

Statistical Data Mining



Mining Association Rules

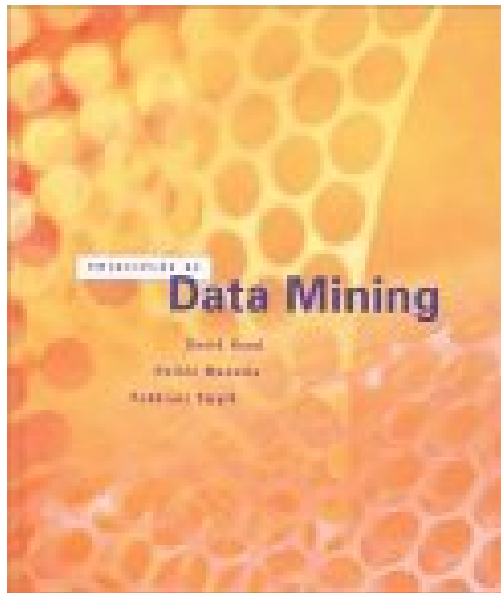
Professor Dr. Gholamreza Nakhaeizadeh

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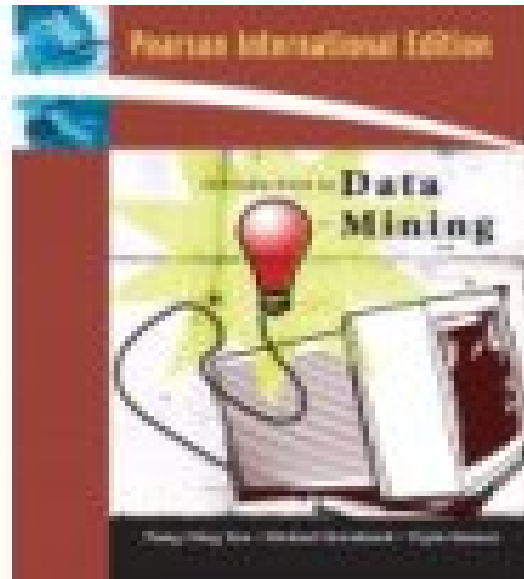
Literature used

- Mining frequent patterns
- Association Rules
- Support and Confidence of an AR-Rule
- AR-Discovery
- Rule Pruning before computing support and confidence
- Frequent itemset generation
- Reduce candidate itemsets
- Apriori-Algorithm

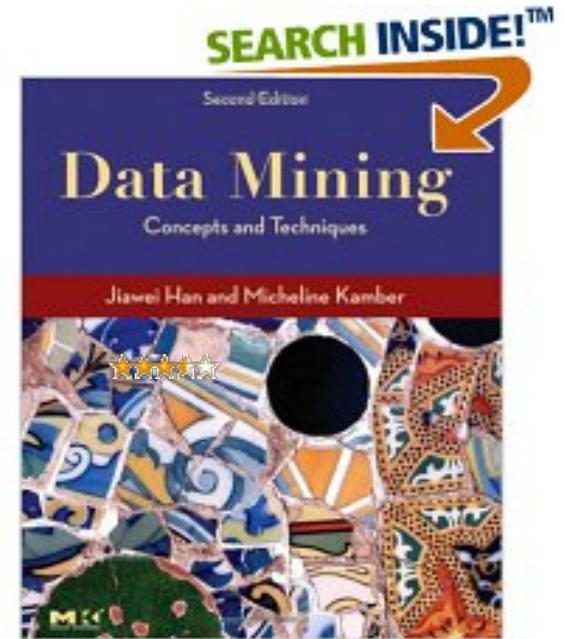
Literatur used (1)



Principles of Data Mining
[David J. Hand](#), [Heikki Mannila](#),
[Padhraic Smyth](#)



Pang-Ning Tan,
Michael Steinbach,
Vipin Kumar



[Jiawei Han](#) and
[Micheline Kamber](#)

Literature Used (2)

<http://cse.stanford.edu/class/sophomore-college/projects-00/neural-networks/>

<http://www.cs.cmu.edu/~awm/tutorials>

<http://www.crisp-dm.org/CRISPwP-0800.pdf>

http://en.wikipedia.org/wiki/Feedforward_neural_network

http://www.doc.ic.ac.uk/~nd/surprise_96/journal/vol4/cs11/report.html#Feedback%20networks

