a three-term recurrence relation, e.g. Miller's backward algorithm, Olver's algorithm and Gautschi's continued fraction algorithm, to name a few, but not all. Gautschi discusses three-term recurrence relations intensively in [5] and [6]. In [11]

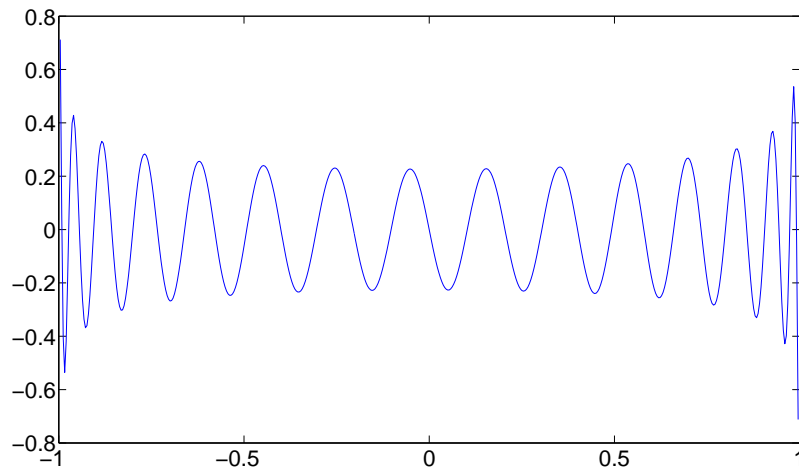


Figure 1.1: $Q_{30}(x)$ computed with a three-term recurrence relation for $x \in [-1, 1]$.

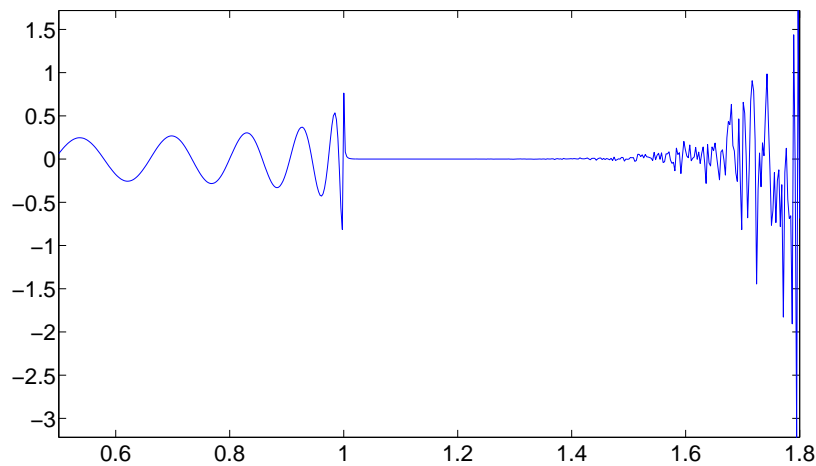


Figure 1.2: $Q_{30}(x)$ computed with a three-term recurrence relation for $x \in [0.5, 1.8]$.

Zhang and Jin present an algorithm to determine $Q_k(z)$. However, this algorithm is in general not stable yet.

An important application of three-term recurrence relations is the numerics of partial differential equations. As against many cases, in which it is just possible to solve the partial differential equation numerically, in a few cases, they can be solved analytically. There are various numerical ways to solve PDEs, e.g. with the finite element method or the boundary element method. Integral operators that occur in the boundary element method can be resolved to elementary integrals, which can be compute by three-term recurrence relations, see [1].

This thesis is embedded in a project, which deals with the efficient p-stablized implementation of the boundary element method. The results of this thesis allow us

to create a useful library including many functions to compute integrals of the type

$$\int_{-1}^1 \log|x-y|P_k(y)dy,$$

where $P_k(y)$ is the Legendre polynomial of degree k . We optimize Gautschi's continued fraction algorithm and use this algorithm to stabilize the calculation. We suggest to calculate these minimal solution with C functions instead of calculation with MATLAB, because in C we reach more performance through parallelization e.g. via OPENMP or NVIDIA CUDA. Interfaces between MATLAB and C are required, however there are not discuss in this work, see [2].

1.2 Aim of this Thesis

The aim of this work is to gain an efficient, fast and stable method to compute minimal solutions of three-term recurrence relations. The focus is on the investigation of three-term recurrence relations, the analysis of the area of instability, especially the assignment of the specific ellipse parameter and the stable implementation and the detailed description of the implementation.

1.3 Outline

The thesis is structured into five main chapters.

A short overview of the Legendre polynomials and functions is given in Chapter 2 as an example for a three-term recurrence relation. Furthermore, the second chapter contains the theory of three-term recurrence relations and special cases with the related initial values.

Chapter 3 deals with the stable numerical calculation of minimal solutions and introduces two algorithms, namely Miller's backward algorithm and Gautschi's continued fraction algorithm, stabilizing the computation of these solutions. The error analysis and the optimization of the Gautschi's continued fraction algorithm is discussed in the end of Chapter 3.

Chapter 4 includes a detailed description of the created C-Library 'liblegfct.c' and several test methods.

Chapter 2

Three-Term Recurrence Relations

In order to define some integrals, we give a short overview of Legendre functions and their properties. Afterwards, we take a look at three-term recurrence relations and prove, that the integrals, we defined before, satisfy three-term recurrence relations. In fact, we gain a method to compute these integrals without being forced to integrate all terms. In the end of this chapter, we calculate the initial values of these three-term recurrence relations.

2.1 Legendre Polynomials and Functions

The differential equation

$$(1 - z^2) \frac{d^2}{dz^2} u(z) - 2z \frac{d}{dz} u(z) + k(k + 1)u(z) = 0, \quad k \in \mathbb{N}_0, \quad (2.1)$$

has the Legendre polynomials $P_k(z)$ and the Legendre functions $Q_k(z)$ as two linear independent solutions. The Legendre polynomials $P_k(z)$ are also called Legendre functions of 1. kind and the Legendre functions $Q_k(z)$ are called Legendre functions of 2. kind as depicted in Figure 2.1. Every solution of (2.1) can be represented as a linear combination of $P_k(z)$ and $Q_k(z)$, e.g.

$$u(z) = \alpha P_k(z) + \beta Q_k(z), \quad \alpha, \beta \in \mathbb{C}.$$

The Legendre polynomials satisfy the three-term recurrence relation

$$(k + 1)P_{k+1}(z) = (2k + 1)zP_k(z) - kP_{k-1}(z), \quad k \in \mathbb{N} \quad (2.2)$$

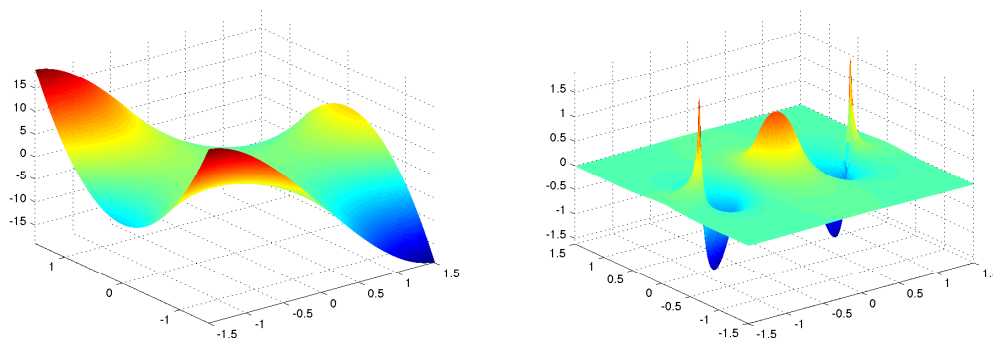


Figure 2.1: Plot of $P_3(z)$ (left) and $Q_3(z)$ (right).

which is well conditioned for $z \in \mathbb{R}$, $|z| < 1$ and with the initial values

$$P_0(z) = 1, \quad P_1(z) = z.$$

The Rodrigues formula

$$P_k(z) = \frac{1}{2^k k!} \frac{d^k}{dz^k} (z^2 - 1)^k, \quad k \in \mathbb{N}_0$$

is an alternative to represent the Legendre polynomials. Special cases of $P_k(z)$ are

$$\begin{aligned} P_0(z) &= 1, & P_3(z) &= \frac{1}{2}(5z^3 - 3z), \\ P_1(z) &= z, & P_4(z) &= \frac{1}{8}(35z^4 - 30z^2 + 3), \\ P_2(z) &= \frac{1}{2}(3z^2 - 1), & P_5(z) &= \frac{1}{8}(63z^5 - 70z^3 + 15z). \end{aligned}$$

The Legendre functions of 2. kind also satisfy the three-term recurrence relation (2.2). Another representation formula is given by

$$Q_k(z) = \frac{1}{2} \log \left(\frac{z+1}{z-1} \right) P_k(z) - W_{k-1}(z),$$

whereas the $W_k(z)$ satisfy the three-term recurrence relation

$$(k+1)W_k(z) = (2k+1)zW_{k-1}(z) - kW_{k-2}(z), \quad k \in \mathbb{N}$$

with the initial values $W_{-1} = 0$, $W_0 = 1$. The functions $W_k(z)$ can be calculated without the previous three-term recurrence relation as well via

$$W_{k-1}(z) = \sum_{m=1}^k \frac{1}{m} P_{m-1}(z) P_{k-m}(z).$$

Special cases of $Q_k(z)$ are

$$\begin{aligned} Q_0(z) &= \frac{1}{2} \log \left(\frac{z+1}{z-1} \right) = \frac{1}{2} P_0(z) \log \left(\frac{z+1}{z-1} \right), \\ Q_1(z) &= z \cdot \frac{1}{2} \log \left(\frac{z+1}{z-1} \right) - 1 = \frac{1}{2} P_1(z) \log \left(\frac{z+1}{z-1} \right) - W_0(z), \\ Q_2(z) &= \frac{1}{2}(3z^2 - 1) \cdot \frac{1}{2} \log \left(\frac{z+1}{z-1} \right) - \frac{3}{2}z = \frac{1}{2} P_2(z) \log \left(\frac{z+1}{z-1} \right) - W_1(z). \end{aligned}$$

The associated Legendre functions of 2. kind are defined for $x \in [-1, 1]$ as

$$Q_k^m(x) = (-1)^m (1-x^2)^{\frac{m}{2}} \frac{d^m}{dx^m} Q_k(x), \quad m \in \mathbb{N}_0,$$

and for the general case $z \in \mathbb{C}$ as

$$Q_k^m(z) = (z^2 - 1)^{\frac{m}{2}} \frac{d^m}{dz^m} Q_k(z), \quad m \in \mathbb{N}_0.$$

Note, that $Q_k(z) = Q_k^0(z)$ and for further information, see [7]. Some useful properties of the Legendre functions are given in the following lemma.

Lemma 2.1.1 (i) *There holds for the antiderivatives*

$$\int_{-1}^t P_k(\xi) d\xi = \frac{1}{2k+1} (P_{k+1}(t) - P_{k-1}(t)), \quad k \in \mathbb{N}.$$

(ii) *There holds for the derivatives*

$$\frac{d}{dz} P_k(z) = \frac{k(k+1)}{2k+1} \frac{P_{k+1}(z) - P_{k-1}(z)}{z^2 - 1}, \quad k \in \mathbb{N}.$$

(iii) *There holds*

$$(P_{k+1} - P_{k-1})(\pm 1) = 0, \quad k \in \mathbb{N}.$$

(iv) *Based on the orthogonality of $P_k(t)$, there holds*

$$\int_{-1}^1 P_k(t) P_m(t) dt = \begin{cases} 0, & k \neq m \\ \frac{2}{2k+1}, & k = m \end{cases}$$

(v) *For $|\arg(z-1)| < \pi$ we have the following relation between the Legendre functions of 1. and 2. kind*

$$Q_k(z) = \frac{1}{2} \int_{-1}^1 \frac{P_k(z)}{z-t} dt, \quad k \in \mathbb{N}_0.$$

(vi) *There holds the functional relations over m and for $x \in [-1, 1]$*

$$Q_k^{m+2}(x) = \frac{-2(m+1)x}{\sqrt{1-x^2}} Q_k^{m+1}(x) - (k+m+1)(k-m) Q_k^m(x)$$

and for the general case $z \in \mathbb{C}$, there holds the three-term recurrence relation over m

$$Q_k^{m+2}(z) = \frac{-2(m+1)z}{\sqrt{z^2-1}} Q_k^{m+1}(z) + (k+m+1)(k-m) Q_k^m(z).$$

Proof. See [7] and [8]. □

2.2 Three-Term Recurrence Relation

In the following we want to investigate three-term recurrence relations. A three-term recurrence relation is a specification how to compute a new value with the two previous values. There are two different types of three-term recurrence relation. An inhomogeneous three-term recurrence relation is defined as

$$y_{n+1} = a_n y_n + b_n y_{n-1} + c_n \tag{2.3}$$

and a uniform three-term recurrence relation is defined as

$$y_{n+1} = a_n y_n + b_n y_{n-1} \quad (2.4)$$

whereas $a_n, b_n, c_n \in \mathbb{C}$ are arbitrary numbers. The most popular example for a three-term recurrence relation is the Fibonacci numbers.

Example 2.2.1 The Fibonacci numbers satisfy the three-term recurrence relation

$$F_{n+1} = F_n + F_{n-1}, \quad n \in \mathbb{N}$$

with the initial values $F_0 = 0$ and $F_1 = 1$.

The first values are

F_0	F_1	F_2	F_3	F_4	F_5	F_6	F_7	F_8	F_9	F_{10}	\dots
0	1	1	2	3	5	8	13	21	34	55	\dots

Note, that this three-term recurrence relation is uniform, see Equation (2.4) with $a_n = b_n = 1$.

Given a three-term recurrence relation

$$(k-n+1)f_{k+1+s}(z) = (2k+1)zf_{k+s}(z) - (k+n)f_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}, \quad (2.5)$$

we want to transform these relation to gain a modified formula, such that the leading coefficients of all $f_{k+s}(z)$ are equal to one. This property is required by Gautschi's continued fraction algorithm, which is discussed in Chapter 3.

Lemma 2.2.2 Let $n, s \in \mathbb{Z}$, $f_{k+s}(z)$ ($k \in \mathbb{N}_0$) satisfy (2.5) and

$$\tilde{f}_{k+s}(z) := \prod_{j=2}^k \frac{j-n}{2j-1} f_{k+s}(z).$$

Then there holds the three-term recurrence relation

$$\tilde{f}_{k+1+s}(z) = z\tilde{f}_{k+s}(z) - b_k \tilde{f}_{k-1+s}(z), \quad k \in \mathbb{N}, \quad (2.6)$$

with

$$b_{k+s} = \frac{(k-n)(k+n)}{(2k-1)(2k+1)}.$$

Proof. We take a look at the leading coefficients of f_k

$$\begin{aligned} f_{0+s}(z) &= 1 \\ f_{1+s}(z) &= z \\ f_{2+s}(z) &= \frac{3}{2-n} z f_{1+s}(z) + (1+n) f_{0+s}(z) = \frac{3}{2-n} z^2 + \dots \end{aligned}$$

$$\begin{aligned}
f_{3+s}(z) &= \frac{5}{3-n} z f_{2+s}(z) + (2+n) f_{1+s}(z) = \frac{3 \cdot 5}{(2-n)(3-n)} z^3 + \dots \\
f_{4+s}(z) &= \frac{7}{4-n} z f_{3+s}(z) + (3+n) f_{2+s}(z) = \frac{3 \cdot 5 \cdot 7}{(2-n)(3-n)(4-n)} z^4 + \dots \\
&\vdots
\end{aligned}$$

and obtain

$$f_{k+s}(z) = \prod_{j=2}^k \frac{2j-1}{j-n} z^k - \sum_{m=0}^{k-1} \alpha_m z^m. \quad (2.7)$$

We prove (2.7) by induction on k . For the initial step with $k = 0$, there holds

$$f_{0+s}(z) = \prod_{j=2}^0 \frac{j-n}{2j-1} f_{0+s}(z) = 1.$$

Let (2.7) be true for an arbitrary $k \in \mathbb{N}$, but fixed. Then there holds by using the induction hypothesis (2.7)

$$\begin{aligned}
(k+1-n)f_{k+1+s}(z) &= (2k+1)z f_{k+s}(z) - (k+n)f_{k-1+s}(z) \\
&= (2k+1)z \left(\prod_{j=2}^k \frac{2j-1}{j-n} z^k - \sum_{m=0}^{k-1} \alpha_m z^m \right) - (k+n)f_{k-1+s}(z) \\
&= (2k+1) \prod_{j=2}^k \frac{2j-1}{j-n} z^{k+1} - (2k+1) \sum_{m=0}^{k-1} \alpha_m z^{m+1} - (k+n)f_{k-1+s}(z)
\end{aligned}$$

This is equivalent to

$$\begin{aligned}
f_{k+1+s}(z) &= \frac{2k+1}{k+1-n} \prod_{j=2}^k \frac{2j-1}{j-n} z^{k+1} - \underbrace{\frac{2k+1}{k+1-n} \sum_{m=0}^{k-1} \alpha_m z^{m+1} - \frac{k+n}{k+1-n} f_{k-1+s}(z)}_{=:\sum_{m=0}^k \beta_m z^m} \\
&= \prod_{j=2}^{k+1} \frac{2j-1}{j-n} z^{k+1} - \sum_{m=0}^k \beta_m z^m.
\end{aligned}$$

To get a leading coefficient one, we have to multiply $f_{k+1+s}(z)$ by $\prod_{j=2}^{k+1} \frac{j-n}{2j-1}$. This leads to

$$\tilde{f}_{k+s}(z) = \prod_{j=2}^k \frac{j-n}{2j-1} f_{k+s}(z).$$

Now, we prove the three-term recurrence relation (2.6). Let

$$d_{k+s} = \frac{\prod_{j=1}^k (2j-1)}{\prod_{i=2}^k (i-n)}.$$

Then there holds

$$\begin{aligned}
d_{k+1+s}\tilde{f}_{k+1+s}(z) &= f_{k+1+s}(z) = \frac{2k+1}{k+1-n}zf_{k+s}(z) + \frac{k+n}{k+1-n}f_{k-1+s}(z) \\
&= \frac{2k+1}{k+1-n}d_k z \tilde{f}_{k+s}(z) + \frac{k+n}{k+1-n}d_{k-1}\tilde{f}_{k-1+s}(z) \\
&= d_{k+1+s}z\tilde{f}_{k+s}(z) + \frac{k+n}{k+1-n}d_{k-1+s}\tilde{f}_{k-1+s}(z).
\end{aligned}$$

By dividing the last equation by d_{k+1+s} , we get

$$\begin{aligned}
\tilde{f}_{k+1+s}(z) &= z\tilde{f}_{k+s}(z) + \frac{k+n}{k+1-n}\frac{d_{k-1+s}}{d_{k+1+s}}\tilde{f}_{k-1+s}(z) \\
&= z\tilde{f}_{k+s}(z) + \frac{(k+n)(k-n)}{(2k-1)(2k+1)}\tilde{f}_{k-1+s}(z),
\end{aligned}$$

which proves the assumption. \square

Remark 2.2.3 Let $k \in \mathbb{N}_0$, $s \in \mathbb{Z}$, $f_{0+s}(z) = 1$ and $f_{1+s}(z) = z$. Then $f_{k+s}(z)$ is a polynomial and the leading coefficient is equal to one.

We will prove several three-term recurrence relation in the next chapter. To simplify the corresponding proofs, we show the following lemma.

Lemma 2.2.4 Let $f_k(z)$ satisfy (2.5) and

$$g_{k+s}(z) := \frac{f_{k+1}(z) - f_{k-1}(z)}{2k+1}.$$

Then there holds the three-term recurrence relation

$$(k-n+2)g_{k+1+s}(z) = (2k+1)zg_{k+s}(z) - (k+n-1)g_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}.$$

Proof. By using the definition of $g_{k+s}(z)$ and the three-term recurrence relation of $f_k(z)$, we obtain

$$\begin{aligned}
g_{k+1+s}(z) &= \frac{f_{k+2}(z) - f_k(z)}{2k+3} \\
&= \frac{1}{2k+3} \left(\frac{2k+3}{k-n+2}zf_{k+1} - \frac{k+1+n}{k-n+2}f_k(z) - f_k(z) \right) \\
&= \frac{1}{2k+3} \left(\frac{2k+3}{k-n+2}zf_{k+1} - \frac{2k+3}{k-n+2}f_k(z) \right) \\
&= \frac{1}{k-n+2} (zf_{k+1} - f_k(z)).
\end{aligned}$$

We expand the last term with $\pm z f_{k-1}(z)$, use the three-term recurrence relation of $f_k(z)$ again, and obtain

$$\begin{aligned}
g_{k+1+s}(z) &= \frac{1}{k-n+2} (z f_{k+1} - z f_{k-1}(z) + z f_{k-1}(z) - f_k(z)) \\
&= \frac{1}{k-n+2} \left(z(f_{k+1} - f_{k-1}(z)) + \frac{k-n}{2k-1} f_k(z) - f_k(z) \right. \\
&\quad \left. + \frac{k+n-1}{2k-1} f_{k-2}(z) \right) \\
&= \frac{1}{k-n+2} \left(z(f_{k+1} - f_{k-1}(z)) - \frac{k+n-1}{2k-1} f_k(z) - \frac{k+n-1}{2k-1} f_{k-2}(z) \right) \\
&= \frac{1}{k-n+2} \left(z(f_{k+1} - f_{k-1}(z)) - \frac{k+n-1}{2k-1} (f_k(z) - f_{k-2}(z)) \right).
\end{aligned}$$

In the end, we have to use the definition of $g_{k+s}(z)$ and get

$$g_{k+1+s}(z) = \frac{1}{k-n+2} ((2k+1)z g_{k+s}(z) - (k+n-1)g_{k-1+s}(z)),$$

which is equivalent to

$$(k-n+2)g_{k+1+s}(z) := (2k+1)z g_{k+s}(z) - (k+n-1)g_{k-1+s}(z).$$

□

2.3 Special Cases of Three-Term Recurrence Relations

Let $P_k(x)$ be the Legendre polynomial with degree k . We use the notations

$$\tilde{Q}_k^{-1}(z) := \int_{-1}^1 P_k(t) \log(t-z) dt, \quad k \in \mathbb{N}_0 \quad (2.8)$$

$$\tilde{Q}_k^m(z) := \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt, \quad k, m \in \mathbb{N}_0 \quad (2.9)$$

$$N_k(t) := \begin{cases} \frac{1}{2}(P_0(t) - P_1(t)) & k = 1 \\ \frac{1}{2}(P_0(t) + P_1(t)) & k = 2 \\ \int_{-1}^t P_k(\xi) d\xi & k > 2 \end{cases} \quad (2.10)$$

$$R_k^{-1}(z) := \int_{-1}^1 N_k(t) \log(t-z) dt, \quad k \in \mathbb{N} \quad (2.11)$$

$$R_k^m(z) := \int_{-1}^1 \frac{N_k(t)}{(z-t)^{m+1}} dt, \quad k \in \mathbb{N}, m \in \mathbb{N}_0. \quad (2.12)$$

In the following, we prove, that the functions, we defined above, satisfy three-term recurrence relations. In fact, we gain a fast method evaluating integrals with a complexity of $\mathcal{O}(n)$.

2.3.1 Three-Term Recurrence Relation for $\tilde{Q}_k^m(z)$

Remember the definitions

$$\begin{aligned}\tilde{Q}_k^{-1}(z) &:= \int_{-1}^1 P_k(t) \log(t-z) dt, \quad k \in \mathbb{N}_0, \\ \tilde{Q}_k^m(z) &:= \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt, \quad k, m \in \mathbb{N}_0.\end{aligned}$$

In the following lemma, we give a useful property of $\tilde{Q}_k^m(z)$ and describe the relation between $Q_k^m(z)$ and $\tilde{Q}_k^m(z)$.

