



Markov Chains and Monte Carlo Simulation Exercise Sheet 4

for the Exercises on June 5, 2012 from 12 - 14 in Room 120

Exercise 1 (12 points)

A particle performs a random walk on the vertex* set $E = \{1, \dots, l\}$ of a connected graph G , which for simplicity we assume to have neither loops nor multiple edges. At each stage, the particle moves to a neighbour of its current position, each such neighbour chosen with equal probability. Let G have $\eta < \infty$ edges and X_n denote the position of the particle at step n .

- (a) Is $\{X_n\}$ an ergodic Markov chain?
- (b) Show that the stationary initial distribution $\pi^\top = (\pi_1, \dots, \pi_l)$ is given by $\pi_i = d_i/2\eta$, where d_i is the degree of vertex $i \in E$.
- (c) A stationary Markov chain is called *reversible in equilibrium* if the transition matrix (p_{ij}) and the limit distribution π satisfy $\pi_i p_{ij} = \pi_j p_{ji}$ for all $i, j \in E$. Show that the Markov chain $\{X_n\}$ given in this exercise is reversible in equilibrium.
- (d) The *mean recurrence time of state i* (i.e. the expected time for the Markov chain $\{X_n\}$ to return to this state) is given by $\mu_i = 1/\pi_i$. A chess piece performs a random walk on a chessboard, where at each step it performs one of the available moves with the same probability. What is the mean recurrence time of a corner square if the piece is a i) king ii) queen iii) bishop iv) knight v) rook?

*: You can recall the introductory definitions of **vertex**, **edge**, **loop**, **neighbour**, **degree** and **connected graph** in the book 'Graph Theory' by R. Diestel.
See <http://diestel-graph-theory.com/GrTh.html> (English).