<http://www.dmreview.com/>

<http://www.planet-source-code.com/vb/scripts/ShowCode.asp?lngWId=5&txtCodeId=378>

http://download-uk.oracle.com/docs/html/B13915_02/i_olap_chapter.htm#BABCBDFA

http://download-uk.oracle.com/docs/html/B13915_02/i_rel_chapter.htm#BABGF CFG

<http://training.inet.com/OLAP/home.htm>

<http://www.doc.gold.ac.uk/~mas01ds/cis338/index.html>

<http://www.maths.anu.edu.au/~steve/pdcn.pdf>

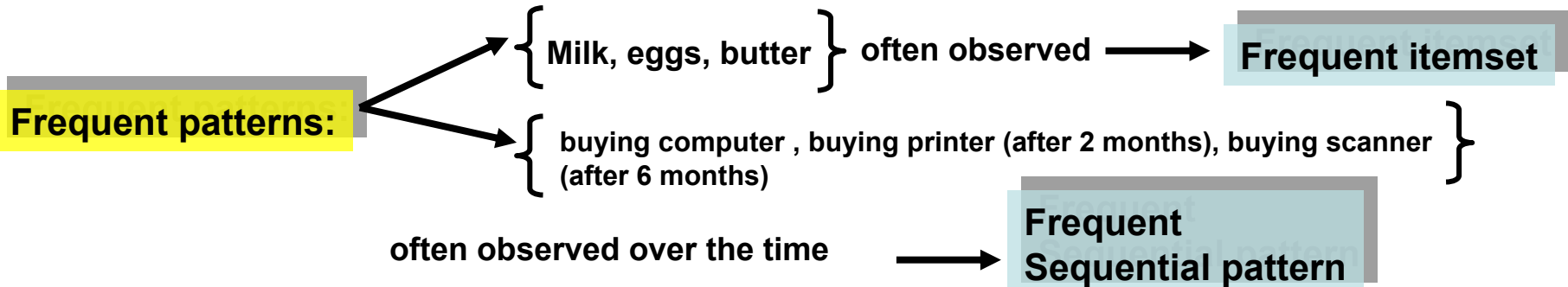
www.kdnuggets.com

The Data Warehouse Toolkit by Ralph Kimball (John Wiley and Sons, 1996)

Building the Data Warehouse by William Inmon (John Wiley and Sons, 1996)

Mining Association Rules

Mining Frequent Pattern



Frequent itemsets and frequent sequential patterns play a very important role in Mining Association

Famous application: Market Basket Transaction

Example

TID	Items
1	bread, milk
2	bread, meat, orange juice, eggs
3	milk, meat, orange juice, cola
4	bread, milk, meat, orange juice
5	bread, milk, meat, cola

$\left. \begin{array}{l} \{ \text{Milk} \} \rightarrow \{ \text{meat} \} \\ \{ \text{Meat} \} \rightarrow \{ \text{Orange juice} \} \end{array} \right\}$ **Association rules**

The rules show that apparently there is a strong relationship between buying of milk and meat as well as meat and orange juice

Mining Association Rules

Association Rules (AR)

Problems in AR-Mining:

- AR-mining from large datasets is pretty time consuming
- mined Associations could be spurious because may happen by chance

Binary representation of market basket data

TID	bread	milk	meat	Orange juice	eggs	cola
1	1	1	0	0	0	0
2	1	0	1	1	1	0
3	0	1	1	1	0	1
4	1	1	1	1	0	0
5	1	1	1	0	0	1
Total	4	4	4	3	1	2

ignore quantity,
Price, expiration
date, supplier, ingredient etc.