Lemma 2.3.1 *Let $z \in \mathbb{C} \setminus \{\pm 1\}$.*

(i) *There holds the relation between Q_k^m and \tilde{Q}_k^m*

$$Q_k^m(z) = \frac{(z^2 - 1)^{\frac{m}{2}}}{2} \cdot (-1)^m m! \tilde{Q}_k^m, \quad k \in \mathbb{N}_0, m \in \mathbb{N}.$$

(ii) *There holds the relation between \tilde{Q}_k^m and \tilde{Q}_k^{m+1}*

$$\tilde{Q}_k^m(z) = \frac{-(m+1)}{2k+1} (\tilde{Q}_{k+1}^{m+1}(z) - \tilde{Q}_{k-1}^{m+1}(z)), \quad k \in \mathbb{N}, m \in \mathbb{N}_0 \cup \{-1\}.$$

Proof. ad (i) The definition of $Q_k^m(z)$ and property (v) of Lemma 2.1.1 leads to

$$Q_k^m(z) = (z^2 - 1)^{\frac{m}{2}} \frac{d^m}{dz^m} Q_k(z) = \frac{(z^2 - 1)^{\frac{m}{2}}}{2} \frac{d^m}{dz^m} \int_{-1}^1 \frac{P_k(t)}{z-t} dt.$$

By derivating m times, we get

$$\begin{aligned}Q_k^m(z) &= \frac{(z^2 - 1)^{\frac{m}{2}}}{2} \frac{d^m}{dz^m} \int_{-1}^1 \frac{P_k(t)}{z-t} dt \\ &= \frac{(z^2 - 1)^{\frac{m}{2}}}{2} \cdot (-1)^m m! \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt \\ &= \frac{(z^2 - 1)^{\frac{m}{2}}}{2} \cdot (-1)^m m! \tilde{Q}_k^m.\end{aligned}$$

ad (ii) Let $m > -1$. We use integration by parts and get

$$\begin{aligned}\tilde{Q}_k^m(z) &= \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt \\ &= \underbrace{\int_{-1}^t P_k(\xi) d\xi \cdot \frac{1}{(z-t)^{m+1}} \Big|_{-1}^1}_{=0} - \int_{-1}^1 \left(\int_{-1}^t P_k(\xi) d\xi \right) \cdot \frac{m+1}{(z-t)^{m+2}} dt.\end{aligned}$$

Using property (i) of Lemma 2.1.1, we obtain

$$\begin{aligned}\tilde{Q}_k^m(z) &= - \int_{-1}^1 \frac{1}{2k+1} (P_{k+1}(t) - P_{k-1}(t)) \frac{m+1}{(z-t)^{m+2}} dt \\ &= - \frac{m+1}{2k+1} \int_{-1}^1 \frac{P_{k+1}(t) - P_{k-1}(t)}{(z-t)^{m+2}} dt \\ &= \frac{-(m+1)}{2k+1} \left(\tilde{Q}_{k+1}^{m+1}(z) - \tilde{Q}_{k-1}^{m+1}(z) \right).\end{aligned}$$

The proof for $m = -1$ can be done similarly. \square

The three-term recurrence relation for $\tilde{Q}_k^m(z)$ is considered in the next theorem. The initial values are given in Chapter 2.4.

Lemma 2.3.2 *Let $m \in \mathbb{N}_0 \cup \{-1\}$ and $\tilde{Q}_k^m(z)$ as defined above. Then there holds the three-term recurrence relation over k*

$$(k-m+1)\tilde{Q}_{k+1}^m(z) = (2k+1)z\tilde{Q}_k^m(z) - (k+m)\tilde{Q}_{k-1}^m(z), \quad k \geq 1$$

and another three-term recurrence relation over m

$$\tilde{Q}_k^{m+1}(z) = \frac{2mz}{(z^2-1)(m+1)}\tilde{Q}_k^m(z) + \frac{(k+m)(k-m+1)}{(z^2-1)(m+1)m}\tilde{Q}_k^{m-1}(z), \quad m \in \mathbb{N}, k \in \mathbb{N}_0$$

with the initial values as in Lemma 2.4.3. Note, that for $m = -1$, the first three-term recurrence relation only holds for $k > 1$.

Proof. Let $k \geq 1$. Then there holds by using the three-term recurrence relation for Legendre polynomials

$$\begin{aligned}\tilde{Q}_{k+1}^m(z) &= \int_{-1}^1 \frac{P_{k+1}(t)}{(z-t)^{m+1}} dt \\ &= \frac{1}{k+1} \int_{-1}^1 \frac{(2k+1)tP_k(t) - kP_{k-1}(t)}{(z-t)^{m+1}} dt.\end{aligned}$$

We expand $tP_k(t)$ with $\pm zP_k(t)$ and obtain for the last equation

$$\begin{aligned}\tilde{Q}_{k+1}^m(z) &= \frac{2k+1}{k+1} \left(\int_{-1}^1 \frac{(t-z+z)P_k(t)}{(z-t)^{m+1}} dt \right) - \frac{k}{k+1} \int_{-1}^1 \frac{P_{k-1}(t)}{(z-t)^{m+1}} dt \\ &= \frac{2k+1}{k+1} \left(- \int_{-1}^1 \frac{P_k(t)}{(z-t)^m} dt + z \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt \right) - \frac{k}{k+1} \int_{-1}^1 \frac{P_{k-1}(t)}{(z-t)^{m+1}} dt \\ &= \frac{2k+1}{k+1} \left(- \int_{-1}^1 \frac{P_k(t)}{(z-t)^m} dt + z\tilde{Q}_k^m(z) \right) - \frac{k}{k+1} \tilde{Q}_{k-1}^m(z).\end{aligned}$$

To complete the proof, we need the result of the previous Lemma 2.3.1 and obtain

$$\begin{aligned}\tilde{Q}_{k+1}^m(z) &= \frac{2k+1}{k+1} \left(-\frac{-m}{2k+1} \left(\tilde{Q}_{k+1}^m(z) - \tilde{Q}_{k-1}^m(z) \right) + z\tilde{Q}_k^m(z) \right) - \frac{k}{k+1} \tilde{Q}_{k-1}^m(z) \\ &= \frac{m}{k+1} \tilde{Q}_{k+1}^m(z) - \frac{m}{k+1} \tilde{Q}_{k-1}^m(z) + \frac{2k+1}{k+1} z\tilde{Q}_k^m(z) - \frac{k}{k+1} \tilde{Q}_{k-1}^m(z).\end{aligned}$$

Thus we have

$$(k+1)\tilde{Q}_{k+1}^m(z) - m\tilde{Q}_{k+1}^m(z) = (2k+1)z\tilde{Q}_k^m(z) - m\tilde{Q}_{k-1}^m(z) - k\tilde{Q}_{k-1}^m(z)$$

and

$$(k+1-m)\tilde{Q}_{k+1}^m = (2k+1)z\tilde{Q}_k^m(z) - (k+m)\tilde{Q}_{k-1}^m(z).$$

The proof for $\tilde{Q}_{k+1}^{-1}(z)$ can be done similarly. The three-term recurrence relation for $\tilde{Q}_k^m(z)$ over m can be proved by using Lemma 2.3.1 and Lemma 2.1.1 (vi). \square

Remark 2.3.3 The three-term recurrence relation for $\tilde{Q}_k^m(z)$ is a special case of (2.5) with $s = 0$ and $n = m$.

2.3.2 Three-Term Recurrence Relation for $N_k(t)$

Remember the definition

$$N_k(t) = \begin{cases} \frac{1}{2}(P_0(t) - P_1(t)), & k = 1, \\ \frac{1}{2}(P_0(t) + P_1(t)), & k = 2, \\ \int_{-1}^t P_k(\xi) d\xi, & k > 2. \end{cases}$$

Lemma 2.3.4 Let $N_k(t)$ as defined above. Then there holds

$$(i) \quad N_1(t) = \frac{1}{2}(1-t)$$

$$(ii) \quad N_2(t) = \frac{1}{2}(1+t)$$

(iii) The $N_k(t)$ satisfies the three-term recurrence relation

$$(k+2)N_{k+3}(t) = (2k+1)tN_{k+2}(t) - (k-1)N_{k+1}(t), \quad k \geq 2$$

$$\text{with } N_3(t) = \frac{1}{2}(t^2 - 1) \text{ and } N_4(t) = \frac{1}{2}(t^3 - t).$$

Note, that the $N_k(t)$ are called Lobatto shape functions.

Proof. We notice the relation

$$N_k(t) = \frac{1}{2k-3}(P_{k-1}(t) - P_{k-3}(t)), \quad k \geq 3$$

based on property (i) of Lemma 2.1.1. The Legendre polynomials satisfy (2.5). We define

$$g_{k+2}(z) := N_k(t), \quad k \in \mathbb{N}$$

use Lemma 2.2.4 with $s = 2$, $n = 0$ and complete the proof. The initial values are treated in Lemma 2.4.4. \square

Remark 2.3.5 The three-term recurrence relation for $N_k(t)$ is a special case of (2.5) with $s = 2$ and $n = -1$.

2.3.3 Three-Term Recurrence Relation for $R_k^m(z)$

Remember the definitions

$$R_k^{-1}(z) := \int_{-1}^1 N_k(t) \log(t-z) dt, \quad k \in \mathbb{N},$$

$$R_k^m(z) := \int_{-1}^1 \frac{N_k(t)}{(z-t)^{m+1}} dt, \quad k \in \mathbb{N}, m \in \mathbb{N}_0.$$

We investigate the relation between $R_k^m(z)$ and $\tilde{Q}_k^m(z)$.

Lemma 2.3.6 Let $m \in \mathbb{N}_0 \cup \{-1\}$. There holds the following relation between $R_k^m(z)$ and $\tilde{Q}_k^m(z)$

$$R_{k+2}^m(z) = \frac{1}{2k+1}(\tilde{Q}_{k+1}^m(z) - \tilde{Q}_{k-1}^m(z)), \quad k \in \mathbb{N}.$$

Proof. Let $m \in \mathbb{N}_0$. Based on the definitions of $R_k^m(z)$ and $N_k(t)$ and property (i)

of Lemma 2.1.1, we get

$$\begin{aligned}
R_{k+2}^m(z) &= \int_{-1}^1 \frac{N_{k+2}(t)}{(z-t)^{m+1}} dt \\
&= \int_{-1}^1 \frac{P_{k+1}(t) - P_{k-1}(t)}{2k+1} \frac{1}{(z-t)^{m+1}} dt \\
&= \frac{1}{2k+1} \left(\int_{-1}^1 \frac{P_{k+1}(t)}{(z-t)^{m+1}} dt - \int_{-1}^1 \frac{P_{k-1}(t)}{(z-t)^{m+1}} dt \right) \\
&= \frac{1}{2k+1} \left(\tilde{Q}_{k+1}^m(z) - \tilde{Q}_{k-1}^m(z) \right).
\end{aligned}$$

The proof for $m = -1$ can be done similarly. \square

The last lemma allows us to simplify the proof of the three-term recurrence relation for $R_k^m(z)$.

Lemma 2.3.7 *Let $m \in \mathbb{N}_0 \cup \{-1\}$ and $R_k^m(z)$ as defined above. Then there holds the three-term recurrence relation*

$$(k-m+2)R_{k+3}^m(z) = (2k+1)zR_{k+2}^m(z) - (k+m-1)R_{k+1}^m(z), \quad k > 1.$$

with the initial values as in Lemma 2.4.5.

Proof. We already showed that $\tilde{Q}_k^m(z)$ satisfies (2.5). We define

$$g_{k+2}(z) = R_{k+2}^m(z).$$

Now, we can use Lemma 2.2.4 and proved the three-term recurrence relation

$$(k-m+2)R_{k+3}^m(z) = (2k+1)zR_{k+2}^m(z) - (k+m-1)R_{k+1}^m(z), \quad k > 1.$$

\square

Remark 2.3.8 *The three-term recurrence relation for $R_k^m(z)$ is a special case of (2.5) with $s = 2$ and $n = m - 1$.*

2.4 Computation of Initial Values

In order to evaluate a three-term recurrence relation, we have to calculate the initial values. Therefore, we compute the initial values for the three-term recurrence relations, which are introduced before and we use a few identities to simplify the calculation.

Lemma 2.4.1 *There holds for $z \in \mathbb{C} \setminus \{\pm 1\}$*

$$\int_{-1}^1 \frac{dt}{t-z} = -\log\left(\frac{z+1}{z-1}\right),$$

$$\int_{-1}^1 \frac{t^k}{t-z} dt = \int_{-1}^1 t^{k-1} dt + z \int_{-1}^1 \frac{t^{k-1}}{t-z} dt$$

and

$$\int_{-1}^1 \log(t-z) dt = (1-z) \log(1-z) + (1+z) \log(-1-z) - 2,$$

$$\int_{-1}^1 t^k \log(t-z) dt = \frac{t^{k+1}}{k+1} \log(t-z) \Big|_{-1}^1 - \frac{1}{k+1} \int_{-1}^1 \frac{t^{k+1}}{t-z} dt$$

respectively.

Proof. With the antiderivative of $\frac{1}{t-z}$, there holds

$$\int_{-1}^1 \frac{dt}{t-z} = -\log\left(\frac{z+1}{z-1}\right).$$

We rewrite $\frac{t^k}{t-z}$, use the linearity of the integral and get

$$\begin{aligned} \int_{-1}^1 \frac{t^k}{t-z} dt &= \int_{-1}^1 \frac{t^{k-1}(t-z) + z t^{k-1}}{t-z} dt \\ &= \int_{-1}^1 t^{k-1} dt + z \int_{-1}^1 \frac{t^{k-1}}{t-z} dt. \end{aligned}$$

With integration by parts, we obtain

$$\int_{-1}^1 \log(t-z) dt = t \log(t-z) \Big|_{-1}^1 - \int_{-1}^1 \frac{t}{t-z} dt.$$

We use the result of the first part of this lemma and summarize the term

$$\begin{aligned} \int_{-1}^1 \log(t-z) dt &= t \log(t-z) \Big|_{-1}^1 - (z(\log(1-z) - \log(-1-z)) + 2) \\ &= (1-z) \log(1-z) + (1+z) \log(-1-z) - 2. \end{aligned}$$

Again, integration by parts leads to

$$\int_{-1}^1 t^k \log(t-z) dt = \frac{t^{k+1}}{k+1} \log(t-z) \Big|_{-1}^1 - \frac{1}{k+1} \int_{-1}^1 \frac{t^{k+1}}{t-z} dt.$$

□

Remark 2.4.2 *There holds for $z \in \mathbb{C} \setminus \{\pm 1\}$*

(i)

$$\begin{aligned} \int_{-1}^1 \frac{t}{t-z} dt &= z(\log(1-z) - \log(-1-z)) + 2 \\ \int_{-1}^1 \frac{t^2}{t-z} dt &= z^2(\log(1-z) - \log(-1-z)) + 2z \\ \int_{-1}^1 \frac{t^3}{t-z} dt &= z^3(\log(1-z) - \log(-1-z)) + 2z^2 + \frac{2}{3} \\ \int_{-1}^1 \frac{t^4}{t-z} dt &= z^4(\log(1-z) - \log(-1-z)) + 2z^3 + \frac{2}{3}z \\ \int_{-1}^1 \frac{t^5}{t-z} dt &= z^5(\log(1-z) - \log(-1-z)) + 2z^4 + \frac{2}{3}z^2 + \frac{2}{5}. \end{aligned}$$

(ii)

$$\begin{aligned} \int_{-1}^1 \log(t-z) dt &= (1-z)\log(1-z) + (1+z)\log(-1-z) - 2 \\ \int_{-1}^1 t \log(t-z) dt &= \frac{1}{2}(1-z^2)\log\left(\frac{z-1}{z+1}\right) - z \\ \int_{-1}^1 t^2 \log(t-z) dt &= \frac{1}{3}(1-z^3)\log(1-z) + \frac{1}{3}(1+z^3)\log(-1-z) \\ &\quad - \frac{2}{3}z^2 - \frac{2}{9} \\ \int_{-1}^1 t^3 \log(t-z) dt &= \frac{1}{4}(1-z^4)\log\left(\frac{z-1}{z+1}\right) - \frac{1}{2}z^3 - \frac{1}{6}z \\ \int_{-1}^1 t^4 \log(t-z) dt &= \frac{1}{5}(1-z^5)\log(1-z) + \frac{1}{5}(1+z^5)\log(-1-z) \\ &\quad - \frac{2}{5}z^4 - \frac{2}{15}z^2 - \frac{2}{25}. \end{aligned}$$

2.4.1 Initial Values of $\tilde{Q}_k^m(z)$

The next lemma contains the initial values of $\tilde{Q}_k^m(z)$.

Lemma 2.4.3 *There holds for $z \in \mathbb{C} \setminus [-1, 1]$*

$$(i) \quad \tilde{Q}_0^{-1}(z) = (1 - z) \log(1 - z) + (1 + z) \log(-(1 + z)) - 2$$

$$(ii) \quad \tilde{Q}_1^{-1}(z) = \frac{1}{2}(1 - z^2) \log\left(\frac{z-1}{z+1}\right) - z$$

$$(iii) \quad \tilde{Q}_2^{-1}(z) = z\tilde{Q}_1^{-1}(z) + \frac{2}{3}$$

$$(iv) \quad \tilde{Q}_0^0(z) = \log\left(\frac{z+1}{z-1}\right)$$

$$(v) \quad \tilde{Q}_1^0(z) = z\tilde{Q}_0^0(z) - 2$$

$$(vi) \quad \tilde{Q}_0^m(z) = \frac{(z-1)^{-m} - (z+1)^{-m}}{m}, \quad m \in \mathbb{N}$$

$$(vii) \quad \tilde{Q}_1^m(z) = \begin{cases} \frac{2z}{z^2-1} - \log\left(\frac{z+1}{z-1}\right) & , m = 1 \\ z \frac{(z-1)^{-m} - (z+1)^{-m}}{m} - \frac{(z-1)^{-(m-1)} - (z+1)^{-(m-1)}}{m-1} & , m \geq 1. \end{cases}$$

Otherwise, if $z \in (-1, 1)$, the initial values can be calculated by Cauchy's principal value.

Proof. With integration by parts, we get

$$\begin{aligned} \tilde{Q}_0^{-1}(z) &= \int_{-1}^1 P_0(t) \log(t - z) dt = \int_{-1}^1 1 \cdot \log(t - z) dt \\ &= t \log(t - z) \Big|_{-1}^1 - \int_{-1}^1 \frac{t}{t - z} dt = t \log(t - z) \Big|_{-1}^1 - \left(\int_{-1}^1 1 dt + z \int_{-1}^1 \frac{1}{t - z} dt \right) \\ &= t \log(t - z) - t - z \log(t - z) \Big|_{-1}^1 = (t - z) \log(t - z) - t \Big|_{-1}^1 \\ &= (1 - z) \log(1 - z) + (1 + z) \log(-(1 + z)) - 2, \end{aligned}$$

$$\begin{aligned} \tilde{Q}_1^{-1}(z) &= \int_{-1}^1 P_1(t) \log(t - z) dt = \int_{-1}^1 t \cdot \log(t - z) dt \\ &= \frac{t^2}{2} \log(t - z) \Big|_{-1}^1 - \frac{1}{2} \int_{-1}^1 \frac{t^2}{t - z} dt \\ &= \frac{t^2}{2} \log(t - z) \Big|_{-1}^1 - \frac{1}{2} \int_{-1}^1 t + \frac{zt}{t - z} dt \\ &= \frac{t^2}{2} \log(t - z) \Big|_{-1}^1 - \frac{1}{2} \left(\underbrace{\int_{-1}^1 t}_{=0} + z \int_{-1}^1 1 + \frac{z}{t - z} dt \right) \end{aligned}$$

$$\begin{aligned}
&= \left. \frac{t^2}{2} \log(t-z) - \frac{zt}{2} - \frac{z^2}{2} \log(t-z) \right|_{-1}^1 \\
&= \frac{1}{2} (t^2 - z^2) \log(t-z) - \frac{zt}{2} \Big|_{-1}^1 \\
&= \frac{1}{2} (1 - z^2) \log\left(\frac{z-1}{z+1}\right) - z
\end{aligned}$$

and

$$\begin{aligned}
\tilde{Q}_2^{-1}(z) &= \int_{-1}^1 P_2(t) \log(t-z) dt = \frac{1}{2} \int_{-1}^1 (3t^2 - 1) \log(t-z) dt \\
&= \frac{1}{2} \left(3 \int_{-1}^1 t^2 \log(t-z) dt - \int_{-1}^1 \log(t-z) dt \right) \\
&= \frac{1}{2} \left(3 \left(\frac{1}{3} t^3 \log(t-z) \Big|_{-1}^1 - \frac{1}{3} \int_{-1}^1 \frac{t^3}{t-z} dt \right) - \tilde{Q}_0^{-1}(z) \right) \\
&= \frac{1}{2} \left(t^3 \log(t-z) \Big|_{-1}^1 - \int_{-1}^1 \frac{t^3}{t-z} dt - \tilde{Q}_0^{-1}(z) \right).
\end{aligned}$$

We use Lemma 2.4.1 and obtain

$$\begin{aligned}
\tilde{Q}_2^{-1}(z) &= \frac{1}{2} \left((1 - z^3) \log(1-z) + (1 + z^3) \log(-(1+z)) - 2z^2 - \frac{2}{3} - \tilde{Q}_0^{-1}(z) \right) \\
&= \frac{1}{2} \left((1 - z^3) \log(1-z) + (1 + z^3) \log(-(1+z)) - 2z^2 - \frac{2}{3} \right. \\
&\quad \left. - (1-z) \log(1-z) - (1+z) \log(-(1+z)) + 2 \right) \\
&= \frac{1}{2} \left((z - z^3) \log(1-z) + (z^3 - z) \log(-(1+z)) - 2z^2 + \frac{4}{3} \right) \\
&= z \left(\frac{1}{2} (1 - z^2) \log\left(\frac{z-1}{z+1}\right) - z \right) + \frac{2}{3} \\
&= z \tilde{Q}_1^{-1}(z) + \frac{2}{3}.
\end{aligned}$$

We calculate the initial values of $\tilde{Q}_k^m(z)$. There holds

$$\begin{aligned}
\tilde{Q}_0^0(z) &= \int_{-1}^1 \frac{1}{z-t} dt = -\log(z-t) \Big|_{-1}^1 \\
&= \log\left(\frac{z+1}{z-1}\right) \\
\tilde{Q}_0^m(z) &= \int_{-1}^1 \frac{1}{(z-t)^{m+1}} dt = \frac{(z-t)^{-m}}{m} \Big|_{-1}^1
\end{aligned}$$

$$\begin{aligned}
&= \frac{(z-1)^{-m} - (z+1)^{-m}}{m}, \quad m \in \mathbb{N} \\
\tilde{Q}_1^0(z) &= \int_{-1}^1 \frac{t}{z-t} dt = -z \log(z-t) - t \Big|_{-1}^1 \\
&= z \log\left(\frac{z+1}{z-1}\right) - 2 = z\tilde{Q}_0^0(z) - 2 \\
\tilde{Q}_1^m(z) &= \int_{-1}^1 \frac{t}{(z-t)^{m+1}} dt = \int_{-1}^1 \frac{z - (z-t)}{(z-t)^{m+1}} dt \\
&= z \int_{-1}^1 \frac{1}{(z-t)^{m+1}} dt - \int_{-1}^1 \frac{1}{(z-t)^m} dt \\
&= z\tilde{Q}_0^m(z) - \tilde{Q}_0^{m-1}(z), \quad m \in \mathbb{N}. \\
&= \begin{cases} \frac{2z}{z^2-1} - \log\left(\frac{z+1}{z-1}\right) & , m = 1 \\ z \frac{(z-1)^{-m} - (z+1)^{-m}}{m} - \frac{(z-1)^{-(m-1)} - (z+1)^{-(m-1)}}{m-1} & , m \geq 1 \end{cases}
\end{aligned}$$

□

2.4.2 Initial Values of $N_k(t)$

The next lemma contains the first values of $N_k(t)$.

Lemma 2.4.4 *There holds*

$$(i) \quad N_1(t) = \frac{1}{2}(1-t)$$

$$(ii) \quad N_2(t) = \frac{1}{2}(1+t)$$

$$(iii) \quad N_3(t) = \frac{1}{2}(t^2 - 1)$$

$$(iv) \quad N_4(t) = \frac{1}{2}(t^3 - t).$$

Proof. *ad (i), ad (ii)* Nothing to show.

ad (iii), ad (iv) We use property (i) of Lemma 2.1.1 to rewrite $N_3(t)$ and $N_4(t)$. We obtain

$$\begin{aligned}
N_3(t) &= \int_{-1}^t P_1(\xi) d\xi = \frac{1}{3}(P_2(t) - P_0(t)) \\
&= \frac{1}{3} \left(\frac{3}{2}t^2 - \frac{1}{2} - 1 \right) = \frac{1}{2}(t^2 - 1)
\end{aligned}$$

and

$$\begin{aligned} N_4(t) &= \int_{-1}^t P_2(\xi) d\xi = \frac{1}{5}(P_3(t) - P_1(t)) \\ &= \frac{1}{5} \left(\frac{5}{2}t^3 - \frac{3}{2}t - t \right) = \frac{1}{2}(t^3 - t). \end{aligned}$$

□

2.4.3 Initial Values of $R_k^m(z)$

The next lemma contains the initial values of $R_k^m(z)$.

Lemma 2.4.5 *There holds for $z \in \mathbb{C} \setminus [-1, 1]$*

- (i) $R_1^{-1}(z) = \left(\frac{3}{4} + \frac{1}{2}z - \frac{1}{4}z^2\right) \log(-1-z) + \left(\frac{1}{4} - \frac{1}{2}z + \frac{1}{4}z^2\right) \log(1-z) + \frac{1}{2}z - 1$
- (ii) $R_2^{-1}(z) = \left(\frac{1}{4} + \frac{1}{2}z + \frac{1}{4}z^2\right) \log(-1-z) + \left(\frac{3}{4} - \frac{1}{2}z + \frac{1}{4}z^2\right) \log(1-z) - \frac{1}{2}z - 1$
- (iii) $R_3^{-1}(z) = \left(-\frac{1}{3} - \frac{1}{2}z + \frac{1}{6}z^3\right) \log(-1-z) + \left(-\frac{1}{3} + \frac{1}{2}z - \frac{1}{6}z^3\right) \log(1-z) - \frac{1}{3}z^3 + \frac{8}{9}$
- (iv) $R_4^{-1}(z) = -\frac{1}{8}(z^4 - 2z^2 + 1) \log\left(\frac{z-1}{z+1}\right) - \frac{1}{4}z^3 + \frac{5}{12}z$
- (v) $R_1^m(z) = \frac{1}{3}(\tilde{Q}_0^m(z) - \tilde{Q}_1^m(z))$
- (vi) $R_2^m(z) = \frac{1}{3}(\tilde{Q}_0^m(z) + \tilde{Q}_1^m(z))$
- (vii) $R_3^m(z) = \frac{1}{3}(\tilde{Q}_2^m(z) - \tilde{Q}_0^m(z))$
- (viii) $R_4^m(z) = \frac{1}{5}(\tilde{Q}_3^m(z) - \tilde{Q}_1^m(z)).$

Otherwise, if $z \in (-1, 1)$, the initial values can be calculated by Cauchy's principal value.

Proof. We calculate the initial values by using lemma (2.4.1). There holds

$$\begin{aligned} R_1^{-1}(z) &= \int_{-1}^1 N_1(t) \log(t-z) dt = \frac{1}{2} \int_{-1}^1 (1-t) \log(t-z) dt \\ &= \frac{1}{2} \left(\int_{-1}^1 \log(t-z) dt - \int_{-1}^1 t \log(t-z) dt \right) \\ &= \left(\frac{3}{4} + \frac{1}{2}z - \frac{1}{4}z^2 \right) \log(-1-z) + \left(\frac{1}{4} - \frac{1}{2}z + \frac{1}{4}z^2 \right) \log(1-z) + \frac{1}{2}z - 1, \end{aligned}$$

$$\begin{aligned}
R_2^{-1}(z) &= \int_{-1}^1 N_2(t) \log(t-z) dt = \frac{1}{2} \int_{-1}^1 (1+t) \log(t-z) dt \\
&= \frac{1}{2} \left(\int_{-1}^1 \log(t-z) dt + \int_{-1}^1 t \log(t-z) dt \right) \\
&= \left(\frac{1}{4} + \frac{1}{2}z + \frac{1}{4}z^2 \right) \log(-1-z) + \left(\frac{3}{4} - \frac{1}{2}z + \frac{1}{4}z^2 \right) \log(1-z) - \frac{1}{2}z - 1,
\end{aligned}$$

$$\begin{aligned}
R_3^{-1}(z) &= \int_{-1}^1 N_3(t) \log(t-z) dt = \frac{1}{2} \int_{-1}^1 (t^2-1) \log(t-z) dt \\
&= \frac{1}{2} \left(\int_{-1}^1 t^2 \log(t-z) dt - \int_{-1}^1 \log(t-z) dt \right) \\
&= \left(-\frac{1}{3} - \frac{1}{2}z + \frac{1}{6}z^3 \right) \log(-1-z) + \left(-\frac{1}{3} + \frac{1}{2}z - \frac{1}{6}z^3 \right) \log(1-z) - \frac{1}{3}z^3 + \frac{8}{9}
\end{aligned}$$

and

$$\begin{aligned}
R_4^{-1}(z) &= \int_{-1}^1 N_4(t) \log(t-z) dt = \frac{1}{2} \int_{-1}^1 (t^3-t) \log(t-z) dt \\
&= \frac{1}{2} \left(\int_{-1}^1 t^3 \log(t-z) dt - \int_{-1}^1 t \log(t-z) dt \right) \\
&= -\frac{1}{8}(z^4 - 2z^2 + 1) \log\left(\frac{z-1}{z+1}\right) + \frac{5}{12}z - \frac{1}{4}z^3.
\end{aligned}$$

We use the relation of Lemma 2.3.6 and obtain the remaining values. \square

Remark 2.4.6 *There holds for $z \in \mathbb{C} \setminus [-1, 1]$*

- (i) $R_1^0(z) = \frac{1-z}{2} \log\left(\frac{z+1}{z-1}\right) + 1$
- (ii) $R_2^0(z) = \frac{1+z}{2} \log\left(\frac{z+1}{z-1}\right) - 1$
- (iii) $R_3^0(z) = \frac{z^2-1}{2} \log\left(\frac{z+1}{z-1}\right) - z$
- (iv) $R_4^0(z) = \frac{z^3-z}{2} \log\left(\frac{z+1}{z-1}\right) - z^2 + \frac{2}{3}$
- (v) $R_1^1(z) = \frac{1}{2} \log\left(\frac{z+1}{z-1}\right) - \frac{1}{z+1}$
- (vi) $R_2^1(z) = -\frac{1}{2} \log\left(\frac{z+1}{z-1}\right) + \frac{1}{z-1}$
- (vii) $R_3^1(z) = -z \log\left(\frac{z+1}{z-1}\right) + 2$
- (viii) $R_4^1(z) = \frac{1}{2}(1-3z^2) \log\left(\frac{z+1}{z-1}\right) + 3z.$

Otherwise, if $z \in (-1, 1)$, the initial values can be calculated by Cauchy's principal value.

Chapter 3

Stable Numerical Calculation of Minimal Solutions

We introduced several three-term recurrence relations and their related initial values in the previous chapter, but we don't discuss the stability of evaluating them. Hence, we take a look on computational aspects and notice, that the forward evaluation is not stable outside the real interval $[-1, 1]$, but the area, in which the relative error is smaller than a given tolerance, is an ellipse on the complex plane around the real interval $[-1, 1]$. Two algorithms are introduced, which steady the calculation outside $[-1, 1]$. We give the implementation of all algorithms in MATLAB. First of all, we motivate the idea of a minimal and dominant solution of a three-term recurrence relation with the following example. In fact, there exists other types of solutions, too.

Example 3.0.1 A unified three-term recurrence relation

$$x_{k+1} = ax_k + bx_{k-1}, \quad a, b \neq 0, b \neq \frac{-a^2}{4}$$

can be written as

$$\begin{pmatrix} x_{k+1} \\ x_k \end{pmatrix} = A \begin{pmatrix} x_k \\ x_{k-1} \end{pmatrix} \quad \text{with } A = \begin{pmatrix} a & b \\ 1 & 0 \end{pmatrix}.$$

The eigenvalues are

$$\lambda_1 = \frac{a + \sqrt{a^2 + 4b}}{2} \quad \text{and} \quad \lambda_2 = \frac{a - \sqrt{a^2 + 4b}}{2}.$$

The eigenpairs are denoted by $(v_1, \lambda_1), (v_2, \lambda_2)$. We can choose the initial values

$$\begin{pmatrix} x_1 \\ x_0 \end{pmatrix} = \mu_1 v_1 + \mu_2 v_2, \quad \mu_1, \mu_2 \neq 0$$

as a linear combination of eigenvectors, because the assumptions of a and b guarantee $\text{rang}(A) = 2$. Based on Theorem 2.1 and Theorem 2.2 of [5] there holds

$$|\lambda_2| < 1 < |\lambda_1|.$$

For $k = 1$, we get

$$\begin{aligned} \begin{pmatrix} x_2 \\ x_1 \end{pmatrix} &= A \begin{pmatrix} x_1 \\ x_0 \end{pmatrix} \\ &= \mu_1 A v_1 + \mu_2 A v_2 \\ &= \mu_1 \lambda_1 v_1 + \mu_2 \lambda_2 v_2. \end{aligned}$$

This leads to

$$\begin{pmatrix} x_{k+1} \\ x_k \end{pmatrix} = \mu_1 \lambda_1^k v_1 + \mu_2 \lambda_2^k v_2.$$

For $k \rightarrow \infty$, there holds

$$\lambda_1^k v_1 \rightarrow +\infty \quad \text{and} \quad \lambda_2^k v_2 \rightarrow 0.$$

Due to this fact, a three-term recurrence relation can be represented as a linear combination of a *dominant* solution, because it converges to infinity, and a *minimal* solution, because it converges to zero, if they exist.

We define the minimal and dominant solution of a three-term recurrence relation, without making constraint for the recurrence matrix.

Definition 3.0.2 (Minimal and dominant solution) A solution $u_k(z)$ of a three-term recurrence relation is said to be minimal, if there exists a linearly independent solution $v_k(z)$ of the same three-term recurrence relation such that

$$\lim_{k \rightarrow \infty} \frac{u_k(z)}{v_k(z)} = 0, \quad (3.1)$$

and $v_k(z)$ is called dominant solution.

3.1 Forward Evaluation

The forward evaluation is the simplest and more intuitive way to calculate a solution of a three-term recurrence relation. We consider the three-term recurrence relations as in the first chapter

$$(k - n + 1)f_{k+1+s}(z) = (2k + 1)zf_{k+s}(z) - (k + n)f_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}$$

and a vector $f \in \mathbb{C}^j$ with the related initial values.

3.1.1 Implementation in Matlab

Listing 3.1: forward3term.m

```

1 function f = forward3term(f,p,z,n,s)
2
3 j = length(f)-1;
4
5 %Calculate the remaining values
6 for i=j:(p-1)
7     tmp = (2*(i-s)+1)*z*f(i+1) - (i-s+n)*f(i);
8     f(i+2) = tmp/(i-s-n+1);
9 end

```

Line 1: The function requires the parameters f, p, z, n, s . $f \in \mathbb{C}^j$ is a vector with initial values of the three-term recurrence relation. $p \in \mathbb{N}_0$ is the maximal polynomial degree. $z \in \mathbb{C}$ is the point of evaluation. $n \in \mathbb{Z}$ is the constant and $s \in \mathbb{Z}$ is the shift parameter in the three-term recurrence relation.

Line 6-9: We calculate the remaining values of f from $f_j(z)$ up to $f_p(z)$ with formula (2.5).

3.1.2 Analysis

As an example, we calculate the integral $\tilde{Q}_{30}^0(z)$ with the method *forward3term.m*. Figure 3.1 shows the real part of the result with $z \in [-1.1, 1.1] \times [-1.1, 1.1]$, Figure 3.2 shows the real part of the result with $z \in [-1.3, 1.3] \times [-1.3, 1.3]$ and finally Figure 3.3 shows the real part of the result with $z \in [-1.6, 1.6] \times [-1.6, 1.6]$. For example, Listing 3.1.2 describes, how to create Figure 3.1.

```

1 %Initial values
2 initialvalues = @(z) [log((z+1)/(z-1));
3                     z.*(log((z+1)/(z-1))) - 2];
4 %Define grid
5 sx = linspace(-1.1,1.1,400);
6 sy = linspace(-1.1,1.1,400);
7 [X,Y] = meshgrid(sx,sy);
8 Z = X + sqrt(-1) * Y;
9 %Allocate fw
10 fw = zeros(length(sx),length(sy),31);
11
12 %Calculate via forward3term
13 for m = 1:length(sy)
14     for j = 1:length(sx)
15         z = Z(m,j);

```

```

16         f = initialvalues(z);
17         fw(m,j,1:end) = forward3term(f,30,z,0,0);
18     end
19 end
20
21 %Surf result
22 surf(X,Y,real(fw(:,:,end)))
23 shading flat
24 axis tight

```

We recognize, that in general the forward evaluation is numerically unstable computing a minimal solution. In fact, three-term recurrence relations have a bad condition with respect to minimal solutions. There is no problem calculating a dominant solution. That is the reason, why we discuss alternative algorithms to calculate a minimal solution of a three-term recurrence relation. In Figure 3.3, you may detect, that the area, in which the relative error of the forward evaluation is small, is located around an ellipse relative to the real interval $[-1, 1]$. The main object will be the determination of the ellipse parameters to gain a border, which divides the complex plane into two areas. Inside the ellipse, we can calculate the minimal solution via forward evaluation and outside, we use an alternative algorithm.

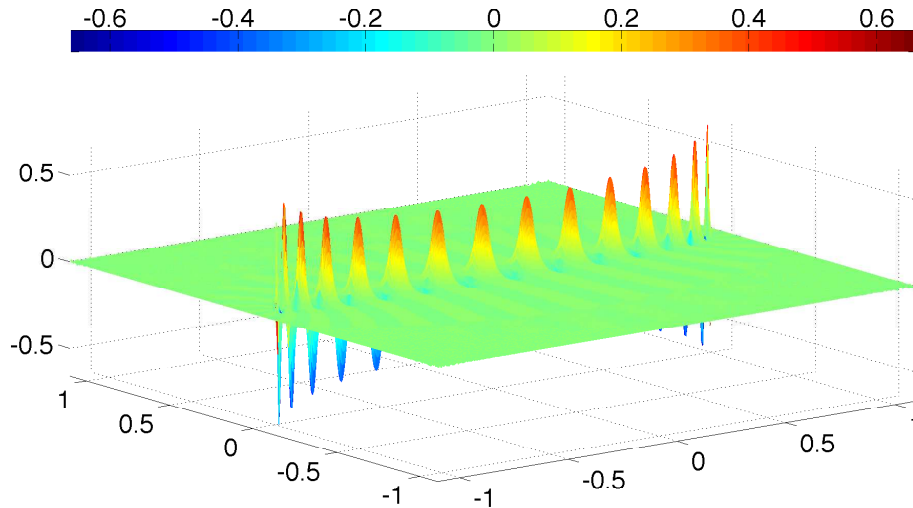
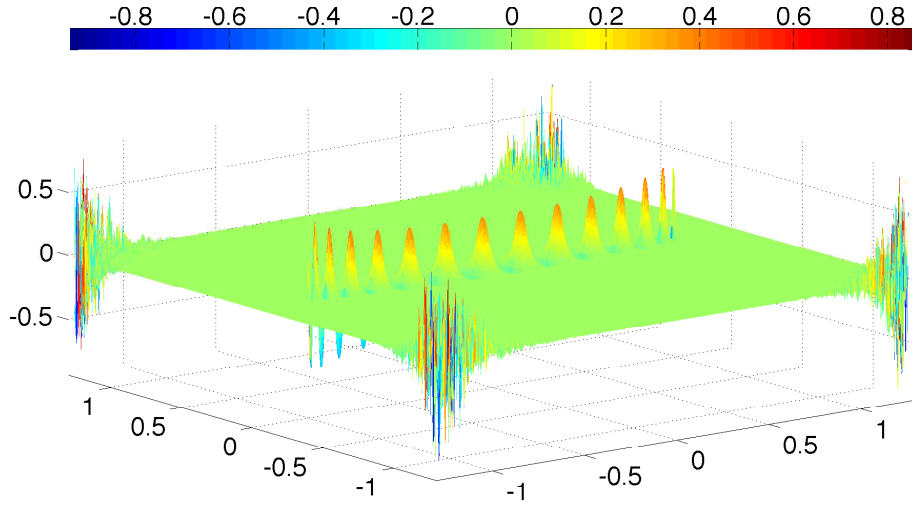
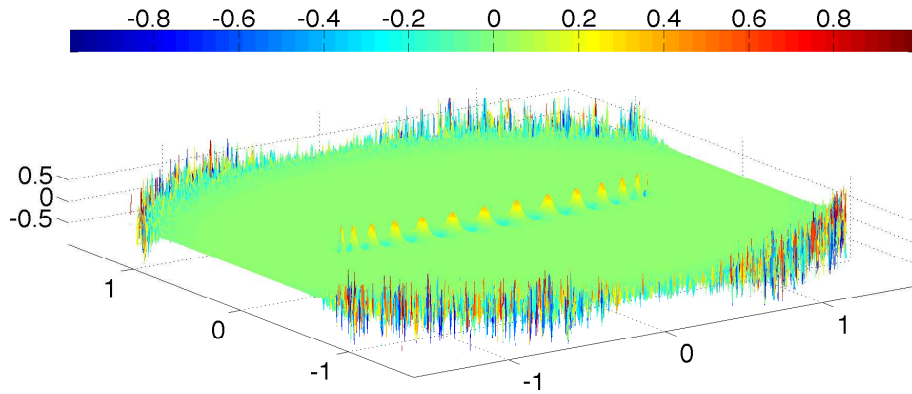


Figure 3.1: Real part of the result of forward evaluation of $Q_{30}^0(z)$ on $[-1.1, 1.1]^2$.

3.2 Miller's Backward Algorithm

To get a better condition for calculating a minimal solution of a three-term recurrence relation, Miller suggests to compute the values backward by using the property

Figure 3.2: Real part of the result of forward evaluation of $Q_{30}^0(z)$ on $[-1.3, 1.3]^2$.Figure 3.3: Real part of the result of forward evaluation of $Q_{30}^0(z)$ on $[-1.6, 1.6]^2$.

of a minimal solutions, that they converge to zero. We consider the three-term recurrence relations as in the first chapter

$$(k - n + 1)f_{k+1+s}(z) = (2k + 1)zf_{k+s}(z) - (k + n)f_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}$$

and a vector $f \in \mathbb{C}^j$ with the related initial values. We rewrite the last equation and obtain the formula

$$f_{k-1+s}(z) = \frac{2k + 1}{k + n}zf_{k+s}(z) - \frac{k - n + 1}{k + n}f_{k+1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z} \quad (3.2)$$

to calculate the values backward. We choose an arbitrary start index ν , set $f_{\nu+1}(z) = 0$ and $f_{\nu}(z) = 1$ and calculate the remaining values of $f_k(z)$ down to $f_p(z)$. We repeat this procedure until the relative error between the previous and the current values of $f_{p+1}(z)$ and $f_p(z)$ are smaller than a tolerance or ν is larger than an upper bound ν_{max} .

3.2.1 Implementation in Matlab

Listing 3.2: backward3term.m

```

1  function [f,nu] = backward3term(f,p,z,n,s)
2
3  %Preperations
4  tol = 1e-14;
5  told = [realmax;1];
6  %Set nu arbitrary (nu > p )
7  nu = p+2;
8  nu_max = 5000;
9  %Set initial values
10 t = [1;0];
11
12 while nu < nu_max
13     %Save only the last two entries
14     for i = nu:-1:p
15         t= [((2*(i-s)+1)*z*t(1)-((i-s)-n+1)*t(2))/((i-s)+n);
16             t(1)];
17         t = t./norm(t);
18     end
19     t = t./t(2);
20     %Check, if t is a good approximation
21     if sum(abs(told-t)<tol*abs(t)) == 2
22         break;
23     end
24     told = t;
25     nu = nu + 1;
26 end
27
28 j = length(f)-1;
29 tmp = f(end);
30 f(p:p+1) = t;
31 %Calculate the remaining values
32 for i=p-1:-1:j+1
33     f(i)=((2*(i-s)+1)*z*f(i+1)-((i-s)-n+1)*f(i+2))/((i-s)+n);
34 end
35 %Multiply with tmp/f(j+1), because f(j+1) was overwritten
36 f(j+1:end) = f(j+1:end) * tmp/f(j+1);

```

- Line 1:** The function requires the parameters f, p, z, n, s . $f \in \mathbb{C}^j$ is a vector with initial values of the three-term recurrence relation. $p \in \mathbb{N}_0$ is the maximal polynomial degree. $z \in \mathbb{C}$ is the point of evaluation. $n \in \mathbb{Z}$ is the constant and $s \in \mathbb{Z}$ is the shift parameter in the three-term recurrence relation.
- Line 4-10:** We set the tolerance $tol = 1e - 14$ and $\nu = p + 2$ arbitrary. We define an upper border for ν to avoid an endless loop. In Line 10 we set the initial values such that $t(1) = f_\nu(z) = 1$ and $t(2) = f_{\nu+1}(z) = 0$
- Line 12, 21-23:** The breaking conditions for the while-loop. If ν become larger than an upper bound or the relative error between the previous and current values of $t(1) = f_\nu(z)$ and $t(2) = f_{\nu-1}(z)$ is smaller than a tolerance tol , we don't continue calculating the values for $f_{\nu-1}(z) \dots f_{p-1}(z)$ again.
- Line 14-18:** We calculate the values $f_{\nu-1}(z)$ down to $f_p(z)$ with formula (3.2). We have to save only the last two entries, because after the for- loop we only compare t with tol .
- Line 24-25:** If t doesn't satisfy the break condition in Line 21, we set $tol = t$, increase $\nu = \nu + 1$ and repeat the procedure from Line 12-26.
- Line 29:** We store the last initial value $tmp = f_{j-1}(z)$, because we overwrite it.
- Line 32-34:** We calculate the values $f_{p-2}(z)$ down to $f_{j-1}(z)$ with formula (3.2).
- Line 36:** We scale the computed values of f with $\frac{tmp}{f_{j-1}(z)}$ to get the correct values.

3.3 Gautschi's Continued Fraction Algorithm

We consider a the three-term recurrence relations as in the first chapter

$$(k - n + 1)f_{k+1+s}(z) = (2k + 1)zf_{k+s}(z) - (k + n)f_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}$$

and a vector $f \in \mathbb{C}^j$ with the related initial values. Gautschi's continued fraction algorithm is based on the theory of continued fractions and their convergence. For further information see [6]. In Lemma 2.2.2 we proved a transformation formula for $f_k(z)$ in order that the leading coefficients are equal to one, because Gautschi's continued fraction algorithm requires a system of polynomials of this type. While computing $f_k(z)$, instead of $\tilde{f}_k(z)$, we modify Gautschi's continued fraction algorithm.