Notations:

$I = \{ i_1, i_2, \dots, i_m \}$ set of all items

$T = \{ t_1, t_2, \dots, t_n \}$ set of all transactions

t_i contains a subset of items of I

$\{ i_1, i_2, \dots, i_k \}$: k-itemset

Example: $\{ \text{milk, meat, eggs} \}$: 3-itemset

X: Itemset

$\rho(X)$ = number of transactions contain X

Example: in the table

$\rho \{ \text{bread, milk} \} = 3$ $\rho \{ \text{eggs, cola} \} = 0$

Mining Association Rules

Association Rules (AR)

Support and Confidence of an AR-Rule

Definition:

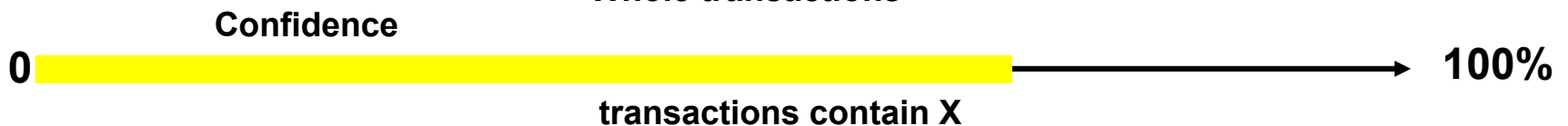
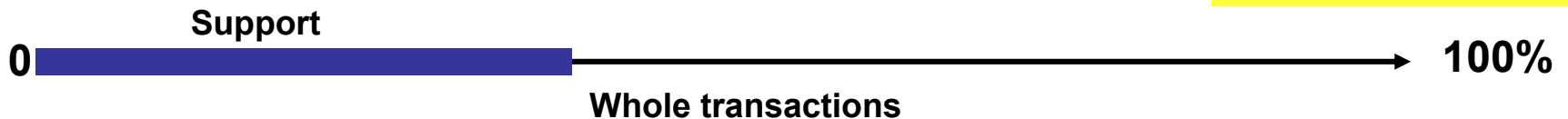
$X \rightarrow Y$ (X is associated to Y) is called an AR

X and Y are disjoint itemsets : $X \cap Y = \emptyset$

Definition (support and confidence of an AR-Rule)

Support , $s(X \rightarrow Y) = \frac{\rho(X \& Y)}{N}$ Percentage of the transactions contain both X and Y in the whole transactions **Probability of (X & Y) appear together**

Confidence, $c(X \rightarrow Y) = \frac{\rho(X \& Y)}{\rho(X)}$ Percentage of the transactions containing both X and Y in the transactions contain X **Conditional probability of Y by given X**



Mining Association Rules

Association Rules (AR)

Support and Confidence of an AR-Rule

Example

Rule:
 { milk, meat } → { orange Juice }

$X \rightarrow Y$

$X = \{ \text{milk, meat} \}$ $Y = \{ \text{orange Juice} \}$

TID	bread	milk	meat	Orange juice	eggs	cola
1	1	1	0	0	0	0
2	1	0	1	1	1	0
3	0	1	1	1	0	1
4	1	1	1	1	0	0
5	1	1	1	0	0	1
Total	4	4	4	3	1	2

$$\rho (X \& Y) = \rho \{ \text{milk, meat, orange juice} \} = 2$$

$$\rho (X) = \rho \{ \text{milk, meat} \} = 3$$

$$\text{Support , } s(X \rightarrow Y) = \frac{\rho (X \& Y)}{N} = \frac{2}{5} = 40\%$$

$$\text{confidence , } c(X \rightarrow Y) = \frac{\rho (X \& Y)}{\rho (X)} = \frac{2}{3} = 67\%$$

Rule:
 {meat, orange juice } → {eggs}
 S = 20%, c = 33%

Rule:
 {bread} → {milk}
 S = 60% C = 75%

Rule:
 {eggs} → {cola}
 S = 0% c = 0%

Mining Association Rules

Association Rules (AR)

AR-Discovery

Definition:

Given: a set of transactions T **Find:** Association Rules having :

Support \geq *sup_min* and *Confidence* \geq *conf_min*

sup_min: given support threshold *conf_min* : given confidence threshold

Methods of AR-Mining

Brute-force approach: calculate support and confidence for every possible rules

Problem: many many rules

A dataset with 10 items would generate 57000 rules;
a department store could have more than 10.000 items

Mining Association Rules

Association Rules (AR)

AR-Discovery

Rule Pruning before computing support and confidence

Example: Consider the itemset

{ orange juice, meat, milk }

the following AR-Rules involve the same Itemset:

{ orange juice, meat } → { milk }
{ orange juice, milk } → { meat }
{ meat, milk } → { orange juice }
{ orange juice } → { meat, milk }
{ milk } → { orange juice, meat }
{ meat } → { orange juice, milk }

TID	bread	milk	meat	orange juice	eggs	cola
1	1	1	0	0	0	0
2	1	0	1	1	1	0
3	0	1	1	1	0	1
4	1	1	1	1	0	0
5	1	1	1	0	0	1
Total	4	4	4	3	1	2

→ Have the same Support 40%

It means : if we define a *sup_min* of e. g. 50% , after calculating the support of the first rule (40%) we see that we can prune all the others rule before we calculate their support and confidence

Mining Association Rules

Association Rules (AR)

AR-Discovery

Viewing the AR-Mining as a two steps Process:

(adopted by many AR-Mining algorithms)

1. Frequent Itemset Generation (FIG)
2. Rule Generation

The aim of FIG is to find all itemsets with support $\geq sup_min$

Such itemsets called **frequent itemsets** (sometimes large itemsets)

The aim of Rule Generation is to extract from frequent itemsets the rules with Confidence $\geq conf_min$; such rules are called **strong rules**

In the past years a lot of attempts put to find efficient methods for generating the frequent itemsets

Mining Association Rules

Association Rules (AR)

AR-Discovery

Frequent itemset generation

Candidate Itemset

Generally for an itemset with n items, potentially $2^n - 1$ candidate itemsets can be generated

Example

Consider itemset $\{a, b, c, d, e\}$

$n=5$ number of candidate itemsets = 31

a b c d e

ab ac ad ae bc bd be cd ce de

abc abd abe acd ace ade bcd bce bde cde

abcd abce abde acde bcde

abcde

Mining Association Rules

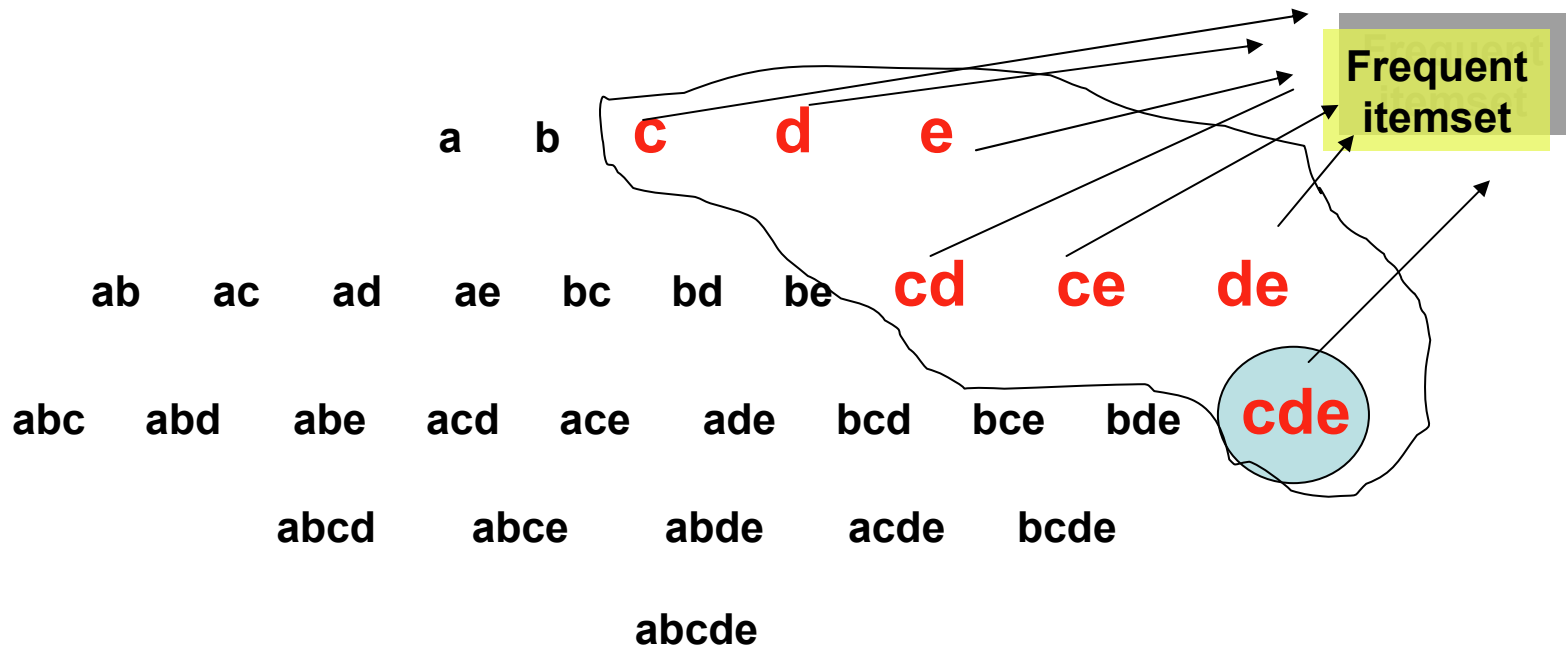
Association Rules (AR)