3.3.1 Implementation in Matlab

Listing 3.3: gautschi.m

```

1  function [f, nu] = gautschi(f,p,z,n,s)
2
3  fold = 1;
4  fn = 0;
5  tol = 1e-14;
6  nu = p+1;
7  nmax = 1e8;
8  j = length(f)-1;
9
10
11 while abs(fold-fn) > tol*abs(fold) && nu < nmax
12
13     %Calculate vector r
14     r(nu+1) = 1;
15     for m = nu:-1:j
16         bm = ((m-s)+n)*((m-s)-n)/((2*(m-s)-1)*(2*(m-s)+1));
17         r(m) = bm / (z - r(m+1));
18     end
19
20     %Store the last initial value
21     tmp = f(j+1);
22     f(j+1) = 1;
23     %First factor is based on transformation formula
24     for m = j+1:p
25         f(m+1) = (2*(m-s)-1)/((m-s)-n) * r(m)*f(m);
26     end
27     %Scale the computed value
28     f(j+1) = tmp;
29     f(j+2:end) = tmp*f(j+2:end);
30
31     fold = fn;
32     fn = f(p+1);
33     nu = nu + 1;
34 end

```

- Line 1:** The function requires the parameters f, p, z, n, s . $f \in \mathbb{C}^j$ is a vector with initial values of the three-term recurrence relation. $p \in \mathbb{N}_0$ is the maximal polynomial degree. $z \in \mathbb{C}$ is the point of evaluation. $n \in \mathbb{Z}$ is the constant and $s \in \mathbb{Z}$ is the shift parameter in the three-term recurrence relation.
- Line 5-6:** We set the tolerance $tol = 10^{-14}$ and $\nu = p + 1$ arbitrary.
- Line 11:** The break condition of the while-loop. If ν become larger than an upper bound or the relative error between the previous and current values of $f_p(z)$ is smaller than a tolerance tol , we don't continue calculating the values for $f_j(z) \dots f_p(z)$ again.
- Line 14-18:** The calculation of vector r as Gautschi suggests in his paper [6] (Eq 5.1).

$$r_{m-1}(z) = \frac{b_m}{z - a_m - r_m}, \quad m = \nu - 1, \dots, 1$$

with $r_\nu = 0$. Note, that in our case $a_m = 0$ for all $m \in \mathbb{N}$. Lemma 2.2.2 supplies a formula for

$$b_m = \frac{(m-n)(m+n)}{(2m-1)(2m+1)},$$

without an index shift. In Line 16, we insert the shift.

- Line 20-21:** We store the last initial value in tmp , because we compute the remaining values respectively to $f_{j-1}(z)$, which is set to 1.
- Line 24-27:** The formula to calculate the minimal solution is given by [6] (Eq 5.1). In fact, we don't expect, that the system of $f_k(z)$ has the leading coefficient equal to one, we modify the formula. Lemma 2.2.2 supplies

$$f_m(z) = \frac{2m-1}{m-n} \cdot r_{m-1} \cdot f_{m-1}(z).$$

In Line 25, we insert the shift again.

- Line 28-29:** Due to the fact, that we set $f_{j-1}(z) = 1$, we have to scale the computed values with tmp .

3.4 Estimate of ν as Against Adaptive Determination

We want to compare Gautschi's continued fraction algorithm and Miller's backward algorithm with respect to the maximal ν of each point to get an exact solution. In fact, we have two algorithms to calculate a minimal solution, which are numerically stable on the complete complex plane. But close to the real interval $[-1, 1]$, we need

many iterations to get an exact solution, in other words ν increases very fast, when $z \in \mathbb{C}$ is close to $[-1, 1]$. Figure 3.4 shows the maximal ν calculating $Q_k^0(z)$ for $k = 0 \dots 100$ (left: via Miller's backward algorithm, right: via Gautschi's continued fraction algorithm) - more precisely, the figure shows the maximal ν for each point, whose the break condition of the while-loop (in *backward3term.m* Line 12 and in *gautschi.m* Line 11) is satisfied. This figure illustrates the biggest disadvantage of both algorithms - the low convergence close to the real interval $[-1, 1]$. It is desirable to have a stable algorithm with a high convergence. We can optimize

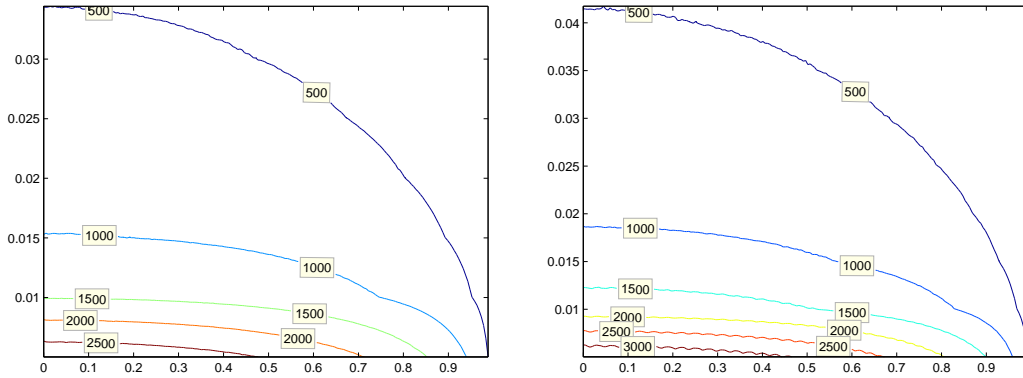


Figure 3.4: Maximal ν for each point. Left: Calculated via *backward3term*. Right: Calculated via *gautschi.m*.

Gautschi's continued fraction algorithm estimating a useful initial value of the index ν to prevent the while-loop in Line 11.

Let be $u_k(z)$ the minimal solution and $p_k(z)$ the dominant solution with $p_{-1}(z) = 0$ and $p_0(z) = 1$ of the three-term recurrence relation

$$(k - n + 1)f_{k+1+s}(z) = (2k + 1)zf_{k+s}(z) - (k + n)f_{k-1+s}(z), \quad k \in \mathbb{N}, s, n \in \mathbb{Z}.$$

It holds $\frac{u_k(z)}{p_k(z)} \rightarrow 0$ for $k \rightarrow \infty$ and for sufficiently large N , the relative error can be approximated by

$$\max_{1 \leq n \leq N} |\epsilon_n^{(\nu)}| = |\epsilon_N^{(\nu)}| = \left| \frac{u_\nu(z)}{p_\nu(z)} \cdot \frac{p_N(z)}{u_N(z)} \right|,$$

see also [5] (3.18). An asymptotic formula for $\frac{u_k(z)}{p_k(z)}$ is given in the appendix of [3] (Eq. A.1). Thus we have

$$\frac{u_\nu(z)}{p_\nu(z)} \cdot \frac{p_N(z)}{u_N(z)} \sim \left(\frac{1}{z + \sqrt{z^2 - 1}} \right)^{2(\nu - N)}.$$

Given a tolerance $\epsilon > 0$, we want to determine ν , such that the relative error is smaller than ϵ , therefore

$$\epsilon \stackrel{!}{=} \left(\frac{1}{z + \sqrt{z^2 - 1}} \right)^{2(\nu - N)}$$

must apply. This is equivalent to

$$\begin{aligned}
 \log(\epsilon) &= \log\left(\left(\frac{1}{z + \sqrt{z^2 - 1}}\right)^{2(\nu - N)}\right) \\
 &= 2(\nu - N) \log\left(\frac{1}{z + \sqrt{z^2 - 1}}\right) \\
 &= 2(\nu - N) \left(\log(1) - \log(z + \sqrt{z^2 - 1})\right) \\
 &= -2(\nu - N) \log(z + \sqrt{z^2 - 1})
 \end{aligned}$$

We multiply the last equation with -1 , divide by $\log(z + \sqrt{z^2 - 1})$ and obtain

$$\begin{aligned}
 2(\nu - N) &= \frac{\log\left(\frac{1}{\epsilon}\right)}{\log(z + \sqrt{z^2 - 1})} \\
 \nu &= N + \frac{\log\left(\frac{1}{\epsilon}\right)}{2 \log(z + \sqrt{z^2 - 1})}.
 \end{aligned}$$

Thus, to have a precision ϵ for $u_n(z)$, we have to choose

$$\nu \geq n + \frac{\log\left(\frac{1}{\epsilon}\right)}{2 \log|z + \sqrt{z^2 - 1}|}. \quad (3.3)$$

3.5 Error Analysis and Ellipse Parameters

In order to choose a favorite algorithm, we make an error analysis with Miller's backward algorithm (MBA) and Gautschi's continued fraction algorithm (GCFA). We fix two points in \mathbb{C} - one close to the singularity and one in the far field - and compare the exact solution, which is calculated by Maple, with the results of both algorithms. Afterwards, we want to assign the ellipse parameter by observing the relative error between the forward evaluation and Gautschi's continued fraction algorithm. We noted previously, that the forward evaluation has a small relative error with respect to the exact solution inside an ellipse. Consequently, we want to determine the ellipse parameter to have a tool, which allows us to decide, when we have to switch between the forward evaluation and an alternative algorithm. Therefore, we avoid the problem of the low convergence close to the real interval $[-1, 1]$, because there, we use the forward evaluation.

Table 3.4 contains the absolute error between both algorithms with respect to the exact solution, which is evaluated close to the singularity, thus we chose $z = 1 + 0.1i$. Table 3.5 contains the absolute error between both algorithms with respect to the exact solution, which is evaluated in the far field, therefore we chose $z = 2 + 3i$. We note, that machine precision is reached. That is the reason, why there are a few irregularities, especially for the initial values.

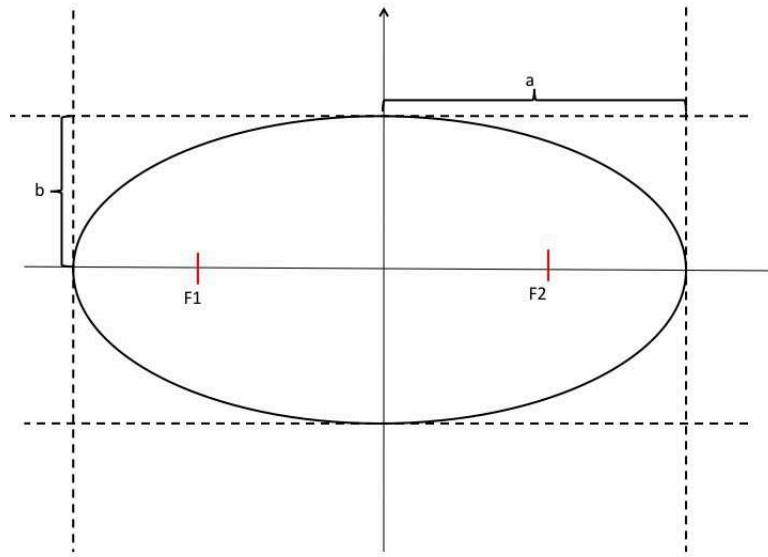


Figure 3.5: An ellipse.

Furthermore we investigate the relative error of $\tilde{Q}_k^0(z)$ calculating via Miller's backward algorithm and Gautschi's continued fraction algorithm respectively to the exact solution at $z = 1 + 0.1i$, which is calculated by Maple, as depicted in Figure 3.6.

Next, we want to assign the ellipse parameter looking at the relative error between the forward evaluation and Gautschi's continued fraction algorithm. We give a short summary of relevant ellipse parameter and properties.

Figure 3.5 shows an ellipse with the parameters

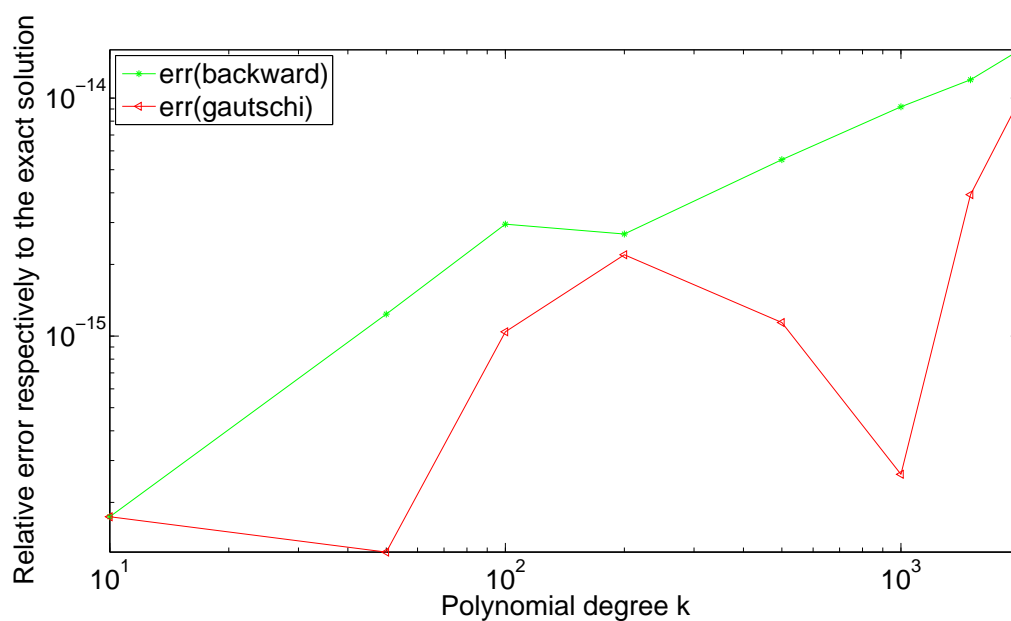
$$\begin{aligned} a, b & \quad - \quad \text{length of the half-axis,} \\ F1, F2 & \quad - \quad \text{foci of the ellipse.} \end{aligned}$$

In our case, the foci of the ellipse are $F1 = -1$ and $F2 = 1$. Two formulas of the ellipse parameters of a point $z \in \mathbb{C}$ are given by

$$\begin{aligned} a &= \frac{1}{2}(|z + 1| + |z - 1|), \\ b &= \sqrt{\frac{(|z + 1| + |z - 1|)^2}{4} - 1}. \end{aligned}$$

Now, we investigate the relative error between the forward evaluation and Gautschi's continued fraction algorithm. We determine for each polynomial degree the minimal b such that the relative error is greater than a given tolerance $tol \in \{10^{-8}, 10^{-9}, 10^{-10}, 10^{-11}, 10^{-12}, 10^{-13}\}$. As an example Figure 3.7 shows the results of calculation these ellipse parameters for $\tilde{Q}_k^0(z)$ for $k = 0 \dots 1000$ and Figure 3.7 shows the results of calculation these ellipse parameters for $R_k^0(z)$ for $k = 1 \dots 1000$. We find a lower bound with the function

$$b(k) = \min \left(1, \frac{4.5}{(k + 1)^{1.17}} \right) \quad (3.4)$$

Figure 3.6: Relative error at $z = 1 + 0.1i$.

$z = 1 + 0.1i$	MBA	GCFA	$z = 1 + 0.1i$	MBA	GCFA
$\tilde{Q}_0^0(z)$	0.0000	0.0000	$\tilde{Q}_0^1(z)$	0.0000	0.0000
$\tilde{Q}_1^0(z)$	0.0000	0.0000	$\tilde{Q}_1^1(z)$	0.0000	0.0000
$\tilde{Q}_2^0(z)$	0.1110e-15	0.1110e-15	$\tilde{Q}_2^1(z)$	0.0089e-13	0.0001e-13
$\tilde{Q}_3^0(z)$	0.1110e-15	0.2220e-15	$\tilde{Q}_3^1(z)$	0.0089e-13	0.0003e-13
$\tilde{Q}_4^0(z)$	0.2776e-15	0.1110e-15	$\tilde{Q}_4^1(z)$	0.0266e-13	0.0089e-13
$\tilde{Q}_5^0(z)$	0.4996e-15	0.0555e-15	$\tilde{Q}_5^1(z)$	0.0533e-13	0.0222e-13
$\tilde{Q}_6^0(z)$	0.4163e-15	0.2776e-15	$\tilde{Q}_6^1(z)$	0.0400e-13	0.0577e-13
$\tilde{Q}_7^0(z)$	0.0139e-15	0.7494e-15	$\tilde{Q}_7^1(z)$	0.0266e-13	0.1243e-13

$z = 1 + 0.1i$	MBA	GCFA	$z = 1 + 0.1i$	MBA	GCFA
$R_1^0(z)$	0.0000	0.0000	$R_1^1(z)$	0.0000	0.0000
$R_2^0(z)$	0.0000	0.0000	$R_2^1(z)$	0.0000	0.0000
$R_3^0(z)$	0.0000	0.0000	$R_3^1(z)$	0.0000	0.0000
$R_4^0(z)$	0.0278e-15	0.0833e-15	$R_4^1(z)$	0.0444e-14	0.0333e-14
$R_5^0(z)$	0.0971e-15	0.0416e-15	$R_5^1(z)$	0.1332e-14	0.0222e-14
$R_6^0(z)$	0.1735e-15	0.1110e-15	$R_6^1(z)$	0.1277e-14	0.1110e-14
$R_7^0(z)$	0.1665e-15	0.1388e-15	$R_7^1(z)$	0.0312e-14	0.1887e-14

Tab. 3.4: Absolute error of MBA and GCFA for $z = 1 + 0.1i$.

$z = 2 + 3i$	MBA	GCFA	$z = 2 + 3i$	MBA	GCFA
$\tilde{Q}_0^0(z)$	0.0000	0.0000	$\tilde{Q}_0^1(z)$	0.0000	0.0000
$\tilde{Q}_1^0(z)$	0.8327e-16	0.8327e-16	$\tilde{Q}_1^1(z)$	0.0000	0.0000
$\tilde{Q}_2^0(z)$	0.0781e-16	0.0781e-16	$\tilde{Q}_2^1(z)$	0.0434e-16	0.0607e-16
$\tilde{Q}_3^0(z)$	0.0108e-16	0.0108e-16	$\tilde{Q}_3^1(z)$	0.0087e-16	0.0065e-16
$\tilde{Q}_4^0(z)$	0.0015e-16	0.0014e-16	$\tilde{Q}_4^1(z)$	0.0012e-16	0.0012e-16
$\tilde{Q}_5^0(z)$	0.0002e-16	0.0001e-16	$\tilde{Q}_5^1(z)$	0.0002e-16	0.0002e-16
$\tilde{Q}_6^0(z)$	0.0000e-16	0.0000e-16	$\tilde{Q}_6^1(z)$	0.0000e-16	0.0000e-16
$\tilde{Q}_7^0(z)$	0.0000e-16	0.0000e-16	$\tilde{Q}_7^1(z)$	0.0000e-16	0.0000e-16

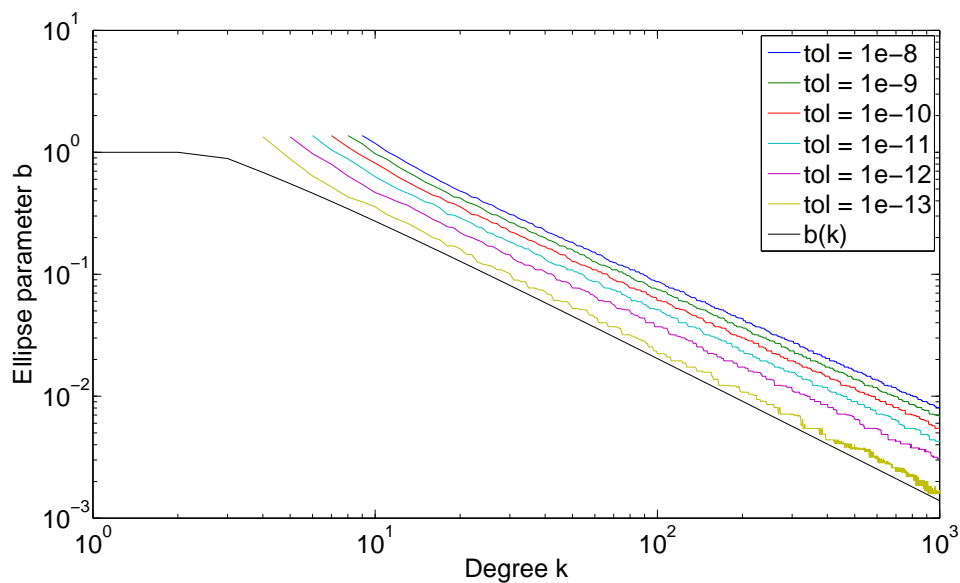
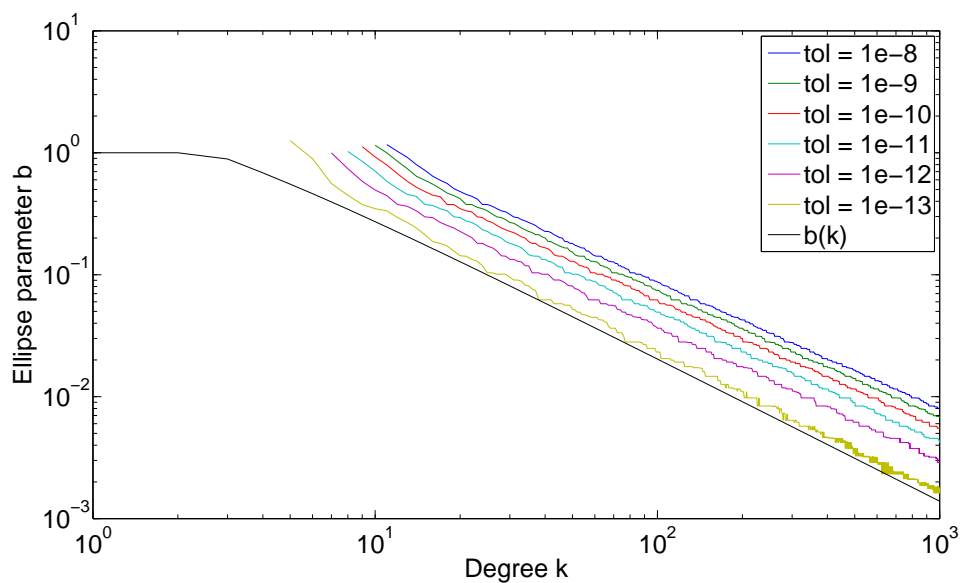
$z = 2 + 3i$	MBA	GCFA	$z = 2 + 3i$	MBA	GCFA
$R_1^0(z)$	0.0000	0.0000	$R_1^1(z)$	0.0000	0.0000
$R_2^0(z)$	0.0000	0.0000	$R_2^1(z)$	0.0000	0.0000
$R_3^0(z)$	0.0000	0.0000	$R_3^1(z)$	0.0083e-14	0.0083e-14
$R_4^0(z)$	0.1285e-14	0.1285e-14	$R_4^1(z)$	0.1343e-14	0.1344e-14
$R_5^0(z)$	0.0101e-14	0.0101e-14	$R_5^1(z)$	0.0158e-14	0.0159e-14
$R_6^0(z)$	0.0009e-14	0.0009e-14	$R_6^1(z)$	0.0019e-14	0.0019e-14
$R_7^0(z)$	0.0001e-14	0.0001e-14	$R_7^1(z)$	0.0002e-14	0.0002e-14

Tab. 3.5: Absolute error of MBA and GCFA for $z = 2 + 3i$.

whereas k is the polynomial degree. In fact, we gain a border, which divides the complex plane into two area. Inside the ellipse with the parameters a and b , we use the forward evaluation and outside, we use Gautschi's continued fraction algorithm. Let be $z = u + iv$, then

$$\text{Calculation at } z \begin{cases} \text{via forward evaluation} & , \text{ if } \frac{a^2}{u^2} + \frac{b^2}{v^2} < 1 \\ \text{via Gautschi's continued fraction algorithm} & , \text{ else.} \end{cases}$$

The reasons, why we choose Gautschi's continued fraction algorithm, are the precision and the overflow of Miller's backward algorithm. Numerical experiments showed, that for $p \gg 1$, overflow occurs calculating the minimal solution with Miller's backward algorithm.

Figure 3.7: Result of calculating the ellipse parameter b for $\tilde{Q}_k^0(z)$.Figure 3.8: Result of calculating the ellipse parameter b for $R_k^0(z)$.

Chapter 4

C-Library 'liblegfct.c'

We want to give an detailed description of the C-Library 'liblegfct.c', which is found in the folder 'libbem_c'. We use the results of the previous chapter to create a library, which contains functions calculating minimal solutions numerically stable and deciding autonomously, which algorithm should be used. The functions exists as MATLAB files as well in the folder 'libbem_mat'. We prefer to calculate the integrals with the C functions, because we reach more performance parallelizing the computation e.g. via OPENMP or via NVIDIA CUDA. Due to this fact, a interface between MATLAB an C is required. In [2] a MEX-interface is introduced, which uses OPENMP. Instead of explaining the MEX interface, we limit the explanation to the C-Library. In the end of this chapter, we describe testing the routines in MATLAB. Recall the definitions

$$\begin{aligned}\tilde{Q}_k^{-1}(z) &:= \int_{-1}^1 P_k(t) \log(t-z) dt \quad , k \in \mathbb{N}_0, \\ \tilde{Q}_k^m(z) &:= \int_{-1}^1 \frac{P_k(t)}{(z-t)^{m+1}} dt \quad , k, m \in \mathbb{N}_0, \\ R_k^{-1}(z) &:= \int_{-1}^1 N_k(t) \log(t-z) dt \quad , k \in \mathbb{N}, \\ R_k^m(z) &:= \int_{-1}^1 \frac{N_k(t)}{(z-t)^{m+1}} dt \quad , k \in \mathbb{N}, m \in \mathbb{N}_0.\end{aligned}$$

The C-Library 'liblegfct.c' includes the following functions:

- qtm1** Calculates the integrals $\tilde{Q}_k^{-1}(z)$ for one point $z \in \mathbb{C}$ and $k = 0 \dots p$.
- qt0** Calculates the integrals $\tilde{Q}_k^0(z)$ for one point $z \in \mathbb{C}$ and $k = 0 \dots p$.
- qt1** Calculates the integrals $\tilde{Q}_k^1(z)$ for one point $z \in \mathbb{C}$ and $k = 0 \dots p$.
- qtn** Calculates the integrals $\tilde{Q}_k^m(z)$ for one point $z \in \mathbb{C}$, $m = 0 \dots n$ and $k = 0 \dots p$.
- q0** Calculates the integrals $Q_k^0(z)$ for one point $z \in \mathbb{C}$ and $k = 0 \dots p$.
- q1** Calculates the integrals $Q_k^1(z)$ for one point $z \in \mathbb{C}$ and $k = 0 \dots p$.
- qn** Calculates the integrals $Q_k^m(z)$ for one point $z \in \mathbb{C}$, $m = 0 \dots n$ and $k = 0 \dots p$.

- r0** Calculates the integrals $R_k^0(z)$ for one point $z \in \mathbb{C}$ and $k = 1 \dots p$.
r1 Calculates the integrals $R_k^1(z)$ for one point $z \in \mathbb{C}$ and $k = 1 \dots p$.

4.1 The Function `qtm1`

We give a detailed explanation of `qtm1`. The functions `qt0`, `qt1`, `r0` and `r1` work similar. We only adjust the three-term recurrence relations and the related initial values. The function

```
void qtm1( fcomplex const z, int const p, double const fac, double *rretmp,
            double *rimtmp, double *Vre, double *Vim)
```

calculates the integrals $fac \cdot \tilde{Q}_k^{-1}(z)$ for $k = 0 \dots p$. The parameters are

- fcomplex const z** z is the point of evaluation. *fcomplex* is a struct, which defines complex numbers (See 'complex.h').
int const p p is the maximal polynomial degree.
double const fac *fac* is a factor, which makes the calculation more flexible. Special cases maybe require a multiplicative factor.
double *rretmp *rretmp* is a pointer to an array, which is used by Gautschi's continued fraction algorithm. The array contains the real part of the vector r , see Listing 3.3 Line 14-18.
double *rimtmp *rimtmp* is a pointer to an array, which is used by Gautschi's continued fraction algorithm. The array contains the imaginary part of the vector r , see Listing 3.3 Line 14-18.
double *Vre *Vre* is a pointer to an array, which contains the real part of the computed integrals.

$$Vre = fac \cdot \left(\operatorname{Re} \tilde{Q}_0^{-1}(z), \operatorname{Re} \tilde{Q}_1^{-1}(z), \dots, \operatorname{Re} \tilde{Q}_p^{-1}(z) \right)$$

- double *Vim** *Vim* is a pointer to an array, which contains the imaginary part of the computed integrals.

$$Vim = fac \cdot \left(\operatorname{Im} \tilde{Q}_0^{-1}(z), \operatorname{Im} \tilde{Q}_1^{-1}(z), \dots, \operatorname{Im} \tilde{Q}_p^{-1}(z) \right)$$

The implementation is given in the following listing.

Listing 4.1: Function `qtm1` in `liblegfct.c`

```
1 void qtm1(fcomplex const z, int const p, double const fac,
2           double *rretmp, double *rimtmp,
```

```

3         double *Vre, double *Vim){
4
5     int j,n,nu;
6     double tmp00, tmp01;
7     double a1, a2, a3, u, u2, v, v2, b, b2, b1_2, b2_2;
8     fcomplex z2, ctmp0, ctmp1, ctmp2, ctmp3;
9     double *rre = rretmp;
10    double *rim = rimtmp;
11
12    /* Get real(z) and imag(z)*/
13    u = z.r;
14    v = z.i;
15    u2 = u*u;
16    v2 = v*v;
17
18    /* Set V[0] and V[1]*/
19    /* case: z is complex*/
20    if ( v2 > eps ){
21        a1 = atan((1-u)/v);
22        a2 = atan((1+u)/v);
23        b1_2 = (1+u)*(1+u)+v2;
24        b2_2 = (1-u)*(1-u)+v2;
25        a3 = log(b1_2/b2_2)*0.5;
26
27        Vre[0] = 0.5*log(b1_2*b2_2)+u*a3-2+v*(a1+a2);
28        Vim[0] = a1-a2-u*(a1+a2)+v*a3-pi*v/fabs(v);
29        if(p>0){
30            Vre[1] = 0.5*a3*(u2-v2-1) + u*v*(a1+a2)-u;
31            Vim[1] = u*v*a3-0.5*(u2-v2-1)*(a1+a2)-v;
32        }
33    /* case: z is real, z != +/- 1*/
34    } else if(u2!=1){
35        a1 = fabs(1+u);
36        a2 = fabs(1-u);
37
38        Vre[0] = log(a1*a2)+u*log(a1/a2)-2;
39        Vim[0] = 0;
40        if(p>0){
41            Vre[1] = 0.5*(u2-1)*log(a1/a2)-u;
42            Vim[1] = 0;
43        }
44    /* case: z is real, z = +/- 1*/

```

```
45     } else {
46         Vre[0] = 2*log(2)-2;
47         Vim[0] = 0;
48         if(p>0){
49             Vre[1] = -u;
50             Vim[1] = 0;
51         }
52     }
53
54     /* Multiply with fac*/
55     Vre[0] *= fac;
56     Vim[0] *= fac;
57     if(p>0){
58         Vre[1] *= fac;
59         Vim[1] *= fac;
60     }
61
62     /*Calculate V[2]..V[p]*/
63     if(p>1){
64
65         /* Ellipse parameters */
66         b = MIN(1,4.5/pow(p+1.0,1.17));
67         b2 = b*b;
68         a2 = 1.0+b2;
69
70         /* Inside ellipse: calculation via forward eval */
71         if (u2/a2+v2/b2 < 1) {
72             /* Calculate initial values */
73             ctmp0 = Cmul(z,Complex(Vre[1],Vim[1]));
74             Vre[2] = (fac*2.0)/3.0 + ctmp0.r;
75             Vim[2] = 0.0 + ctmp0.i;
76
77             /* Forward recurrence */
78             for(j=2; j<=p-1; j++){
79                 tmp00 = (2.0*j+1.0)/(j+2.0);
80                 tmp01 = (1.0-j)/(j+2.0);
81                 ctmp0.r = tmp00*z.r;
82                 ctmp0.i = tmp00*z.i;
83                 ctmp1 = Cmul(ctmp0, Complex(Vre[j],Vim[j]));
84                 ctmp2.r = tmp01* Vre[j-1];
85                 ctmp2.i = tmp01* Vim[j-1];
86
```



```

87     Vre[j+1] = ctmp1.r + ctmp2.r;
88     Vim[j+1] = ctmp1.i + ctmp2.i;
89 }
90 /* Outside of ellipse, calculation via Gautschi */
91 } else {
92     /* Assign nu */
93     z2 = Complex(fabs(u),fabs(v));
94     ctmp0 = Csqrt(Cadd(Complex(-1.0,0), Cmul(z2,z2)));
95     tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));
96     nu = (int) (p+ceil(log(INVTOL)/tmp00));
97
98     /* Catch case of overflow: Allocate more memory */
99     if(nu>MAX_NU){
100         FILE* of = fopen("nu_overflow.txt","w+");
101         fprintf(of, "nu = %d\n", nu);
102         fclose(of);
103         rre = (double*) malloc(nu*sizeof(double));
104         rim = (double*) malloc(nu*sizeof(double));
105     }
106
107     /* Set initial values */
108     rre[nu-1] = 1;
109     rim[nu-1] = 0;
110     /* Calculate vector r */
111     for (n=nu; n>=2; n--){
112         ctmp3 = Csub(z,Complex(rre[n-1],rim[n-1]));
113         tmp00 = (n*n-1.0)/((4*n*n-1.0)*(ctmp3.r*ctmp3.r
114                                     + ctmp3.i*ctmp3.i));
115         rre[n-2] = tmp00*ctmp3.r;
116         rim[n-2] = -tmp00*ctmp3.i;
117     }
118
119     /* Calculate remaining values of V */
120     for (n=2; n<p+1; n++){
121         ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
122                     Complex(Vre[n-1],Vim[n-1]));
123         tmp00 = (2*n-1.0)/(n+1.0);
124         Vre[n] = tmp00*ctmp3.r;
125         Vim[n] = tmp00*ctmp3.i;
126     }
127 }/* end else */
128 }/* end if p > 1*/

```

```
129 }/* end qtm1 */
```

Line 18-60: Set initial values and multiply with factor fac . The idea is to multiply only the initial values with fac , because based on the recurrence relation, the other values are multiplied with fac , too. We differentiate several cases to avoid complex arithmetic and to treat the singularities $z = 1$ and $z = -1$.

Line 65-68: We define the ellipse parameter. See Chapter 3.5 and Equation (3.4). We choose

$$b = \min \left(1, \frac{4.5}{(p+1)^{1.17}} \right).$$

Line 71-91: Check, if z is inside the ellipse with parameter a and b . Inside, we use the forward evaluation and compute the remaining values with Lemma (2.3.2) with $m = -1$ and $s = 0$. Note, that the three-term recurrence relation for $\tilde{Q}_k^{-1}(z)$ only holds for $k > 1$. Thus we set another initial value in Line 74-75.

Line 92-96: The else-case. We are outside the ellipse and use Gautschi's continued fraction algorithm. Thus we assign ν with Equation (3.3) as we suggest in Chapter 3.4,

$$\nu = p + \frac{\log \left(\frac{1}{\text{INVTOL}} \right)}{2 \log |z + \sqrt{z^2 - 1}|}.$$

Line 98-105: We catch the case of overflow respecting to r . We allocate the storage outside of the functions, because it isn't necessary to allocate the memory for every point. We only have to allocate the storage one time and overwriting the data.

Line 107-117: The computation of the vector r analogically to Listing 3.3 Line 14-18.

Line 119-126: We calculate the remaining values of V analogically to Listing 3.3 Line 24-26.

As we said before, the functions **qt0**, **qt1**, **r0** and **r1** work similar, but note, that **r0** and **r1** calculate the integrals $R_k^0(z)$, $R_k^1(z)$ for $k = 1 \dots p$ as against the other functions, which calculates the integrals for $k = 0 \dots p$. For example in MATLAB, the function be called by

$$\mathbf{num_value} = \mathbf{qtm1}(1 + 3i, 100)$$

and returns a vector **num_value** of length 101 containing the result of **qtm1** evaluated on $z = 1 + 3i$ up to degree 100.

4.2 The Function q0

We give a detailed explanation of **q0**. The function **q1** works similar. We use the relation (i) of Lemma 2.3.1 and the routines **qt0** and **qt1** to get the values for **q0** and **q1**. The function

```
void q0( fcomplex const z, int const p, double const fac, double *rretmp,
        double *rimtmp, double *Vre, double *Vim)
```

calculates the integrals $fac \cdot Q_k^0(z)$ for $k = 0 \dots p$. The parameters **fcomplex const z**, **int const p** and **double const fac** are similar to **qtm1**. The other parameters are

double *rretmp *rretmp* is a pointer to an array, which is used by **qt0**.
double *rimtmp *rimtmp* is a pointer to an array, which is used by **qt0**.
double *Vre *Vre* is a pointer to an array, which contains the real part of the computed integrals.

$$Vre = fac \cdot (\operatorname{Re} Q_0^0(z), \operatorname{Re} Q_1^0(z), \dots, \operatorname{Re} Q_p^0(z))$$

double *Vim *Vim* is a pointer to an array, which contains the imaginary part of the computed integrals.

$$Vim = fac \cdot (\operatorname{Im} Q_0^0(z), \operatorname{Im} Q_1^0(z), \dots, \operatorname{Im} Q_p^0(z))$$

Listing 4.2: Function q0 in liblegfct.c

```
1 void q0(fcomplex const z, int const p, double const fac,
2         double *rretmp, double *rimtmp,
3         double *Vre, double *Vim){
4
5     int k;
6     /* Get qt0 */
7     qt0(z,p,fac,rretmp,rimtmp,Vre,Vim);
8
9     /* Multiply V with 0.5 and fac */
10    for (k=0;k<p+1;k++) {
11        Vre[k] = fac*0.5*Vre[k];
12        Vim[k] = fac*0.5*Vim[k];
13    }
14 }
```

Line 7: Calculate the values with **qt0** and store them in *Vre* and *Vim*.

Line 10-13: We use the relation

$$Q_k^0(z) = \frac{0!}{2} \tilde{Q}_k^0$$

and override the values in *Vre* and *Vim*.

4.3 The Function **qtn**

We give a detailed explanation of **qtn**. The function **qn** works similar. In Chapter 2.3.1 we proved a three-term recurrence relation for $\tilde{Q}_k^m(z)$ over m . As against the functions, we treated before, the method

```
void qtn( fcomplex const z, int const p, int const n, double const fac,
          double *rretmp, double *rimtmp, double *Vtmpre, double *Vtmpim,
          double *Vre, double *Vim)
```

calculates all integrals from $fac \cdot \tilde{Q}_k^0(z)$ up to $fac \cdot \tilde{Q}_k^m(z)$ for $k = 0 \dots p$. The parameters **fcomplex const z**, **int const p** and **double const fac** are similar to **qtm1**. We take a look at the other parameters.

double *rretmp *rretmp* is a pointer to an array, which is used by **qt0** and **qt1**

double *rimtmp *rimtmp* is a pointer to an array, which is used by **qt0** and **qt1**.

double *Vretmp *Vretmp* is a pointer to an array, which is used by **qt0** and **qt1**

double *Vimtmp *Vimtmp* is a pointer to an array, which is used by **qt0** and **qt1**.

double *Vre *Vre* is a pointer to an array, which contains the real part of the computed integrals.

$$Vre = fac \cdot \begin{pmatrix} \operatorname{Re} \tilde{Q}_0^0(z), \dots, \operatorname{Re} \tilde{Q}_p^0(z), \\ \operatorname{Re} \tilde{Q}_0^1(z), \dots, \operatorname{Re} \tilde{Q}_p^1(z), \\ \vdots \\ \operatorname{Re} \tilde{Q}_0^m(z), \dots, \operatorname{Re} \tilde{Q}_p^m(z) \end{pmatrix}$$

double *Vim *Vim* is a pointer to an array, which contains the imaginary part of the computed integrals.

$$Vim = fac \cdot \begin{pmatrix} \operatorname{Im} \tilde{Q}_0^0(z), \dots, \operatorname{Im} \tilde{Q}_p^0(z), \\ \operatorname{Im} \tilde{Q}_0^1(z), \dots, \operatorname{Im} \tilde{Q}_p^1(z), \\ \vdots \\ \operatorname{Im} \tilde{Q}_0^m(z), \dots, \operatorname{Im} \tilde{Q}_p^m(z) \end{pmatrix}$$

The implementation is given in the following listing.

Listing 4.3: Function qtn in liblegfct.c

```

1 void qtn(fcomplex const z, int const p, int const n,
2         double const fac, double *rretmp, double *rimtmp,
3         double *Vtmpre, double *Vtmpim,
4         double *Vre, double *Vim){
5
6     int k,i;
7     double u,u2,v2,ar,br;
8     fcomplex z2, a,b, ctmp, ctmp1, ctmp2, ctmp3;
9
10    /* Get real(z) and imag(z) */
11    z2 = Cmul(z,z);
12    u = z.r;
13    u2 = u*u;
14    v2 = z.i * z.i;
15    ctmp = Complex(z2.r-1.0,z2.i);
16
17    /* Set qt0 V */
18    qt0(z,p,fac,rretmp,rimtmp,Vtmpre,Vtmpim);
19    for (k=0;k<p+1;k++) {
20        Vre[k] = Vtmpre[k];
21        Vim[k] = Vtmpim[k];
22    }
23
24    /* Set qt1 V */
25    if (n>0) {
26        qt1(z,p,fac,rretmp,rimtmp,Vtmpre,Vtmpim);
27        for (k=0;k<p+1;k++) {
28            Vre[k+p+1] = Vtmpre[k];
29            Vim[k+p+1] = Vtmpim[k];

```

```

30     }
31 }
32
33 if (n>1) {
34     /* Loop for calculation of qti upto degree p*/
35     for (k=0;k<p+1;k++) {
36         /* Loop for caluclation upto qtn */
37         for (i=1;i<n;i++) {
38             /* case: z is complex */
39             if (v2 > eps) {
40                 a = Cdiv(RCmul(2*i,z),RCmul(i+1,ctmp));
41                 b = Cdiv( RCmul((k-i+1.0)*(k+i),
42                             Complex(1.0,0)),
43                             RCmul(i*(i+1.0),ctmp));
44                 ctmp1 = Cmul(a,Complex(Vre[k+i*(p+1)],
45                                         Vim[k+i*(p+1)]));
46                 ctmp2=Cmul(b,Complex(Vre[k+(i-1)*(p+1)],
47                                         Vim[k+(i-1)*(p+1)]));
48                 ctmp3 = Cadd(ctmp1,ctmp2);
49                 Vre[k+(i+1)*(p+1)] = ctmp3.r;
50                 Vim[k+(i+1)*(p+1)] = ctmp3.i;
51             /* case: z is real and not +1 or -1*/
52             } else if (u2 != 1) {
53                 ar = 2.0*i*u / ((i+1)*(u2-1.0));
54                 br = (k-i+1.0)*(k+i) /
55                     (i*(i+1.0)*(u2-1.0));
56                 Vre[k+(i+1)*(p+1)] = ar*Vre[k+i*(p+1)]
57                     + br*Vre[k+(i-1)*(p+1)];
58                 Vim[k+(i+1)*(p+1)] = 0.0;
59
60             /* case: z = +1 or z = -1 */
61             } else {
62                 Vre[k+(i+1)*(p+1)] = 0.0;
63                 Vim[k+(i+1)*(p+1)] = 0.0;
64             }
65         }
66     }
67 }
68 }/* end qtn */

```

Line 16-30: Calculation of the initial values with **qt0** and **qt1**.

Line 33-65: We compute the remaining values with

$$\tilde{Q}_k^{m+1}(z) = a_m \tilde{Q}_k^m(z) + b_m \tilde{Q}_k^{m-1}(z)$$

and

$$a_m = \frac{2mz}{(z^2 - 1)(m + 1)}, \quad b_m = \frac{(k + m)(k - m + 1)}{(z^2 - 1)(m + 1)m}.$$

We differentiate several cases to avoid complex arithmetic and to treat the singularities $z = 1$ and $z = -1$.

The function **qn** work similar, because in Lemma 2.1.1 (*vi*) there is given a three-term recurrence relation for $Q_k^m(z)$ over m . Instead of calculating the initial values with **qt0** and **qt1**, we have to use the functions **q0** and **q1**.

4.4 Test Files

All tests are computed on an Apple Macbook Pro with the following technical lineup:

Kernel: Intel Core 2 Duo, 2,26 GHz
RAM: 4 GB DDR3 RAM, 1067 MHz.

We describe the way testing the C-Library. We compare the numerical results against the exact values which are computed with Maple. The test files are implemented in MATLAB. Thus, we need a MEX-interface, see [2]. The choice of the testing points should be cover the far field, the near field respecting to the real interval $[-1, 1]$ and this interval, too. We choose the following points

$$z \in \left\{ 0, i, -i, 2 + 3i, \frac{101}{100}, \frac{1}{2} + \frac{101}{100}i, \frac{1}{2}, -\frac{1}{7} \right\}.$$

The exact solution of $\tilde{Q}_k^0(z)$ for $z = 2 + 3i$ and $k = 0 \dots 4$ can be calculated with the following Maple script, where the *orthopoly*-package is included to get the Legendre polynomials.

Listing 4.4: exactqt0.mw

```

1 restart;
2 with(orthopoly);
3 Digits := 100;
4 z := 2+3*I;
5 Qt0 := proc (z, k) options operator, arrow;
6     int(P(k, t)/(z-t), t = -1 .. 1) end proc;
7 zm := z-1/100000000000000000000*I;
8 zp := z+1/100000000000000000000*I;

```

```

9  #if z in [-1,1]
10 #seq(evalf((Qt0(zm, k)+Qt0(zp, k))*(1/2)), k = 0 .. 4);
11 #else
12 seq(evalf(Qt0(z, k)), k = 0 .. 4)

```

The missing exact values can be determined similarly. Listing 4.5 gives an example for a MATLAB script, which tests the routine `qt0`.

Listing 4.5: test_qt0.m

```

1  % Routine to test output of qt0
2  function test_qt0
3  flag_err = 0;
4  fprintf('Test function QT0 at various points.\n');
5  try
6      qt0(0,1);
7  catch
8      fprintf('----- Can''t find QT0! ----- \n');
9      return
10 end
11 % Test for small p
12 z = 0;
13 ex_value = [0,-2,0,4/3,0];
14 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
15 %
16 z = 1i;
17 ex_value=[-pi/2*1i, pi/2-2, (pi-3)*1i,19/3-2*pi,...
18           (40/3-17/4*pi)*1i];
19 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
20 %
21 z = -1i;
22 ex_value=[pi/2*1i, pi/2-2, (3-pi)*1i,19/3-2*pi,...
23           (17/4*pi-40/3)*1i];
24 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
25 %
26 z = 2+3i;
27 ex_value=[0.29389333245105950409-0.46364760900080611621i,...
28           -0.02127050809546264316-0.04561522064843372014i, ...
29           -0.00548969759396594090-0.00073914387447999657i, ...
30           -0.00042293387717805800+0.00049784621419278698i, ...
31           0.00002331200083912096+0.00007641680034994737i];
32 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
33 %
34 z = 1.01;

```



```
35 ex_value = [ 5.3033049080590757, ...
36             3.3563379571396665, ...
37             2.4331995510370568, ...
38             1.8583272728192680, ...
39             1.4596937914302636];
40 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
41 %
42 z = 1/2+0.01i;
43 ex_value = [ 1.0984345503858559-3.1149287517127744i, ...
44             -1.4196334372899442-1.5464800303525286i, ...
45             -1.5907451527050982+0.3763098515326415i, ...
46             -0.3854704999198297+1.3180658106338021i, ...
47             0.8327060254128811+0.8643294619064986i];
48 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
49 %
50 z = 1/2;
51 ex_value = [1.0986122886681096, ...
52             -1.4506938556659448, ...
53             -1.6373265360835132, ...
54             -0.3973095429589645, ...
55             0.8803490519735407];
56 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
57 %
58 z = -1/7;
59 ex_value = [-0.2876820724517809, ...
60             -1.9589025610783166, ...
61             0.5636058707426725, ...
62             1.1717431667325269, ...
63             -0.7156401947401360];
64 flag_err = flag_err | check_and_text(z,ex_value,qt0(z,4));
65 %
66
67 if flag_err
68     fprintf('----- ERRORS in QT0.\n');
69 else
70     fprintf('-----\n');
71     fprintf('----- NO ERRORS in QT0 -----\n');
72     fprintf('-----\n');
73 end
74
75 function flag_err = check_and_text(z,ex_value,num_value)
76 abserr = 1e-14;
```

```

77 flag_err = 1;
78 if (size(ex_value,1)~=size(num_value,1) ...
79     | size(ex_value,2)~=size(num_value,2))
80     fprintf('\n*** Error / dimensions do not match!\n');
81     fprintf('\t z = (% 5.12f,% 5.12fi)\n',real(z),imag(z));
82     fprintf('\t p = % 5d\n',size(ex_value,2));
83     fprintf('\n');
84     return
85 end
86 if sum(abs(num_value-ex_value) > abserr)
87     fprintf('\n*** Error at z = (% 5.12f,% 5.12fi)\n',...
88         real(z),imag(z));
89     for j=1:size(ex_value,2)
90         fprintf('\t exact value = (% 5.12f,% 5.12fi)\n', ...
91             real(ex_value(j)),imag(ex_value(j)));
92         fprintf('\t num value    = (% 5.12f,% 5.12fi)\n', ...
93             real(num_value(j)),imag(num_value(j)));
94     end
95     fprintf('\n');
96 else
97     flag_err = 0;
98 end

```

There exists the following test files and they work similar to *test_qt0.m*.