AR-Discovery

Reduce candidate itemsets

Apriori – Principal (1)

- All of the subsets of a frequent itemset must be frequent itemsets too



Mining Association Rules

Association Rules (AR)

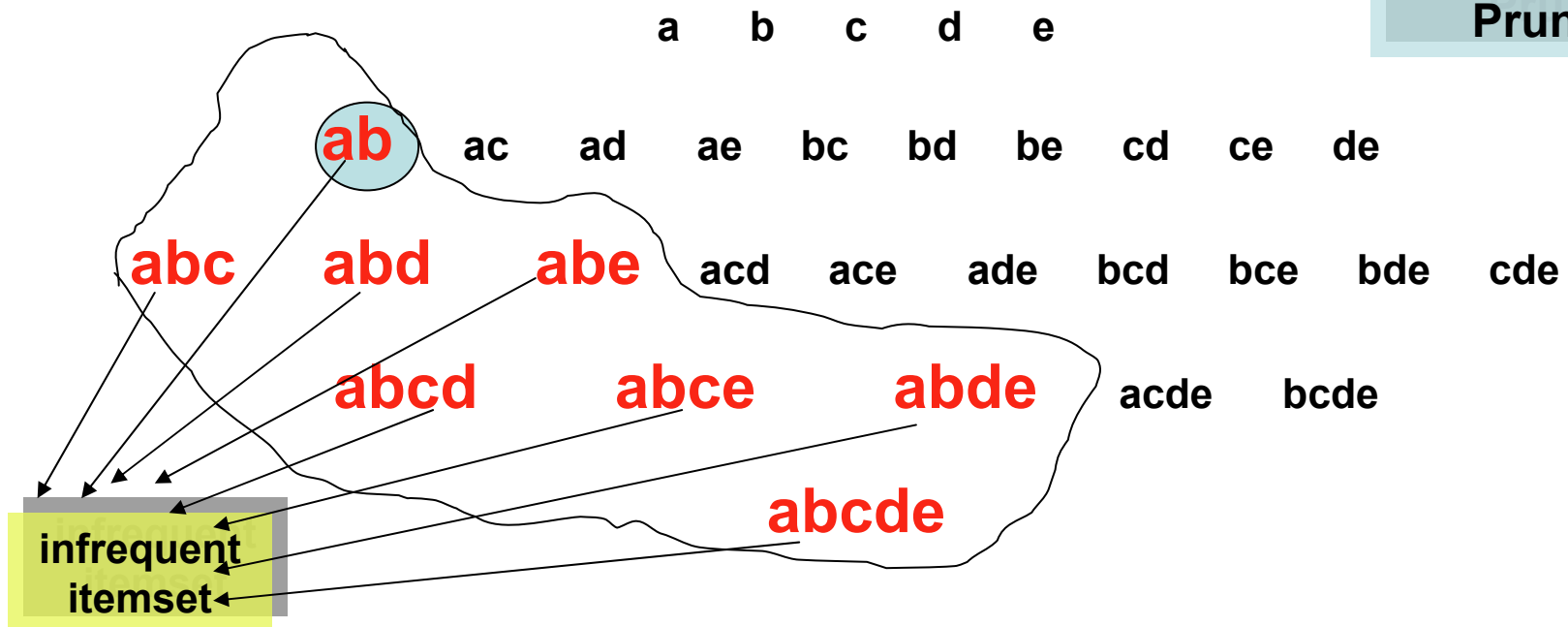
AR-Discovery

Reduce candidate itemsets

Apriori – Principal (2)