<i>test_qtm1.m</i>	Tests the function qtm1 .
<i>test_qt0.m</i>	Tests the function qt0 .
<i>test_qt1.m</i>	Tests the function qt1 .
<i>test_qt2.m</i>	Tests the function qtn with $n = 2$.
<i>test_qt3.m</i>	Tests the function qtn with $n = 3$.
<i>test_q0.m</i>	Tests the function q0 .
<i>test_q1.m</i>	Tests the function q1 .
<i>test_q2.m</i>	Tests the function qn with $n = 2$.
<i>test_q3.m</i>	Tests the function qn with $n = 3$.
<i>test_r0.m</i>	Tests the function r0 .
<i>test_r1.m</i>	Tests the function r1 .

Finally we can test all routines and the result is shown in Listing C.1.

The MATLAB script *show_complex.m*, which is described in Listing 4.6, is a tool to visualize on the left side the real part, and on the right side the imaginary part of the result of the functions in 'liblegfct.c'. The parameters are

- p** The maximal degree of the integrand, which we want to plot.
- fct** A string with the function name, we want to use.
- sx** Optional: The scale of the x axis.
- sy** Optional: The scale of the y axis.

Listing 4.6: show_complex.m

```

1 function show_complex(p,fct,sx,sy)
2 % Example:
3 % show_complex(1,'r1')
4 % show_complex(1,'qtm1')
5 % show_complex(1,'qt0')
6 % show_complex(1,[],linspace(0.5,1.5,30),linspace
   (-0.5,0.5,30))
7
8 if nargin<2 || isempty(fct)
9     fct = 'r0'
10 end
11
12 if nargin<=2
13     sx = linspace(-1.5,1.5,61);
14     sy = linspace(-1.5,1.5,61);
15 end
16 [X,Y] = meshgrid(sx,sy);
17
18 Z = ones(size(X));
19 for j=1:size(X(:))
20     tmp = feval(fct,complex(X(j),Y(j)),p);
21     Z(j) = tmp(p+1);
22 end
23 Z(find(abs(Z)>1e10))=NaN;
24
25 subplot(1,2,1);
26 surf(X,Y,real(Z));
27 subplot(1,2,2);
28 surf(X,Y,imag(Z));

```

Figure 4.1 shows the result of the function call

`show_complex(3,'qt0')`.

As an example we take a look at the computation time of the method *qt0.c*. Figure 4.2 shows the computation time of *qt0.c* for $p \in \{10, 100, 500, 1000, 5000\}$. Thereby, we fix a polynomial degree p and investigate the time, which is required to calculate

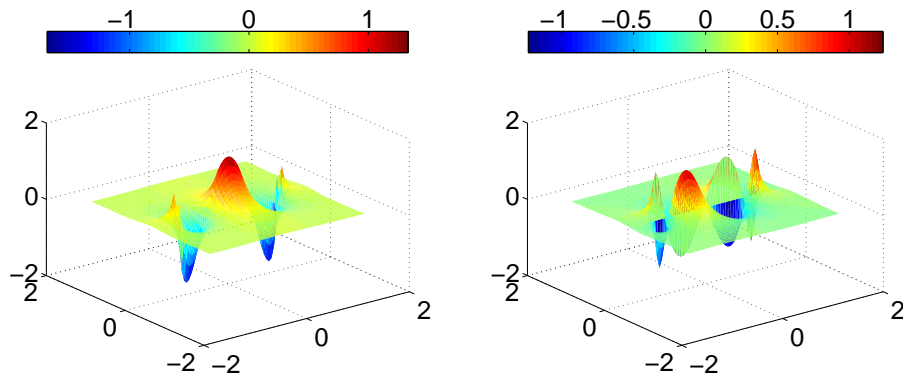


Figure 4.1: Result of function call: `show_complex(3,'qt0')`.

the integrals for $k = 0 \dots p$ for all points inside the grid, we defined before. The x axis describe the number of points of the grid, and the y axis the required time. Moreover, we fixed a number of points and investigate the computation time as depicted in Figure 4.3.

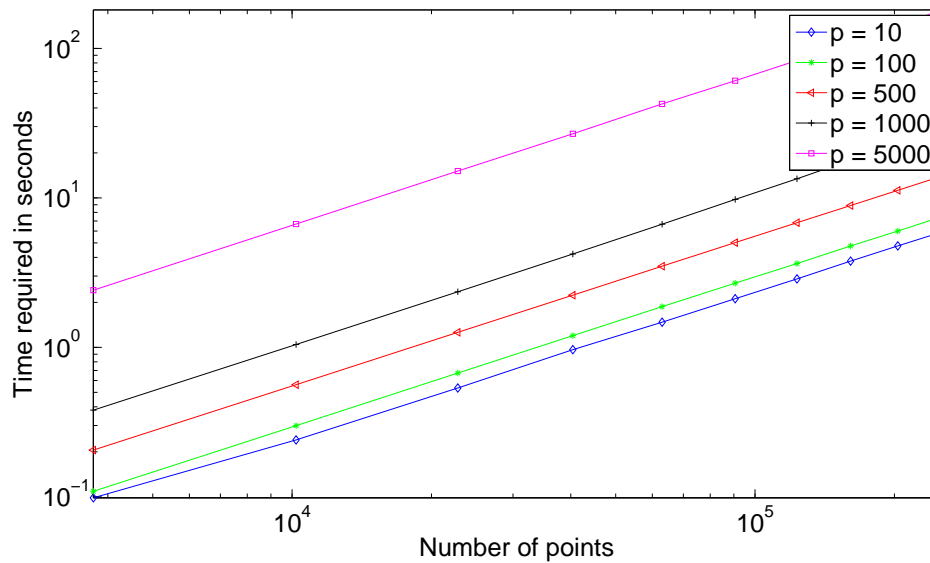


Figure 4.2: Computation time of `qt0.c` with a fixed p .

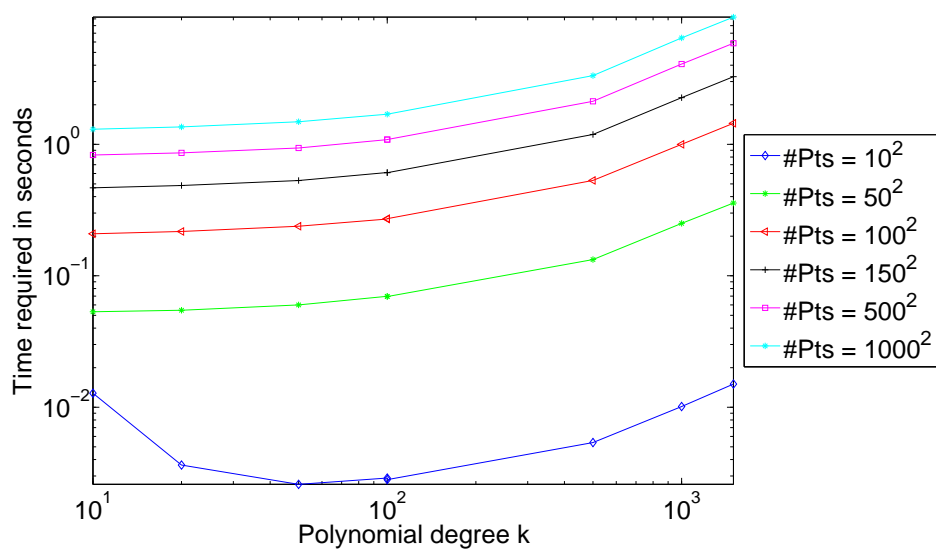


Figure 4.3: Computation time of *qt0.c* with a fixed number of points.

--

Chapter 5

Conclusion

We gave an short overview on the Legendre polynomials and functions as an example for a three-term recurrence relation in the second chapter. Moreover, we treated the theory of three-term recurrence relations and proved, that the integrals $\tilde{Q}_k^m(z)$, $R_k^m(z)$ satisfy a three-term recurrence relation. Therefore, we computed the initial values. Hence, we gained a method, to compute integrals in a fast and efficient way. Chapter 3 showed us, that in general this computation isn't stable, but we demonstrated, how to solve the problem of instability. Furthermore, we noticed, that the algorithms, we introduced, had a high effort close to the real interval $[-1, 1]$. We analyzed, that the area, in which the relative error is smaller than a tolerance with respect to exact solution, is located around an ellipse respecting to the real interval $[-1, 1]$ and took a look on the relative error between the forward evaluation and Gautschi's continued fraction algorithm. This analysis led to a division of the complex plane and we were able to decide, which algorithm is better to use. Thus, we could create a method, which decides autonomously, in which case it is better to use the forward evaluation or Gautschi's continued fraction algorithm.

Chapter 4 gave a detailed description of the C-Library 'liblegfct.c' containing the stable implementation of $Q_k^m(z)$, $\tilde{Q}_k^m(z)$ and $R_k^m(z)$. We compared the numerical results with the exact solution, which was calculated by Maple, and noticed, that we gained a high precision. Thus, the aim of this thesis is reached.

For the future, it will be conceivable to implement the methods for $\tilde{Q}_k^m(z)$ with $m \in \mathbb{Z}$, $m < -1$. Moreover, $R_k^m(z)$ have to be implemented with $m \in \mathbb{N}$, $m > 1$. As there only exist procedures to calculate $R_k^0(z)$ and $R_k^1(z)$, it is desirable to find a three-term recurrence relation for $R_k^m(z)$ over m and implement it.

Appendix A

The file 'liblegfct.h'

Listing A.1: Function qtm1 in liblegfct.c

```
1  #define MAX_NU 100000
2  #define MAX_P  30000
3  #define MAX_NP  90000
4
5  #include <math.h>
6  #include <stdio.h>
7  #include <string.h>
8  #include <stdlib.h>
9  #include "complex.h"
10
11 /* qtm1
12  *
13  * INPUT:   z      (point of evaluation)
14  *          p      (max. polynomial degree)
15  *          fac    (factor to multiply)
16  *          rretmp  (temporary variables)
17  *          rtmp   (temporary variables)
18  * OUTPUT:  Vre    (real part of the integral)
19  *          Vim    (imaginary part of the integral)
20  *
21  *          / 1
22  *          |
23  *   fac * | P_k(t) * log(t-z) dt; z = u+iv, k = 0,...,p
24  *          |
25  *          / -1
26  *
27  *   where P_k(t) are the Legendre polynomials
28  *
29  */
30
31 void qtm1(fcomplex const z, int const p, double const fac,
32          double *rretmp, double *rtmp,
33          double *Vre, double *Vim);
```

```

34
35
36 /* qt0
37 *
38 * INPUT:   z      (point of evaluation)
39 *          p      (max. polynomial degree)
40 *          fac    (factor to multiply)
41 *          rretmp (temporary variables)
42 *          rimtmp (temporary variables)
43 * OUTPUT:  Vre    (real part of the integral)
44 *          Vim    (imaginary part of the integral)
45 *
46 *          / 1
47 *          |
48 * fac * |  P_k(t) / (z-t) dt; z = u+iv, k = 0,...,p
49 *          |
50 *          / -1
51 *
52 *   where P_k(t) are the Legendre polynomials.
53 *
54 */
55
56 void qt0(fcomplex const z, int const p, double const fac,
57          double *rretmp, double *rimtmp,
58          double *Vre, double *Vim);
59
60 /* qt1
61 *
62 * INPUT:   z      (point of evaluation)
63 *          p      (max. polynomial degree)
64 *          fac    (factor to multiply)
65 *          rretmp (temporary variables)
66 *          rimtmp (temporary variables)
67 * OUTPUT:  Vre    (real part of the integral)
68 *          Vim    (imaginary part of the integral)
69 *
70 *          / 1
71 *          |
72 * fac * |  P_k(t) / (z-t)^2 dt; z = u+iv, k = 0,...,p
73 *          |
74 *          / -1
75 *

```

```

76 *   where P_k(t) are the Legendre polynomials.
77 *
78 */
79
80 void qt1(fcomplex const z, int const p, double const fac,
81         double *rretmp, double *rimtmp,
82         double *Vre, double *Vim);
83
84
85 /* qtn
86 *
87 * INPUT:   z       (point of evaluation)
88 *          p       (max. polynomial degree)
89 *          n       (max. exponent of (z-t)^n)
90 *          fac     (factor to multiply)
91 *          rretmp  (temporary variables)
92 *          rimtmp  (temporary variables)
93 *          Vtmpre  (temporary variables)
94 *          Vtmpim  (temporary variables)
95 * OUTPUT:  Vre     (real part of the integral)
96 *          Vim     (imaginary part of the integral)
97
98 *          / 1
99 *          |
100 * fac * |  P_k(t) * log(t-z) dt; z = u+iv, k = 0,...,p
101 *          |
102 *          / -1
103 * and for j = 0..n
104 *          / 1
105 *          |
106 * fac * |  P_k(t) / (z-t)^j dt; z = u+iv, k = 0,...,p
107 *          |
108 *          / -1
109 *
110 *   where P_k(t) are the Legendre polynomials.
111 *
112 */
113
114 void qtn(fcomplex const z, int const p, int const n,
115         double const fac, double *rretmp, double *rimtmp,
116         double *Vtmpre, double *Vtmpim,
117         double *Vre, double *Vim);

```

```

118
119 /* q0
120 *
121 * INPUT:   z      (point of evaluation)
122 *          p      (max. polynomial degree)
123 *          fac    (factor to multiply)
124 *          rretmp (temporary variables)
125 *          rimtmp (temporary variables)
126 * OUTPUT:  Vre    (real part of the integral)
127 *          Vim    (imaginary part of the integral)
128 *
129 *          / 1
130 *          |
131 * fac*0.5 * | P_k(t)/(z-t) dt; z = u+iv, k = 0,...,p
132 *          |
133 *          / -1
134 *
135 *   where P_k(t) are the Legendre polynomials.
136 *
137 */
138
139 void q0(fcomplex const z, int const p, double const fac,
140        double *rretmp, double *rimtmp,
141        double *Vre, double *Vim);
142
143 /* q1
144 *
145 * INPUT:   z      (point of evaluation)
146 *          p      (max. polynomial degree)
147 *          fac    (factor to multiply)
148 *          rretmp (temporary variables)
149 *          rimtmp (temporary variables)
150 * OUTPUT:  Vre    (real part of the integral)
151 *          Vim    (imaginary part of the integral)
152 *
153 *          / 1
154 *          |
155 * fac * -0.5*(z^2-1)^(1/2) * | P_k(t)/(z-t)^2 dt;
156 *          |
157 *          / -1
158 *   for z = u+iv, k = 0, ..., p, or
159 *          / 1

```

```

160 *
161 * fac * 0.5*(1-x^2)^(1/2) * | P_k(t)/(x-t)^2 dt;
162 *
163 * / -1
164 * for |x| < 1 real, k = 0, ..., p and
165 * where P_k(t) are the Legendre polynomials.
166 *
167 */
168
169 void q1(fcomplex const z, int const p, double const fac,
170        double *rretmp, double *rimtmp,
171        double *Vre, double *Vim);
172
173 /* qn
174 *
175 * INPUT:  z      (point of evaluation)
176 *         p      (max. polynomial degree)
177 *         n      (upper limit of calculation of qn)
178 *         fac    (factor to multiply)
179 *         rretmp (temporary variables)
180 *         rimtmp (temporary variables)
181 *         Vtmore (temporary variables)
182 *         Vtmpim (temporary variables)
183 * OUTPUT: Vre    (real part of the integral)
184 *         Vim    (imaginary part of the integral)
185 *
186 * / 1
187 * |
188 * fac * -0.5*(z^2-1)^(1/2) * | P_k(t)/(z-t)^m dt;
189 *
190 * / -1
191 * for z = u+iv, k = 0, ..., p, or
192 * / 1
193 * |
194 * fac * 0.5*(1-x^2)^(1/2) * | P_k(t)/(x-t)^m dt;
195 *
196 * / -1
197 * for |x| < 1 real, k = 0, ..., p, m = 0..n and
198 * where P_k(t) are the Legendre polynomials.
199 *
200 */
201

```

```

202 void qn(fcomplex const z, int const p, int const n,
203         double const fac, double *rretmp, double *rimtmp,
204         double *Vtmpre, double *Vtmpim,
205         double *Vre, double *Vim);
206
207
208 /* r0
209  *
210  * INPUT:   z      (point of evaluation)
211  *          fac    (factor to multiply)
212  *          p      (max. polynomial degree)
213  *          rretmp (temporary variables)
214  *          rimtmp (temporary variables)
215  * OUTPUT:  Vre    (real part of the integral)
216  *          Vim    (imaginary part of the integral)
217  *
218  *          / 1
219  *          |  N_k(t)
220  * fac * |  ----- dt;   z = u+iv, k = 1, ..., p
221  *          |  z-t
222  *          / -1
223  *
224  *          / t
225  * where N_k(t) = |  P_(k-2)(xsi) dxsi
226  *                -1 /
227  *
228  *
229  */
230
231 void r0(fcomplex const z, int const p, double const fac,
232        double *rretmp, double *rimtmp,
233        double *Vre, double *Vim);
234
235
236 /* r1
237  *
238  * INPUT:   z      (point of evaluation)
239  *          fac    (factor to multiply)
240  *          p      (max. polynomial degree)
241  *          rretmp (temporary variables)
242  *          rimtmp (temporary variables)
243  * OUTPUT:  Vre    (real part of the integral)

```

```

244 *          Vim      (imaginary part of the integral)
245 *
246 *          / 1
247 *          |      N_k(t)
248 * fac * | ----- dt;   z = u+iv, k = 1, ..., p
249 *          |      (z-t)^2
250 *          / -1
251 *
252 *                      / t
253 * where N_j(t) = |      P_(k-2)(xsi) dxsi
254 *                -1 /
255 *
256 *
257 */
258
259 void r1(fcomplex const z, int const p, double const fac,
260         double *rretmp, double *rimtmp,
261         double *Vre, double *Vim);

```


Appendix B

The file 'liblegfct.c'

Listing B.1: Function qtm1 in liblegfct.c

```
1  #include "liblegfct.h"
2  #include "mex.h"
3
4  #define eps 1e-15
5  #define BIG 1e+99
6  #define pi 3.14159265358979323846264338
7  #define MIN(a,b) ((a)>(b)?(b):(a))
8  #define INVTOL 1e14
9
10 /* qtm1
11  *
12  * INPUT:   z      (point of evaluation)
13  *          p      (max. polynomial degree)
14  *          fac    (factor to multiply)
15  *          rretmp (temporary variables)
16  *          rimtmp (temporary variables)
17  * OUTPUT:  Vre    (real part of the integral)
18  *          Vim    (imaginary part of the integral)
19  *
20  *          / 1
21  *          |
22  *   fac * |  P_k(t) * log(t-z) dt; z = u+iv, k = 0,...,p
23  *          |
24  *          / -1
25  *
26  *   where P_k(t) are the Legendre polynomials
27  *
28  */
29
30 void qtm1(fcomplex const z, int const p, double const fac,
31          double *rretmp, double *rimtmp,
32          double *Vre, double *Vim){
33
```

```

34     int j,n,nu;
35     double tmp00, tmp01;
36     double a1, a2, a3, u, u2, v, v2, b, b2, b1_2, b2_2;
37     fcomplex z2, ctmp0, ctmp1, ctmp2, ctmp3;
38     double *rre = rretmp;
39     double *rim = rimtmp;
40
41     /* Get real(z) and imag(z)*/
42     u = z.r;
43     v = z.i;
44     u2 = u*u;
45     v2 = v*v;
46
47     /* Set V[0] and V[1]*/
48     /* case: z is complex*/
49     if ( v2 > eps ){
50         a1 = atan((1-u)/v);
51         a2 = atan((1+u)/v);
52         b1_2 = (1+u)*(1+u)+v2;
53         b2_2 = (1-u)*(1-u)+v2;
54         a3 = log(b1_2/b2_2)*0.5;
55
56         Vre[0] = 0.5*log(b1_2*b2_2)+u*a3-2+v*(a1+a2);
57         Vim[0] = a1-a2-u*(a1+a2)+v*a3-pi*v/fabs(v);
58         if(p>0){
59             Vre[1] = 0.5*a3*(u2-v2-1) + u*v*(a1+a2)-u;
60             Vim[1] = u*v*a3-0.5*(u2-v2-1)*(a1+a2)-v;
61         }
62     /* case: z is real, z != +/- 1*/
63     } else if(u2!=1){
64         a1 = fabs(1+u);
65         a2 = fabs(1-u);
66
67         Vre[0] = log(a1*a2)+u*log(a1/a2)-2;
68         Vim[0] = 0;
69         if(p>0){
70             Vre[1] = 0.5*(u2-1)*log(a1/a2)-u;
71             Vim[1] = 0;
72         }
73     /* case: z is real, z = +/- 1*/
74     } else {
75         Vre[0] = 2*log(2)-2;

```

```

76     Vim[0] = 0;
77     if(p>0){
78         Vre[1] = -u;
79         Vim[1] = 0;
80     }
81 }
82
83 /* Multiply with fac*/
84 Vre[0] *= fac;
85 Vim[0] *= fac;
86 if(p>0){
87     Vre[1] *= fac;
88     Vim[1] *= fac;
89 }
90
91 /*Calculate V[2]..V[p]*/
92 if(p>1){
93
94     /* Ellipse parameters */
95     b = MIN(1,4.5/pow(p+1.0,1.17));
96     b2 = b*b;
97     a2 = 1.0+b2;
98
99     /* Inside ellipse: calculation via forward eval */
100    if (u2/a2+v2/b2 < 1) {
101        /* Calculate initial values */
102        ctmp0 = Cmul(z,Complex(Vre[1],Vim[1]));
103        Vre[2] = (fac*2.0)/3.0 + ctmp0.r;
104        Vim[2] = 0.0 + ctmp0.i;
105
106        /* Forward recurrence */
107        for(j=2; j<=p-1; j++){
108            tmp00 = (2.0*j+1.0)/(j+2.0);
109            tmp01 = (1.0-j)/(j+2.0);
110            ctmp0.r = tmp00*z.r;
111            ctmp0.i = tmp00*z.i;
112            ctmp1 = Cmul(ctmp0, Complex(Vre[j],Vim[j]));
113            ctmp2.r = tmp01* Vre[j-1];
114            ctmp2.i = tmp01* Vim[j-1];
115
116            Vre[j+1] = ctmp1.r + ctmp2.r;
117            Vim[j+1] = ctmp1.i + ctmp2.i;

```

```

118     }
119     /* Outside of ellipse, calculation via Gautschi */
120 } else {
121     /* Assign nu */
122     z2 = Complex(fabs(u),fabs(v));
123     ctmp0 = Csqrt(Cadd(Complex(-1.0,0), Cmul(z2,z2)));
124     tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));
125     nu = (int) (p+ceil(log(INVTOL)/tmp00));
126
127     /* Catch case of overflow: Allocate more memory */
128     if(nu>MAX_NU){
129         FILE* of = fopen("nu_overflow.txt","w+");
130         fprintf(of, "nu = %d\n", nu);
131         fclose(of);
132         rre = (double*) malloc(nu*sizeof(double));
133         rim = (double*) malloc(nu*sizeof(double));
134     }
135
136     /* Set initial values */
137     rre[nu-1] = 1;
138     rim[nu-1] = 0;
139     /* Calculate vector r */
140     for (n=nu; n>=2; n--){
141         ctmp3 = Csub(z,Complex(rre[n-1],rim[n-1]));
142         tmp00 = (n*n-1.0)/((4*n*n-1.0)*(ctmp3.r*ctmp3.r
143                                     + ctmp3.i*ctmp3.i));
144         rre[n-2] = tmp00*ctmp3.r;
145         rim[n-2] = -tmp00*ctmp3.i;
146     }
147
148     /* Calculate remaining values of V */
149     for (n=2; n<p+1; n++){
150         ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
151                     Complex(Vre[n-1],Vim[n-1]));
152         tmp00 = (2*n-1.0)/(n+1.0);
153         Vre[n] = tmp00*ctmp3.r;
154         Vim[n] = tmp00*ctmp3.i;
155     }
156 } /* end else */
157 } /* end if p > 1 */
158 } /* end qtm1 */
159

```

```

160 /* qt0
161  *
162  * INPUT:   z      (point of evaluation)
163  *          p      (max. polynomial degree)
164  *          fac     (factor to multiply)
165  *          rretmp  (temporary variables)
166  *          rtmp    (temporary variables)
167  * OUTPUT:  Vre    (real part of the integral)
168  *          Vim     (imaginary part of the integral)
169  *
170  *          / 1
171  *          |
172  * fac * |  P_k(t) / (z-t) dt;   z = u+iv, k = 0,...,p
173  *          |
174  *          / -1
175  *
176  *   where P_k(t) are the Legendre polynomials.
177  *
178  */
179
180 void qt0(fcomplex const z, int const p, double const fac,
181         double *rretmp, double *rtmp,
182         double *Vre, double *Vim){
183
184     int j,n,nu;
185     double tmp00, tmp01;
186     double a2, u, u2, v, v2, b, b2;
187     fcomplex c1,c2,z2, ctmp0, ctmp1, ctmp2, ctmp3;
188     double *rre = rretmp;
189     double *rim = rtmp;
190
191     /* Get real(z) and imag(z) */
192     u = z.r;
193     v = z.i;
194     u2 = u*u;
195     v2 = v*v;
196
197     /* Set V[0] and V[1] */
198     /* case: z is complex */
199     if ( v2 > eps ){
200         c1 = Complex(z.r+1.0,z.i);
201         c2 = Complex(z.r-1.0,z.i);

```

```

202     ctmp0 = Clog(Cdiv(c1,c2));
203     Vre[0] = ctmp0.r;
204     Vim[0] = ctmp0.i;
205     if(p>0){
206         ctmp0 = Cmul(z,Complex(Vre[0],Vim[0]));
207         Vre[1] = ctmp0.r - 2.0;
208         Vim[1] = ctmp0.i;
209     }
210     /* case: z is real and not +-1*/
211 } else if(fabs(fabs(u)-1)>eps){
212     Vre[0] = log(fabs((u+1.0)/(u-1.0)));
213     Vim[0] = 0.0;
214     if(p>0){
215         Vre[1] = u*Vre[0] - 2.0;
216         Vim[1] = ctmp0.i;
217     }
218     /* case: z is real, z = +/- 1
219     * Integral has singularity set V[j] = 0 for all j.
220     */
221 } else {
222     for(j=0; j<=p; j++){
223         Vre[j] = 0.0;
224         Vim[j] = 0.0;
225     }
226     return;
227 }
228
229     /* Multiply with fac */
230     Vre[0] *= fac;
231     Vim[0] *= fac;
232     if(p>0){
233         Vre[1] *= fac;
234         Vim[1] *= fac;
235     }
236
237     /* Calculate V[2]..V[p] */
238     if(p>1){
239         /* Ellipse parameters */
240         b = MIN(1,4.5/pow(p+1.0,1.17));
241         b2 = b*b;
242         a2 = 1.0+b2;
243

```

```

244     /* Inside ellipse, calculation via forward */
245     if (u2/a2+v2/b2 < 1) {
246
247         /* Forward recurrence */
248         for(j=1; j<=p-1; j++){
249             tmp00 = (2.0*j+1.0)/(j+1.0);
250             tmp01 = j/(j+1.0);
251             ctmp0.r = tmp00*z.r;
252             ctmp0.i = tmp00*z.i;
253
254             ctmp1 = Cmul(ctmp0, Complex(Vre[j],Vim[j]));
255             ctmp2.r = tmp01* Vre[j-1];
256             ctmp2.i = tmp01* Vim[j-1];
257
258             /* Vd[j+1] = Csub(ctmp1, ctmp2); */
259             Vre[j+1] = ctmp1.r - ctmp2.r;
260             Vim[j+1] = ctmp1.i - ctmp2.i;
261         }
262     /* Outside ellipse, calculation via Gautschi */
263     } else {
264         /* Assign nu */
265         z2 = Complex(fabs(u),fabs(v));
266         ctmp0 = Csqrt(Cadd(Complex(-1.0,0),Cmul(z2,z2)));
267         tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));
268         nu = (int) (p+ceil(log(INVTOL)/tmp00));
269
270         /* Catch case of overflow:Allocate more memory*/
271         if(nu>MAX_NU){
272             FILE* of = fopen("nu_overflow.txt","w+");
273             fprintf(of, "nu = %d\n", nu);
274             fclose(of);
275             rre = (double*) malloc(nu*sizeof(double));
276             rim = (double*) malloc(nu*sizeof(double));
277         }
278
279         /* Set initial value of r */
280         rre[nu-1] = 1.0;
281         rim[nu-1] = 0.0;
282
283         /* Calculate vector r */
284         for (n=nu; n>=2; n--){
285             ctmp3 = Csub(z,Complex(rre[n-1],rim[n-1]));

```

```

286         tmp00 = (n*n)/((4*n*n-1.0)*(ctmp3.r*ctmp3.r
287                               +ctmp3.i*ctmp3.i));
288         rre[n-2] = tmp00*ctmp3.r;
289         rim[n-2] = -tmp00*ctmp3.i;
290     }
291
292     /* Calculate the remaining values of V */
293     for (n=2; n<p+1; n++){
294         ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
295                     Complex(Vre[n-1],Vim[n-1]));
296         tmp00 = (2*n-1.0)/(n);
297         Vre[n] = tmp00*ctmp3.r;
298         Vim[n] = tmp00*ctmp3.i;
299     }
300     }/* end else */
301 }/* end if p > 1 */
302 }/* end qt0 */
303
304 /* qt1
305 *
306 * INPUT:  z      (point of evaluation)
307 *         p      (max. polynomial degree)
308 *         fac    (factor to multiply)
309 *         rretmp (temporary variables)
310 *         rimtmp (temporary variables)
311 * OUTPUT: Vre   (real part of the integral)
312 *         Vim   (imaginary part of the integral)
313 *
314 *         / 1
315 *         |
316 * fac * | P_k(t) / (z-t)^2 dt;   z = u+iv, k = 0,..., p
317 *         |
318 *         / -1
319 *
320 * where P_k(t) are the Legendre polynomials.
321 *
322 */
323
324 void qt1(fcomplex const z, int const p, double const fac,
325         double *rretmp, double *rimtmp,
326         double *Vre, double *Vim){
327

```



```

328     int j,n,nu;
329     double tmp00, tmp01;
330     double a2, u, u2, v, v2, b, b2;
331     fcomplex c1,c2,c3,z2, ctmp0, ctmp1, ctmp2, ctmp3;
332     double *rre = rretmp;
333     double *rim = rimtmp;
334
335     /* Get real(z) and imag(z) */
336     u = z.r;
337     v = z.i;
338     u2 = u*u;
339     v2 = v*v;
340
341     /* Set V[0] and V[1] */
342     /* case: z is complex */
343     if ( v2 > eps ){
344         c1 = Csub(Cmul(z,z),Complex(1.0,0.0));
345         c2 = Cdiv(Complex(2.0,0),c1);
346         Vre[0] = c2.r;
347         Vim[0] = c2.i;
348         if(p>0){
349             c3=Clog(Cdiv(Complex(u+1.0,v),Complex(u-1.0,v)));
350             ctmp0 = Csub(Cmul(z,c2),c3);
351             Vre[1] = ctmp0.r;
352             Vim[1] = ctmp0.i;
353         }
354     /* case: z is real and in (-1,1) */
355     } else if(u2!=1){
356         Vre[0] = 2.0/(u2-1);
357         Vim[0] = 0.0;
358         if(p>0){
359             Vre[1] = 2.0*u/(u2-1) - log(fabs((u+1)/(u-1)));
360             Vim[1] = 0.0;
361         }
362     /* case: z is real, z = +/- 1
363     * Integral has singularity set V[j] = 0 for all j.
364     */
365     } else {
366         for(j=0; j<=p; j++){
367             Vre[j] = 0.0;
368             Vim[j] = 0.0;
369         }

```

```

370         return;
371     }
372
373     /* Multiply with fac */
374     Vre[0] *= fac;
375     Vim[0] *= fac;
376     if(p>0){
377         Vre[1] *= fac;
378         Vim[1] *= fac;
379     }
380
381     /* Calculate V[2]..V[p] */
382     if(p>1){
383         /* Ellipse parameters */
384         b = MIN(1,4.5/pow(p+1.0,1.17));
385         b2 = b*b;
386         a2 = 1.0+b2;
387
388         /* Inside ellipse, calculation via forward */
389         if (u2/a2+v2/b2 < 1) {
390
391             /* Forward recurrence */
392             for(j=1; j<=p-1; j++){
393                 tmp00 = (2.0*j+1.0)/j;
394                 tmp01 = (j+1.0)/j;
395                 ctmp0.r = tmp00*z.r;
396                 ctmp0.i = tmp00*z.i;
397
398                 ctmp1 = Cmul(ctmp0, Complex(Vre[j],Vim[j]));
399                 ctmp2.r = tmp01* Vre[j-1];
400                 ctmp2.i = tmp01* Vim[j-1];
401
402                 Vre[j+1] = ctmp1.r - ctmp2.r;
403                 Vim[j+1] = ctmp1.i - ctmp2.i;
404             }
405         /* Outside ellipse, calculation via Gautschi */
406         } else {
407             /* Assign nu */
408             z2 = Complex(fabs(u),fabs(v));
409             ctmp0 = Csqrt(Cadd(Complex(-1.0,0), Cmul(z2,z2))
410                 );
411             tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));

```

```

411     nu = (int) (p+ceil(log(INVTOL)/tmp00));
412
413     /* Catch case of overflow:Allocate more memory*/
414     if(nu>MAX_NU){
415         FILE* of = fopen("nu_overflow.txt","w+");
416         fprintf(of, "nu = %d\n", nu);
417         fclose(of);
418         rre = (double*) malloc(nu*sizeof(double));
419         rim = (double*) malloc(nu*sizeof(double));
420     }
421
422
423     /* Set initial value of r */
424     rre[nu-1] = 1.0;
425     rim[nu-1] = 0.0;
426
427     /* Calculate vector r */
428     for (n=nu; n>=2; n--){
429         ctmp3 = Csub(z,Complex(rre[n-1],rim[n-1]));
430         tmp00 = (n*n-1.0)/((4*n*n-1.0)*
431             (ctmp3.r*ctmp3.r+ctmp3.i*ctmp3.i));
432         rre[n-2] = tmp00*ctmp3.r;
433         rim[n-2] = -tmp00*ctmp3.i;
434     }
435
436     /* Calculate the remaining values of V */
437     for (n=2; n<p+1; n++){
438         ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
439             Complex(Vre[n-1],Vim[n-1]));
440         tmp00 = (2*n-1.0)/(n-1.0);
441         Vre[n] = tmp00*ctmp3.r;
442         Vim[n] = tmp00*ctmp3.i;
443     }
444
445     }/* end else */
446
447     }/* end if p > 1 */
448 }/* end qt1 */
449
450 /* qtn
451 *
452 * INPUT:  z          (point of evaluation)

```

```

453 *      p      (max. polynomial degree)
454 *      n      (max. exponent of (z-t)^n)
455 *      fac    (factor to multiply)
456 *      rretmp (temporary variables)
457 *      rtmp   (temporary variables)
458 *      Vtmpre (temporary variables)
459 *      Vtmpim (temporary variables)
460 * OUTPUT:  Vre    (real part of the integral)
461 *          Vim    (imaginary part of the integral)
462
463 *      / 1
464 *      |
465 * fac * | P_k(t) * log(t-z) dt;   z = u+iv, k = 0,...,p
466 *      |
467 *      / -1
468 * and for j = 0..n
469 *      / 1
470 *      |
471 * fac * | P_k(t) / (z-t)^j dt;   z = u+iv, k = 0,...,p
472 *      |
473 *      / -1
474 *
475 *   where P_k(t) are the Legendre polynomials.
476 *
477 */
478
479 void qtn(fcomplex const z, int const p, int const n,
480         double const fac, double *rretmp, double *rtmp,
481         double *Vtmpre, double *Vtmpim,
482         double *Vre, double *Vim){
483
484     int k,i;
485     double u,u2,v2,ar,br;
486     fcomplex z2, a,b, ctmp, ctmp1, ctmp2, ctmp3;
487
488     /* Get real(z) and imag(z) */
489     z2 = Cmul(z,z);
490     u  = z.r;
491     u2 = u*u;
492     v2 = z.i * z.i;
493     ctmp = Complex(z2.r-1.0,z2.i);
494

```

```

495     /* Set qt0  V */
496     qt0(z,p,fac,rretmp,rirtmp,Vtmpre,Vtmpim);
497     for (k=0;k<p+1;k++) {
498         Vre[k] = Vtmpre[k];
499         Vim[k] = Vtmpim[k];
500     }
501
502     /* Set qt1  V */
503     if (n>0) {
504         qt1(z,p,fac,rretmp,rirtmp,Vtmpre,Vtmpim);
505         for (k=0;k<p+1;k++) {
506             Vre[k+p+1] = Vtmpre[k];
507             Vim[k+p+1] = Vtmpim[k];
508         }
509     }
510
511     if (n>1) {
512         /* Loop for calculation of qti upto degree p*/
513         for (k=0;k<p+1;k++) {
514             /* Loop for caluclation upto qtn */
515             for (i=1;i<n;i++) {
516                 /* case: z is complex */
517                 if (v2 > eps) {
518                     a = Cdiv(RCmul(2*i,z),RCmul(i+1,ctmp));
519                     b = Cdiv( RCmul((k-i+1.0)*(k+i),
520                                 Complex(1.0,0)),
521                               RCmul(i*(i+1.0),ctmp));
522                     ctmp1 = Cmul(a,Complex(Vre[k+i*(p+1)],
523                                           Vim[k+i*(p+1)]));
524                     ctmp2=Cmul(b,Complex(Vre[k+(i-1)*(p+1)],
525                                           Vim[k+(i-1)*(p+1)]));
526                     ctmp3 = Cadd(ctmp1,ctmp2);
527                     Vre[k+(i+1)*(p+1)] = ctmp3.r;
528                     Vim[k+(i+1)*(p+1)] = ctmp3.i;
529                 /* case: z is real and not +1 or -1*/
530             } else if (u2 != 1) {
531                 ar = 2.0*i*u / ((i+1)*(u2-1.0));
532                 br = (k-i+1.0)*(k+i) /
533                     (i*(i+1.0)*(u2-1.0));
534                 Vre[k+(i+1)*(p+1)] = ar*Vre[k+i*(p+1)]
535                                         + br*Vre[k+(i-1)*(p+1)];
536                 Vim[k+(i+1)*(p+1)] = 0.0;

```

```

537
538         /* case: z = +1 or z = -1 */
539         } else {
540             Vre[k+(i+1)*(p+1)] = 0.0;
541             Vim[k+(i+1)*(p+1)] = 0.0;
542         }
543     }
544 }
545 }
546 }/* end qtn */
547
548 /* q0
549 *
550 * INPUT:  z      (point of evaluation)
551 *         p      (max. polynomial degree)
552 *         fac    (factor to multiply)
553 *         rretmp (temporary variables)
554 *         rtmp   (temporary variables)
555 * OUTPUT: Vre   (real part of the integral)
556 *         Vim   (imaginary part of the integral)
557 *
558 *         / 1
559 *         |
560 * fac * 0.5 * | P_k(t) / (z-t) dt; z = u+iv, k = 0,...,p
561 *         |
562 *         / -1
563 *
564 * where P_k(t) are the Legendre polynomials.
565 *
566 */
567
568 void q0(fcomplex const z, int const p, double const fac,
569        double *rretmp, double *rtmp,
570        double *Vre, double *Vim){
571
572     int k;
573     /* Get qt0 */
574     qt0(z,p,fac,rretmp,rtmp,Vre,Vim);
575
576     /* Multiply V with 0.5 and fac */
577     for (k=0;k<p+1;k++) {
578         Vre[k] = fac*0.5*Vre[k];

```

```

579         Vim[k] = fac*0.5*Vim[k];
580     }
581 }
582
583 /* q1
584 *
585 * INPUT:   z      (point of evaluation)
586 *          p      (max. polynomial degree)
587 *          fac    (factor to multiply)
588 *          rretmp (temporary variables)
589 *          rimtmp (temporary variables)
590 * OUTPUT:  Vre    (real part of the integral)
591 *          Vim    (imaginary part of the integral)
592 *
593 *          / 1
594 *          |
595 * fac * -0.5*(z^2-1)^(1/2) * | P_k(t)/(z-t)^2 dt;
596 *          |
597 *          / -1
598 * for z = u+iv, k = 0, ..., p, or
599 *          / 1
600 *          |
601 * fac * 0.5*(1-x^2)^(1/2) * | P_k(t)/(x-t)^2 dt;
602 *          |
603 *          / -1
604 * for |x| < 1 real, k = 0, ..., p and
605 * where P_k(t) are the Legendre polynomials.
606 *
607 */
608
609 void q1(fcomplex const z, int const p, double const fac,
610        double *rretmp, double *rimtmp,
611        double *Vre, double *Vim){
612
613     int k;
614     double u,v,v2,u2,tmp;
615     fcomplex z2, z_tmp, ctmp, ctmp2;
616
617     /* Get real(z) and imag(z) */
618     u = z.r;
619     v = z.i;
620     u2 = u*u;

```

```

621     v2 = v*v;
622     z2 = Cmul(z,z);
623
624     /* Get qt1 */
625     qt1(z,p,fac,rretmp,rmtmp,Vre,Vim);
626
627     /* Multiply V with factor*/
628     for (k=0;k<p+1;k++) {
629         /* z is complex and not in [-1,1] */
630         if (v2 > eps || u2 > 1) {
631             z_tmp = Complex(Vre[k],Vim[k]);
632             ctmp = RCmul(-0.5*fac,
633                         Csqrt(Complex(z2.r-1.0,z2.i)));
634             ctmp2 = Cmul(z_tmp,ctmp);
635             Vre[k] = ctmp2.r;
636             Vim[k] = ctmp2.i;
637         }
638         /* z is real and |z| < 1*/
639         else {
640             tmp = sqrt(1-u2)/2;
641             Vre[k] = fac*tmp*Vre[k];
642             Vim[k] = fac*tmp*Vim[k];
643         }
644     }
645 }
646
647 /* qn
648 *
649 * INPUT:  z      (point of evaluation)
650 *         p      (max. polynomial degree)
651 *         n      (upper limit of calculation of qn)
652 *         fac    (factor to multiply)
653 *         rretmp (temporary variables)
654 *         rmtmp  (temporary variables)
655 *         Vtmore (temporary variables)
656 *         Vtmpim (temporary variables)
657 * OUTPUT: Vre   (real part of the integral)
658 *         Vim   (imaginary part of the integral)
659 *
660 *         / 1
661 *         |
662 * fac * -0.5*(z^2-1)^(1/2) * | P_k(t)/(z-t)^m dt;

```



```

663 *           |
664 *           / -1
665 * for z = u+iv, k = 0, ..., p, or
666 *           / 1
667 *           |
668 * fac * 0.5*(1-x^2)^(1/2) * | P_k(t)/(x-t)^m dt;
669 *           |
670 *           / -1
671 * for |x| < 1 real, k = 0, ..., p, m = 0..n and
672 * where P_k(t) are the Legendre polynomials.
673 *
674 */
675
676 void qn(fcomplex const z, int const p, int const n,
677         double const fac, double *rretmp, double *rimtmp,
678         double *Vtmpre, double *Vtmpim,
679         double *Vre, double *Vim){
680
681     int k,i;
682     double u,u2,v2,ar,br;
683     fcomplex z2, a,b, ctmp, ctmp1, ctmp2, ctmp3;
684
685     /* Get real(z) and imag(z) */
686     z2 = Cmul(z,z);
687     u = z.r;
688     u2 = u*u;
689     v2 = z.i * z.i;
690     ctmp = Csqrt(Complex(z2.r-1.0,z2.i));
691
692     /* Set q0 -> V */
693     q0(z,p,fac,rretmp,rimtmp,Vtmpre,Vtmpim);
694     for (k=0;k<p+1;k++) {
695         Vre[k] = Vtmpre[k];
696         Vim[k] = Vtmpim[k];
697     }
698
699     /* Set q1 -> V */
700     if (n>0) {
701         q1(z,p,fac,rretmp,rimtmp,Vtmpre,Vtmpim);
702         for (k=0;k<p+1;k++) {
703             Vre[k+p+1] = Vtmpre[k];
704             Vim[k+p+1] = Vtmpim[k];

```

```

705     }
706 }
707
708 if (n>1) {
709     /* Loop for calculation of qi upto degree p*/
710     for (k=0;k<p+1;k++) {
711         /* Loop for caluclation upto qn */
712         for (i=0;i<n-1;i++) {
713             /* case: z is complex */
714             if (v2 > eps) {
715                 a = Cdiv(RCmul(-2.0*(i+1),z),ctmp);
716                 b = Complex((k-i)*(k+i+1.0),0.0);
717                 ctmp1=Cmul(a,Complex(Vre[k+(i+1)*(p+1)],
718                                     Vim[k+(i+1)*(p+1)]));
719                 ctmp2 = Cmul(b,Complex(Vre[k+i*(p+1)],
720                                     Vim[k+i*(p+1)]));
721                 ctmp3 = Cadd(ctmp1,ctmp2);
722                 Vre[k+(i+2)*(p+1)] = ctmp3.r;
723                 Vim[k+(i+2)*(p+1)] = ctmp3.i;
724             /* case: z is real and not in [-1,1] */
725             } else if (u2 > 1) {
726                 ar = -2.0*(i+1)*u / sqrt(u2-1.0);
727                 br = (k+i+1.0)*(k-i);
728                 Vre[k+(i+2)*(p+1)]=ar*Vre[k+(i+1)*(p+1)]
729                                     + br*Vre[k+i*(p+1)];
730                 Vim[k+(i+2)*(p+1)] = 0.0;
731             /* case: z is real and in (-1,1) */
732             } else if (u2 < 1) {
733                 ar = -2.0*(i+1)*u / sqrt(1.0-u2);
734                 br = (k+i+1.0)*(k-i);
735                 Vre[k+(i+2)*(p+1)]=ar*Vre[k+(i+1)*(p+1)]
736                                     - br*Vre[k+i*(p+1)];
737                 Vim[k+(i+2)*(p+1)] = 0.0;
738             /* case: z = +1 or z = -1 */
739             } else {
740                 Vre[k+(i+2)*(p+1)] = 0.0;
741                 Vim[k+(i+2)*(p+1)] = 0.0;
742             }
743         }
744     }
745 }
746 }/* end qn */