- All of the supersets of an infrequent itemset must be infrequent itemsets too

Support-based Pruning



Mining Association Rules

Association Rules (AR)

AR-Discovery

Apriori-Algorithm (AA)

Frequent itemset generation in AA

Item	Count
Orange juice	3
bread	4
cola	2
meat	4
milk	4
eggs	1

Itemset	Count
{orange juice, bread}	2
{orange juice, meat}	3
{orange juice, milk}	2
{bread, meat}	3
{bread, milk}	3
{meat, milk}	3

Example

TID	Items
1	bread, milk
2	bread, meat, orange juice, eggs
3	milk, meat, orange juice, cola
4	bread, milk, meat, orange juice
5	bread, milk, meat, cola

Given: sup_min = 60% ~
min support count = 3

Itemset	Count
{bread, meat, milk}	2

Candidate itemsets
(up to size 3)

Brute-force strategy

Apriori principal

$$\begin{pmatrix} 6 \\ 1 \end{pmatrix} + \begin{pmatrix} 6 \\ 2 \end{pmatrix} + \begin{pmatrix} 6 \\ 3 \end{pmatrix} = 6 + 15 + 20 = 41$$

$$\begin{pmatrix} 6 \\ 1 \end{pmatrix} + \begin{pmatrix} 4 \\ 2 \end{pmatrix} + 0 = 6 + 6 + 0 = 12 \quad 15$$

Mining Association Rules

Association Rules (AR)

AR-Discovery

Apriori-Algorithm (AA)

Rule generation in AA

$$\text{Conf} (X \rightarrow Y) = \frac{\rho (X \& Y)}{\rho (x)} = \frac{N * \text{Support} (X \& Y)}{N * \text{Support} (X)} = \frac{\text{Support} (X \& Y)}{\text{Support} (X)}$$

For each **frequent itemset f**, generate all non-empty subsets of f
For every non-empty subset s of f
Generate rule $s \rightarrow (f - s)$ if $\text{support} (f) / \text{support} (s) \geq \text{conf_min}$

Notes:

1- Rule generation in AA is less computing time consuming as frequent itemsets generation, because the needed supports are already calculated

Mining Association Rules

Association Rules (AR)

AR-Discovery

Apriori-Algorithm (AA)

Rule generation in AA

Example: Given: $\text{conf_min} = 80\%$

Item	Count
orange juice	3
bread	4
meat	4
milk	4

Itemset	Count
{orange juice, meat}	3
{bread, milk}	3
{bread, meat}	3
{meat, milk}	3

Itemset	Count
{meat, orange juice}	3

We consider the frequent itemset

Conf of {meat} \rightarrow {orange juice} = $3/4 = 75\%$

Conf of {orange juice} \rightarrow {meat} = $3/3 = 100\%$

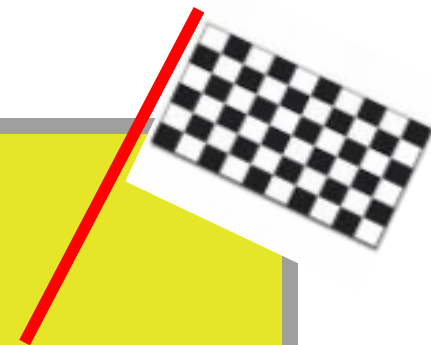
Generated AR from the {meat, orange juice}

{orange juice} \rightarrow {meat}

Short Reveiw

Mining frequent patterns

- Association Rules
- Support and Confidence of an AR-Rule
- AR-Discovery
- Rule Pruning before computing support and confidence
- Frequent itemset generation
- Reduce candidate itemsets
- Apriori-Algorithm



- Clementine Demo
- Basklinks_association.str