```

```

747
748
749 /* r0
750 *
751 * INPUT:   z      (point of evaluation)
752 *          fac    (factor to multiply)
753 *          p      (max. polynomial degree)
754 *          rretmp (temporary variables)
755 *          rtmp   (temporary variables)
756 * OUTPUT:  Vre    (real part of the integral)
757 *          Vim    (imaginary part of the integral)
758 *
759 *          / 1
760 *          |  N_k(t)
761 *   fac * |  ----- dt;   z = u+iv, k = 1,..., p
762 *          |    z-t
763 *          / -1
764 *
765 *          / t
766 *   where N_k(t) = |    P_(k-2)(xsi) dxsi
767 *                  -1 /
768 *
769 *
770 */
771
772 void r0(fcomplex const z, int const p, double const fac,
773        double *rretmp, double *rtmp,
774        double *Vre, double *Vim){
775
776     int j,n,nu;
777     double tmp00, tmp01;
778     double a1, a2, u, u2, v, v2, b, b2;
779     fcomplex c1,c2,c3,z2, ctmp0, ctmp1, ctmp2, ctmp3;
780     double *rre = rretmp;
781     double *rim = rtmp;
782
783     /* Get real(z) and imag(z) */
784     u = z.r;
785     v = z.i;
786     u2 = u*u;
787     v2 = v*v;
788

```

```
789  /* Set initial values V[0], V[1] and V[2] */
790  /* case: z is complex */
791  if ( v2 > eps ){
792      c1 = Clog(Complex( z.r+1.0, z.i));
793      c2 = Clog(Complex( z.r-1.0, z.i));
794      c3 = RCmul(0.5,Csub(c1,c2));
795
796      ctmp0 = Cmul(c3,Complex(-z.r+1.0,-z.i));
797      ctmp1 = Cmul(c3,Complex(z.r+1.0,z.i));
798      Vre[0] = ctmp0.r + 1.0;
799      Vim[0] = ctmp0.i;
800      Vre[1] = ctmp1.r - 1.0;
801      Vim[1] = ctmp1.i;
802      if(p>1){
803          ctmp0 = Csub(Cmul(c3,Csub(Cmul(z,z),
804                                Complex(1.0,0.0))),z);
805          Vre[2] = ctmp0.r;
806          Vim[2] = ctmp0.i;
807      }
808  /* case: z is real and z != +/- 1 */
809  } else if(u2!=1){
810      a1= 0.5*log(fabs((1.0+u)/(u-1.0)));
811
812      Vre[0] = a1*(1.0-u)+1.0;
813      Vim[0] = 0.0;
814      Vre[1] = a1*(1.0+u)-1.0;
815      Vim[1] = 0.0;
816      if(p>1){
817          Vre[2] = (u2-1.0)*a1-u;
818          Vim[2] = 0.0;
819      }
820  /* case: z = 1*/
821  } else if(u == 1.0) {
822      Vre[0] = 1.0;
823      Vim[0] = 0.0;
824
825      Vre[1] = BIG;
826      Vim[1] = 0.0;
827
828      if(p>1){
829          Vre[2] = -u;
830          Vim[2] = 1.0;
```

```
831     }
832     /* case: z = -1*/
833 } else if(u == -1.0) {
834     Vre[0] = -BIG;
835     Vim[0] = 0.0;
836
837     Vre[1] = -1.0;
838     Vim[1] = 0.0;
839
840     if(p>1){
841         Vre[2] = -u;
842         Vim[2] = 0.0;
843     }
844 }
845
846
847 /* Multiply with fac */
848 Vre[0] *= fac;
849 Vim[0] *= fac;
850 Vre[1] *= fac;
851 Vim[1] *= fac;
852 if(p>1){
853     Vre[2] *= fac;
854     Vim[2] *= fac;
855 }
856
857 /* Calculate the remaining values of V */
858 if(p>2){
859     /* Set V[3] */
860     ctmp0 = Cmul(z,Complex(Vre[2],Vim[2]));
861     Vre[3] = ctmp0.r + 2.0/3.0*fac;
862     Vim[3] = ctmp0.i;
863
864     if(p>3){
865         /* Ellipse parameter */
866         b = MIN(1,4.5/pow(p+1.0,1.17));
867         b2 = b*b;
868         a2 = 1.0+b2;
869
870         /* Inside ellipse calculation via forward */
871         if (u2/a2+v2/b2 < 1) {
872             for(j=3; j<=p-1; j++){
```

```

873         tmp00 = (2.0*j-1.0)/(j+1.0);
874         tmp01 = (j-2.0)/(j+1.0);
875         ctmp0.r = tmp00*z.r;
876         ctmp0.i = tmp00*z.i;
877         ctmp1 = Cmul(ctmp0,
878                     Complex(Vre[j],Vim[j]));
879         ctmp2.r = tmp01* Vre[j-1];
880         ctmp2.i = tmp01* Vim[j-1];
881
882         Vre[j+1] = ctmp1.r - ctmp2.r;
883         Vim[j+1] = ctmp1.i - ctmp2.i;
884     }
885     /* Outside ellipse, calculation via Gautschi */
886     } else {
887
888         /* Assign nu */
889         z2 = Complex(fabs(u),fabs(v));
890         ctmp0 = Csqrt(Cadd(Complex(-1.0,0),
891                           Cmul(z2,z2)));
892         tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));
893         nu = (int) (p+ceil(log(INVTOL)/tmp00));
894
895         /* Catch overflow: Allocate more memory*/
896         if(nu>MAX_NU){
897             FILE* of=fopen("nu_overflow.txt","w+");
898             fprintf(of, "nu = %d\n", nu);
899             fclose(of);
900             rre =(double*)malloc(nu*sizeof(double));
901             rim =(double*)malloc(nu*sizeof(double));
902         }
903
904         /* Calculate vector r */
905         rre[nu-1] = 1.0;
906         rim[nu-1] = 0.0;
907         for (n=nu; n>=3; n--){
908             ctmp3 = Csub(z,Complex(rre[n-1],
909                                   rim[n-1]));
910             tmp00 = (n*n-1.0)/((4.0*n*n-1.0)*
911                               (ctmp3.r*ctmp3.r+ctmp3.i*ctmp3.i));
912             rre[n-2] = tmp00*ctmp3.r;
913             rim[n-2] = -tmp00*ctmp3.i;
914         }

```

```

915
916         /* Calcualte vector V */
917         for (n=3; n<p; n++){
918             ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
919                         Complex(Vre[n],Vim[n]));
920             tmp00 = (2.0*n-1.0)/(n+1.0);
921             Vre[n+1] = tmp00*ctmp3.r;
922             Vim[n+1] = tmp00*ctmp3.i;
923         }
924     }
925     }/*endif p > 3 */
926 }/*endif p > 2 */
927 }/*end r0 */
928
929 /* r1
930 *
931 * INPUT:   z      (point of evaluation)
932 *          fac    (factor to multiply)
933 *          p      (max. polynomial degree)
934 *          rretmp (temporary variables)
935 *          rimtmp (temporary variables)
936 * OUTPUT:  Vre    (real part of the integral)
937 *          Vim    (imaginary part of the integral)
938 *
939 *          / 1
940 *          |   N_k(t)
941 * fac * | ----- dt;   z = u+iv, k = 1, ..., p
942 *          |   (z-t)^2
943 *          / -1
944 *
945 *          / t
946 * where N_j(t) = |   P_(k-2)(xsi) dxsi
947 *                -1 /
948 *
949 *
950 */
951
952 void r1(fcomplex const z, int const p, double const fac,
953        double *rretmp, double *rimtmp,
954        double *Vre, double *Vim){
955
956     int j,n,nu;

```

```

957     double tmp00, tmp01;
958     double a1, a2, a3, u, u2, v, v2, b, b2;
959     fcomplex c1,c2,c3,c4,c5,z2, ctmp0, ctmp1, ctmp2, ctmp3;
960     double *rre = rretmp;
961     double *rim = rtmp;
962
963     /* Get real(z) and imag(z) */
964     u = z.r;
965     v = z.i;
966     u2 = u*u;
967     v2 = v*v;
968
969     /* Set initial values V[0], V[1], V[2] and V[3]*/
970     /* case: z is complex */
971     if ( v2 > eps ){
972         c1=Cdiv(Complex(1.0,0.0),Complex(u+1.0,v));
973         c2=Cdiv(Complex(1.0,0.0),Complex(u-1.0,v));
974         c3=Csub(c2,c1);
975         c4=Clog(Complex(-u+1,-v));
976         c5=Clog(Complex(-u-1,-v));
977         ctmp0 = Csub(RCmul(0.5,Csub(c5,c4)),c1);
978         ctmp1 = Csub(c2,RCmul(0.5,Csub(c5,c4)));
979
980         Vre[0] = ctmp0.r;
981         Vim[0] = ctmp0.i;
982         Vre[1] = ctmp1.r;
983         Vim[1] = ctmp1.i;
984         if(p>1){
985             ctmp0 = RCmul(-1.0,Cmul(z,Csub(c5,c4)));
986             Vre[2] = ctmp0.r + 2.0;
987             Vim[2] = ctmp0.i;
988         }
989         if(p>2){
990             ctmp0 = Cadd(RCmul(3.0,z),
991                         Cmul(Csub(Complex(0.5,0.0),
992                                 RCmul(1.5,Cmul(z,z))),Csub(c5,c4)));
993             Vre[3] = ctmp0.r;
994             Vim[3] = ctmp0.i;
995         }
996     /* case: z is real, z != +/- 1 */
997     } else if(u2!=1){
998         a1 = u+1;

```



```
999         a2 = u-1;
1000         a3 = log(fabs(a1/a2));
1001
1002         Vre[0] = -1/a1+0.5*a3;
1003         Vim[0] = 0.0;
1004         Vre[1] = 1/a2 - 0.5*a3;
1005         Vim[1] = 0.0;
1006         if(p>1){
1007             Vre[2] = -u*a3+2.0;
1008             Vim[2] = 0.0;
1009         }
1010         if(p>2){
1011             Vre[3] = (0.5-1.5*u2)*a3+3*u;
1012             Vim[3] = 0.0;
1013         }
1014     /* case: z = 1 */
1015     } else if(u==1){
1016         Vre[0] = -0.5;
1017         Vim[0] = 0.0;
1018         Vre[1] = 0.0;
1019         Vim[1] = 0.0;
1020         if(p>1){
1021             Vre[2] = 2.0;
1022             Vim[2] = 0.0;
1023         }
1024         if(p>2){
1025             Vre[3] = 3.0;
1026             Vim[3] = 0.0;
1027         }
1028     /* otherwise */
1029     } else {
1030         Vre[0] = 0.0;
1031         Vim[0] = 0.0;
1032         Vre[1] = -0.5;
1033         Vim[1] = 0.0;
1034         if(p>1){
1035             Vre[2] = 2.0;
1036             Vim[2] = 0.0;
1037         }
1038         if(p>2){
1039             Vre[3] = -3.0;
1040             Vim[3] = 0.0;
```

```

1041     }
1042 }
1043
1044 /* Multiply with factor */
1045 Vre[0] *= fac;
1046 Vim[0] *= fac;
1047     if(p>0){
1048         Vre[1] *= fac;
1049         Vim[1] *= fac;
1050     }
1051 if(p>1){
1052     Vre[2] *= fac;
1053     Vim[2] *= fac;
1054 }
1055 if(p>2){
1056     Vre[3] *= fac;
1057     Vim[3] *= fac;
1058 }
1059
1060 /* Calculate the remaining values of V */
1061 if(p>3){
1062
1063     /* Ellipse parameter */
1064     b = MIN(1,4.5/pow(p+1.0,1.17));
1065     b2 = b*b;
1066     a2 = 1.0+b2;
1067
1068     /* Inside ellipse calculation via forward */
1069     if (u2/a2+v2/b2 < 1) {
1070         /* Forward recurrence */
1071         for(j=3; j<=p-1; j++){
1072             tmp00 = (2.0*j-1.0)/j;
1073             tmp01 = (j-1.0)/j;
1074             ctmp0.r = tmp00*z.r;
1075             ctmp0.i = tmp00*z.i;
1076
1077             ctmp1 = Cmul(ctmp0, Complex(Vre[j],Vim[j]));
1078             ctmp2.r = tmp01* Vre[j-1];
1079             ctmp2.i = tmp01* Vim[j-1];
1080
1081             Vre[j+1] = ctmp1.r - ctmp2.r;
1082             Vim[j+1] = ctmp1.i - ctmp2.i;

```

```

1083     }
1084 } else {
1085
1086     /* Assign nu */
1087     z2 = Complex(fabs(u),fabs(v));
1088     ctmp0= Csqrt(Cadd(Complex(-1.0,0),Cmul(z2,z2)));
1089     tmp00 = 2*log(Cabs(Cadd(z2, ctmp0)));
1090     nu = (int) (p+ceil(log(INVTOL)/tmp00));
1091
1092     /* Catch case of overflow:Allocate more memory*/
1093     if(nu>MAX_NU){
1094         FILE* of = fopen("nu_overflow.txt","w+");
1095         fprintf(of, "nu = %d\n", nu);
1096         fclose(of);
1097         rre = (double*) malloc(nu*sizeof(double));
1098         rim = (double*) malloc(nu*sizeof(double));
1099     }
1100
1101     /* Calculate vector r */
1102     rre[nu-1] = 1.0;
1103     rim[nu-1] = 0.0;
1104     for (n=nu; n>=3; n--){
1105         ctmp3 = Csub(z,Complex(rre[n-1],rim[n-1]));
1106         tmp00 = (n*n)/((4.0*n*n-1.0)*
1107             (ctmp3.r*ctmp3.r + ctmp3.i*ctmp3.i));
1108         rre[n-2] = tmp00*ctmp3.r;
1109         rim[n-2] = -tmp00*ctmp3.i;
1110
1111     }
1112
1113     /* Calculate vector V */
1114     for (n=3; n<p; n++){
1115         ctmp3 = Cmul(Complex(rre[n-2],rim[n-2]),
1116             Complex(Vre[n],Vim[n]));
1117         tmp00 = (2*n-1.0)/(n);
1118         Vre[n+1] = tmp00*ctmp3.r;
1119         Vim[n+1] = tmp00*ctmp3.i;
1120     }
1121     }/* end else */
1122 }/* end if p > 3 */
1123 }/*end r1*/

```


Appendix C

Result of all test files

Listing C.1: Result of all test files.

```
1 Test function QTM1 at various points.
2 -----
3 ----- NO ERRORS in QTM1 -----
4 -----
5 Test function QT0 at various points.
6 -----
7 ----- NO ERRORS in QT0 -----
8 -----
9 Test function QT1 at various points.
10
11 *** Error at z = ( 1.01000000000000, 0.00000000000000i)
12 exact value = ( 99.50248756218906, 0.00000000000000i)
13 num value = ( 99.50248756218902, 0.00000000000000i)
14 exact value = ( 95.19420752975186, 0.00000000000000i)
15 num value = ( 95.19420752975184, 0.00000000000000i)
16 exact value = ( 89.43347369077006, 0.00000000000000i)
17 num value = ( 89.43347369077006, 0.00000000000000i)
18 exact value = ( 83.02820977456659, 0.00000000000000i)
19 num value = ( 83.02820977456665, 0.00000000000000i)
20 exact value = ( 76.42518278103518, 0.00000000000000i)
21 num value = ( 76.42518278103536, 0.00000000000000i)
22
23 *** Error at z = ( 0.50000000000000, 0.00000000000000i)
24 exact value = (-2.66666666666667, 0.00000000000000i)
25 num value = (-2.66666666666667, 0.00000000000000i)
26 exact value = (-2.43194562200144, 0.00000000000000i)
27 num value = (-2.43194562200144, 0.00000000000000i)
28 exact value = ( 1.68541490033107, 0.00000000000000i)
29 num value = ( 1.68541490033117, 0.00000000000000i)
30 exact value = ( 5.75468705841589, 0.00000000000000i)
31 num value = ( 5.75468705841612, 0.00000000000000i)
32 exact value = ( 4.46658170104374, 0.00000000000000i)
33 num value = ( 4.46658170104392, 0.00000000000000i)
```

```

34
35 *** Error at z = (-0.14285714285714, 0.00000000000000i)
36 exact value = (-2.04166666666667, 0.00000000000000i)
37 num value = (-2.04166666666667, 0.00000000000000i)
38 exact value = ( 0.57934873911845, 0.00000000000000i)
39 num value = ( 0.57934873911845, 0.00000000000000i)
40 exact value = ( 3.83504101656819, 0.00000000000000i)
41 num value = ( 3.83504101656828, 0.00000000000000i)
42 exact value = (-2.23868061459485, 0.00000000000000i)
43 num value = (-2.23868061459491, 0.00000000000000i)
44 exact value = (-4.36716115055921, 0.00000000000000i)
45 num value = (-4.36716115055941, 0.00000000000000i)
46
47 ----- ERRORS in QT1.
48 Test function QTN(2) at various points.
49
50 *** Error at z = ( 1.01000000000000, 0.00000000000000i)
51 exact value = ( 4999.87624068711193, 0.00000000000000i)
52 num value = ( 4999.87624068710829, 0.00000000000000i)
53 exact value = ( 4950.37251553179340, 0.00000000000000i)
54 num value = ( 4950.37251553179067, 0.00000000000000i)
55 exact value = ( 4857.08492939248390, 0.00000000000000i)
56 num value = ( 4857.08492939248208, 0.00000000000000i)
57 exact value = ( 4726.78883130486884, 0.00000000000000i)
58 num value = ( 4726.78883130486975, 0.00000000000000i)
59 exact value = ( 4566.48619518150099, 0.00000000000000i)
60 num value = ( 4566.48619518150826, 0.00000000000000i)
61
62 *** Error at z = ( 0.50000000000000, 0.00000000000000i)
63 exact value = ( 1.77777777777778, 0.00000000000000i)
64 num value = ( 1.77777777777778, 0.00000000000000i)
65 exact value = ( 3.55555555555556, 0.00000000000000i)
66 num value = ( 3.55555555555556, 0.00000000000000i)
67 exact value = ( 5.42569621077994, 0.00000000000000i)
68 num value = ( 5.42569621077994, 0.00000000000000i)
69 exact value = (-0.65798169527213, 0.00000000000000i)
70 num value = (-0.65798169527236, 0.00000000000000i)
71 exact value = (-14.71570849367567, 0.00000000000000i)
72 num value = (-14.71570849367650, 0.00000000000000i)
73
74 *** Error at z = (-0.14285714285714, 0.00000000000000i)
75 exact value = (-0.29774305555556, 0.00000000000000i)

```

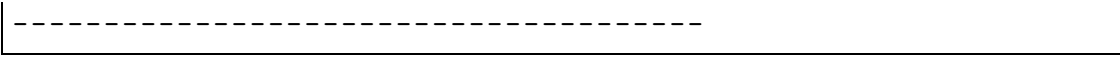
```
76 num value = (-0.29774305555556, 0.000000000000000i)
77 exact value = ( 2.08420138888889, 0.000000000000000i)
78 num value = ( 2.08420138888889, 0.000000000000000i)
79 exact value = (-1.16676616423323, 0.000000000000000i)
80 num value = (-1.16676616423323, 0.000000000000000i)
81 exact value = (-7.50340115253159, 0.000000000000000i)
82 num value = (-7.50340115253182, 0.000000000000000i)
83 exact value = ( 6.66861598684874, 0.000000000000000i)
84 num value = ( 6.66861598684898, 0.000000000000000i)
85
86 ----- ERRORS in QTN(2).
87 Test function QTN(3) at various points.
88
89 *** Error at z = ( 1.10000000000000, 0.000000000000000i)
90 exact value = ( 333.29734010006121, 0.000000000000000i)
91 num value = ( 333.29734010006030, 0.000000000000000i)
92 exact value = ( 316.74045279487456, 0.000000000000000i)
93 num value = ( 316.74045279487370, 0.000000000000000i)
94 exact value = ( 287.94586617715868, 0.000000000000000i)
95 num value = ( 287.94586617715788, 0.000000000000000i)
96 exact value = ( 252.17525403238761, 0.000000000000000i)
97 num value = ( 252.17525403238685, 0.000000000000000i)
98 exact value = ( 214.07425898643254, 0.000000000000000i)
99 num value = ( 214.07425898643174, 0.000000000000000i)
100
101 *** Error at z = ( 0.50000000000000, 0.000000000000000i)
102 exact value = (-2.76543209876543, 0.000000000000000i)
103 num value = (-2.76543209876543, 0.000000000000000i)
104 exact value = (-3.16049382716049, 0.000000000000000i)
105 num value = (-3.16049382716049, 0.000000000000000i)
106 exact value = (-6.32098765432099, 0.000000000000000i)
107 num value = (-6.32098765432099, 0.000000000000000i)
108 exact value = (-12.20332084512706, 0.000000000000000i)
109 num value = (-12.20332084512707, 0.000000000000000i)
110 exact value = (-4.78569703201935, 0.000000000000000i)
111 num value = (-4.78569703201880, 0.000000000000000i)
112
113 *** Error at z = (-0.14285714285714, 0.000000000000000i)
114 exact value = (-0.75262827932099, 0.000000000000000i)
115 num value = (-0.75262827932099, 0.000000000000000i)
116 exact value = ( 0.40526138117284, 0.000000000000000i)
117 num value = ( 0.40526138117284, 0.000000000000000i)
```

```

118     exact value = (-2.83682966820988, 0.000000000000000i)
119     num value   = (-2.83682966820988, 0.000000000000000i)
120     exact value = ( 2.34987165489488, 0.000000000000000i)
121     num value   = ( 2.34987165489488, 0.000000000000000i)
122     exact value = ( 14.67110635436383, 0.000000000000000i)
123     num value   = ( 14.67110635436438, 0.000000000000000i)
124
125 -----  ERRORS in QTN(3).
126 Test function Q0 at various points.
127 -----
128 -----  NO ERRORS in Q0 -----
129 -----
130 Test function Q1 at various points.
131 -----
132 -----  NO ERRORS in Q1 -----
133 -----
134 Test function Q2 at various points.
135 -----
136 -----  NO ERRORS in Q2 -----
137 -----
138 Test function Q3 at various points.
139
140 *** Error at z = ( 1.01000000000000, 0.000000000000000i)
141     exact value = (-2849.66647171210616, 0.000000000000000i)
142     num value   = (-2849.66647171210479, 0.000000000000000i)
143     exact value = (-2835.41919210819606, 0.000000000000000i)
144     num value   = (-2835.41919210819515, 0.000000000000000i)
145     exact value = (-2807.34573476058995, 0.000000000000000i)
146     num value   = (-2807.34573476058995, 0.000000000000000i)
147     exact value = (-2766.21382321825831, 0.000000000000000i)
148     num value   = (-2766.21382321826059, 0.000000000000000i)
149     exact value = (-2713.05732158954697, 0.000000000000000i)
150     num value   = (-2713.05732158955198, 0.000000000000000i)
151
152 -----  ERRORS in Q3.
153 Test function R0 at various points.
154 -----
155 -----  NO ERRORS in R0 -----
156 -----
157 Test function R1 at various points.
158 -----
159 -----  NO ERRORS in R1 -----

```


160



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Ehrenwörtliche Erklärung

Ich erkläre hiermit ehrenwörtlich, dass ich die vorliegende Arbeit selbstständig angefertigt habe. Die aus fremden Quellen direkt oder indirekt übernommenen Gedanken sind als solche kenntlich gemacht. Die Arbeit wurde bisher keiner anderen Prüfungsbehörde vorgelegt und auch noch nicht veröffentlicht.

Ich bin mir bewusst, dass eine unwahre Erklärung rechtliche Folgen haben wird.

Ulm, den 14. Juni 2010

(Unterschrift)